

# An integrated approach to Acoustics - sound propagation and the phenomena affecting it

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IOA LONDON BRANCH EVENING MEETING,

WSP | PARSONS BRINCKERHOFF

PRESENTATION BY PANOS ECONOMOU OF PEMARD, 19<sup>TH</sup> APRIL 2017



# PART 1: INTRODUCTION – FROM OPEN SPACES TO ROOMS

## IMPEDANCE VS ABSORPTION COEFFICIENT

*REVIEWS OF MODERN PHYSICS, VOLUME 16, NUMBER 2 APRIL, 1944,  
Sound Waves in Rooms, PHILIP M. MORSE AND RICHARD H. BOLT*

Morse and Bolt in their 1944 paper say on page 87: *“It has been demonstrated in a number of ways that the absorption coefficient entering into the geometrical acoustical formulas is not a fundamental property of the wall surface.... It is an average property, averaged for the particular distribution of sound which we have called "ergodic" in the previous section, and has no meaning in cases where the sound distribution is not ergodic. It is well to emphasize this limitation on the use of the term absorption coefficient, for an over-optimistic use of the term may lead to erroneous results.... It is true that the impedance is not a much more "fundamental" physical property than the absorption coefficient; its advantage lies in the fact that its measurement can be specified concisely and uniquely and that its value for a given material has a definite meaning no matter what the distribution of sound inside a room.”*





# PART 1: INTRODUCTION – FROM OPEN SPACES TO ROOMS

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## SPHERICAL & GROUND WAVES

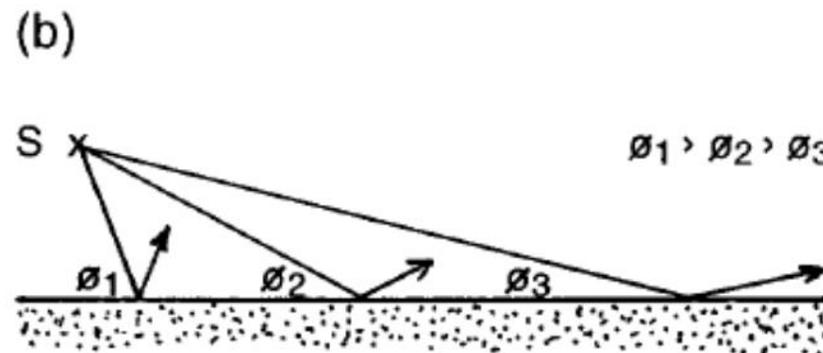
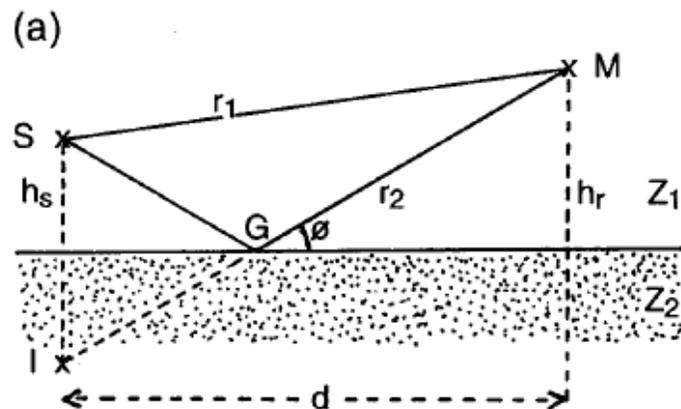
*“...Practically, one never has plane waves. They are a mathematical fiction which can be only approximated physically.”*

Isadore Rudnick, 1947, JASA VOLUME 19, NUMBER 2, “The Propagation of an Acoustic Wave along a Boundary”





# PART 1: INTRODUCTION – FROM OPEN SPACES TO ROOMS



*“A ground wave occurs when the incident sound field spreads spherically, as from a small source near the ground, and so reaches different parts of a plane surface with different angles of incidence. Changing angles of incidence produce a reflection coefficient that varies with position along the surface....The result is that there cannot be an image I in the ground that is spatially a replica of the true source S, and not even one of reduced strength. Theoretical analysis shows that there is a “fuzzy” image distributed over an extensive region. It is strongest at the expected location but extends to infinity both horizontally and downward.”*

Tony F. W. Embleton: Sound propagation outdoors

J. Acoust. Soc. Am., Vol. 100, No. 1, July 1996





# PART 1: INTRODUCTION – FROM OPEN SPACES TO ROOMS

142

PHILIP M. MORSE AND RICHARD H. BOLT

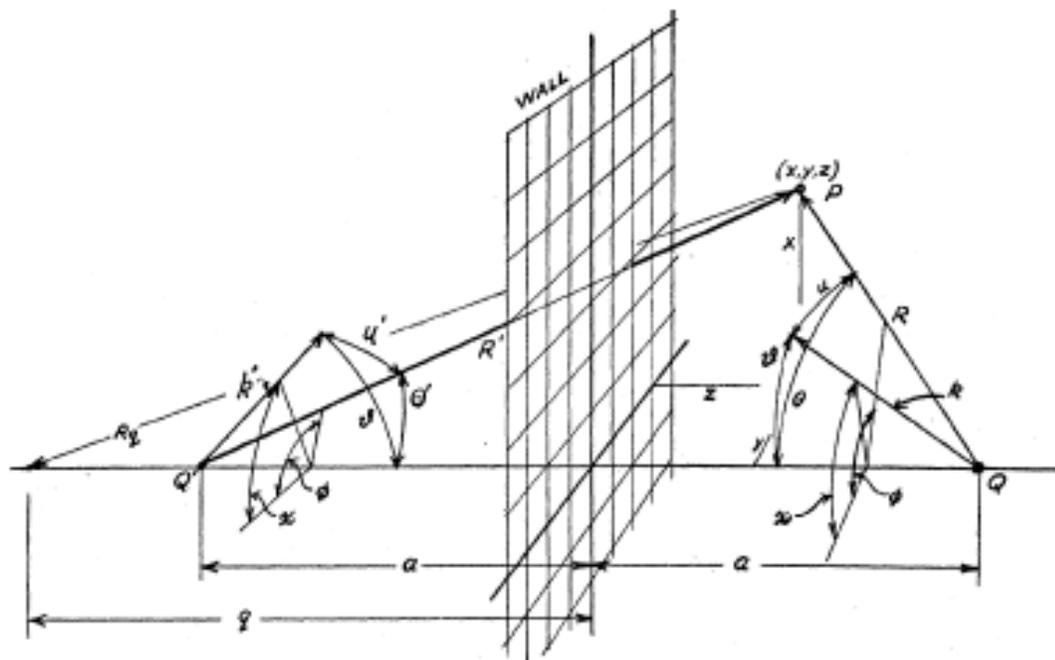


FIG. 31. Angles and distances involved in computing the reflection of a spherical wave from an absorbing wall.

*“Therefore any argument which assumes that the reverberant sound can be represented by a multiplicity of simple images is likely to lead to fallacious results. The analyses of Sabine, Norris, Eyring, Millington, and Sette are subject to this criticism”.*

REVIEWS OF MODERN PHYSICS, VOLUME 16, NUMBER 2 APRIL, 1944, *Sound Waves in Rooms*, PHILIP M. MORSE AND RICHARD H. BOLT





## PART 1: INTRODUCTION – FROM OPEN SPACES TO ROOMS

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Theodore J. Schultz in his paper *“Persisting questions in steady-state measurements of noise power and sound absorption”* starts with, *“...in view of the great number of recent studies on this subject, the reverberation room seems to be turning into a "research object" rather than a "useful tool." ....it is almost incredible to me that we could produce such a complex and mysterious thing, just by putting up four walls, a floor and a ceiling, and then radiating sound into it. And yet the more we study sound in an enclosed space, the more peculiar it seems. If our earlier theories made the behavior of sound in rooms appear simple, our recent studies are certainly correcting that naive view.”*



“Persisting questions in steady-state measurements of noise power and sound absorption” Theodore J. Schultz, JASA Volume 54 Number 4 1973



# PART 1: INTRODUCTION – ACOUSTICAL CURIOSITIES

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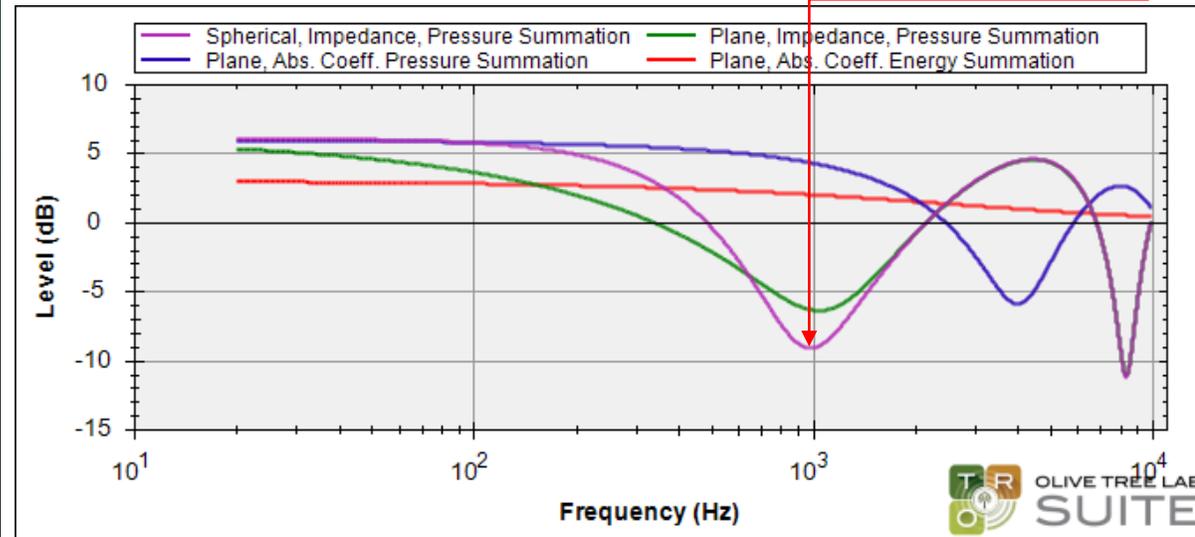
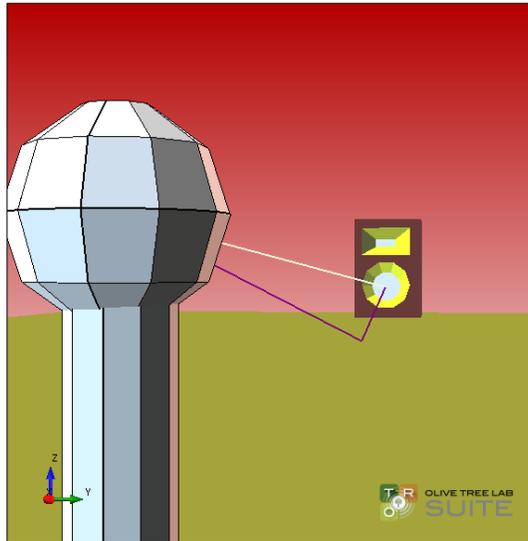
A REFLECTION OVER A SURFACE –  
IS THERE MORE THAN ONE ANSWER TO THE PROBLEM?



# PART 1: INTRODUCTION – ACOUSTICAL CURIOSITIES

## 1: Spherical wave, Impedance, pressure summation

The figure on the left shows the configuration while the figure on the right shows Excess Attenuation in dB (the ratio of total over direct sound field).

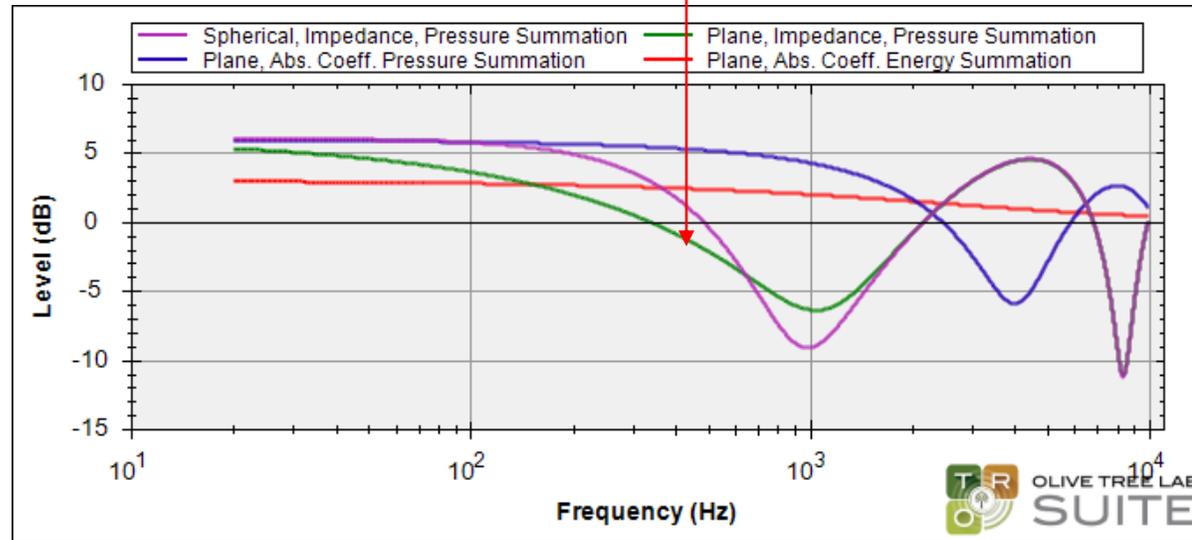
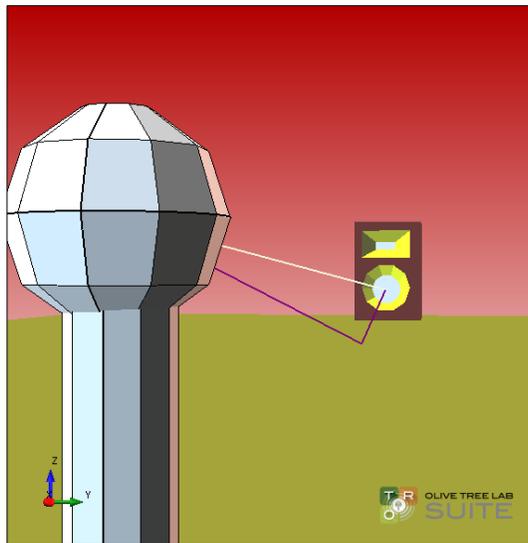


ROOM RESONANCES USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016



# PART 1: INTRODUCTION – ACOUSTICAL CURIOSITIES

## 2: Plane wave, Impedance, pressure summation

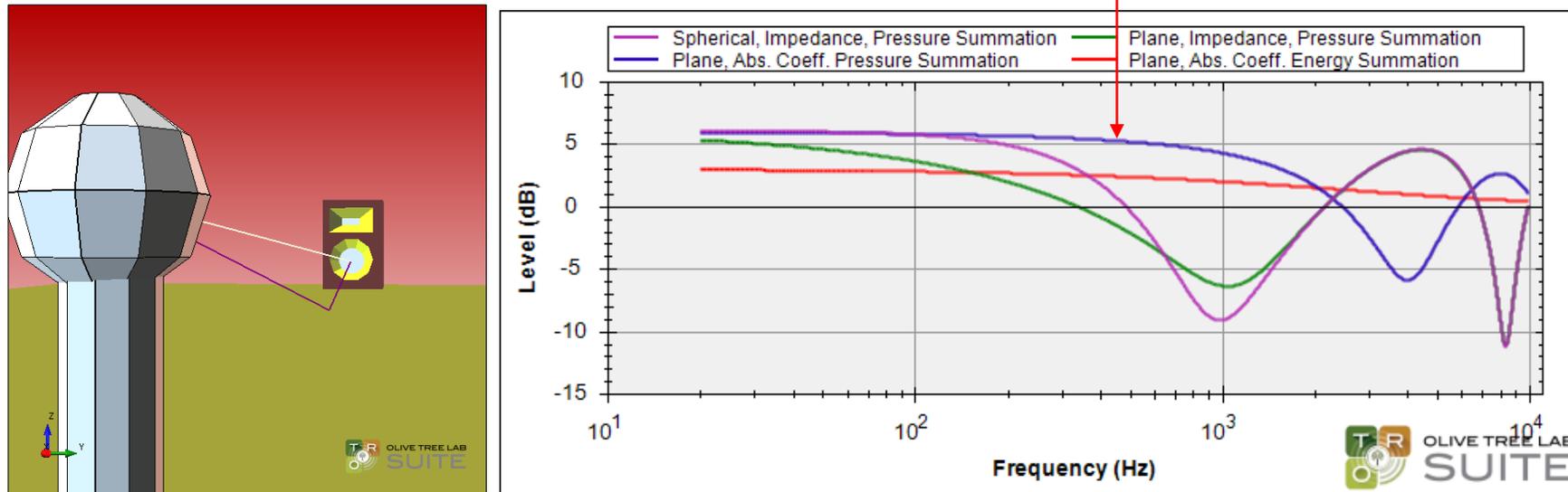


ROOM RESONANCES USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016



# PART 1: INTRODUCTION – ACOUSTICAL CURIOSITIES

## 3: Plane wave, absorption coefficient, pressure summation.

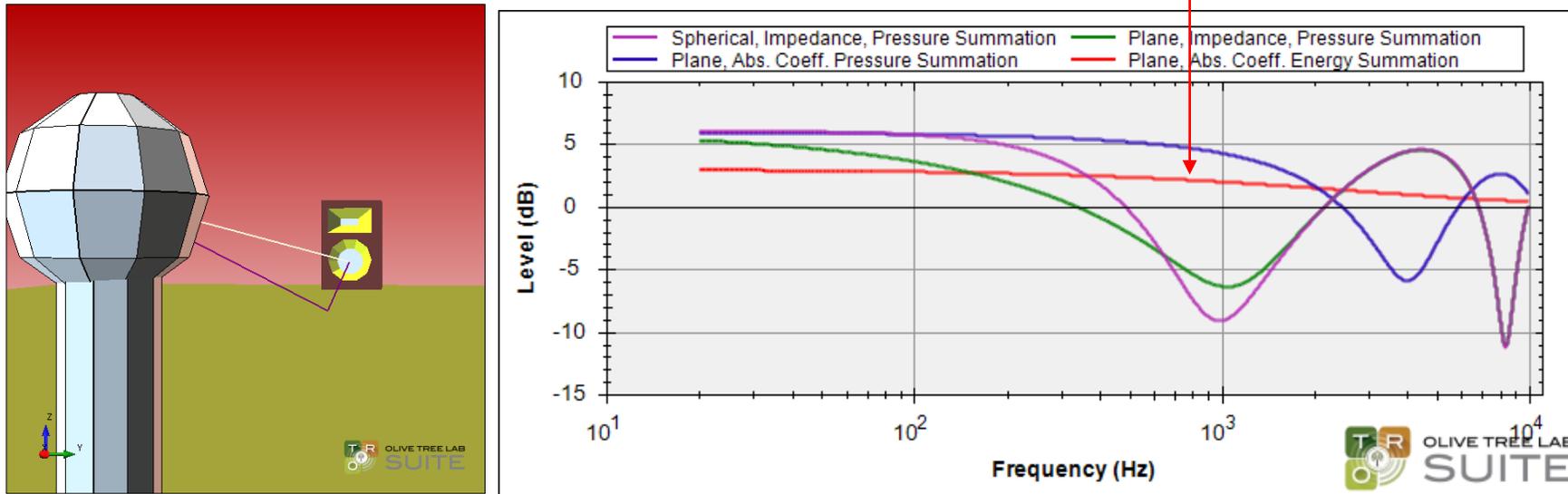


ROOM RESONANCES USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016



# PART 1: INTRODUCTION – ACOUSTICAL CURIOSITIES

## 4: Plane wave, absorption coefficient, energy summation.



ROOM RESONANCES USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016



# PART 1: INTRODUCTION – FROM OPEN SPACES TO ROOMS

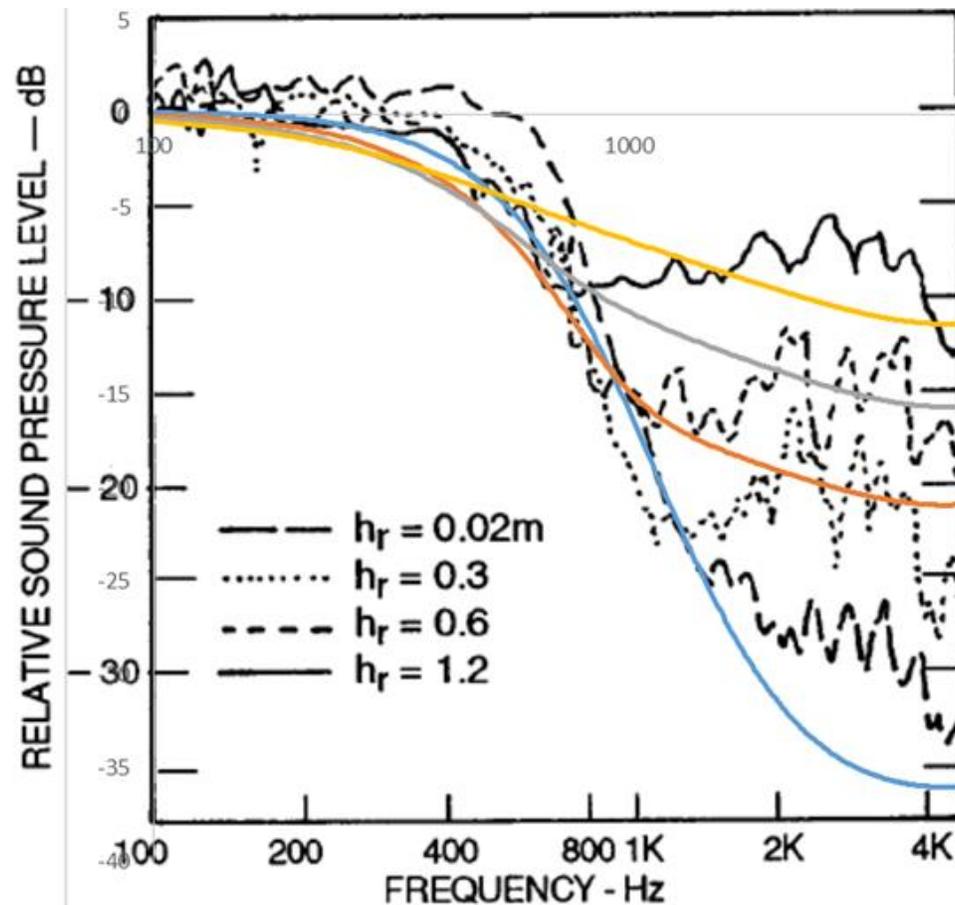
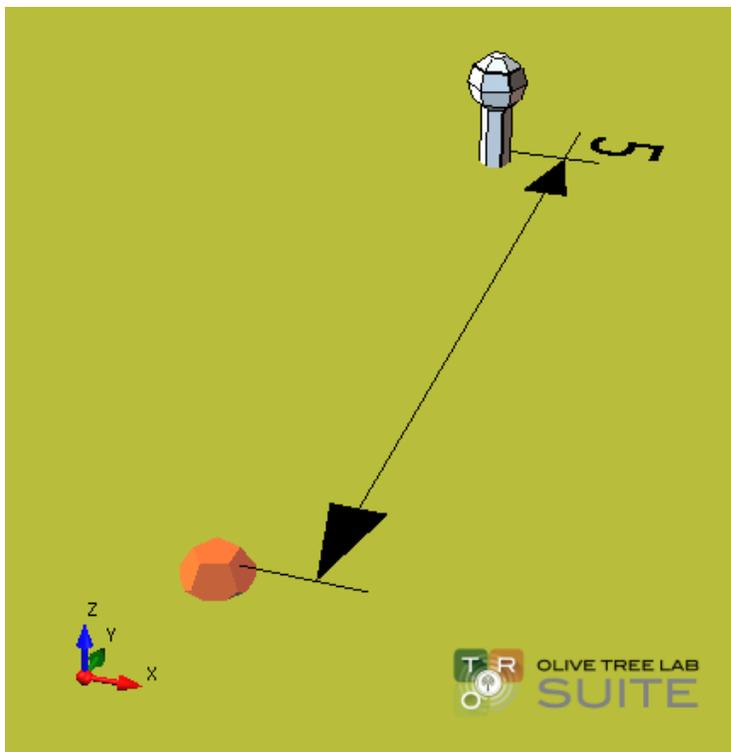


FIG. 6. Relative sound pressure levels measured 5 m from a point source at the surface of an acoustically soft ground (grass). Results are for four different receiver heights,  $h_r = 0.02, 0.3, 0.6,$  and  $1.2$  m, respectively (Ref. 13, Fig. 5).

Tony F. W. Embleton: Sound propagation outdoors  
J. Acoust. Soc. Am., Vol. 100, No. 1, July 1996



# PART 1: INTRODUCTION – ACOUSTICAL CURIOSITIES

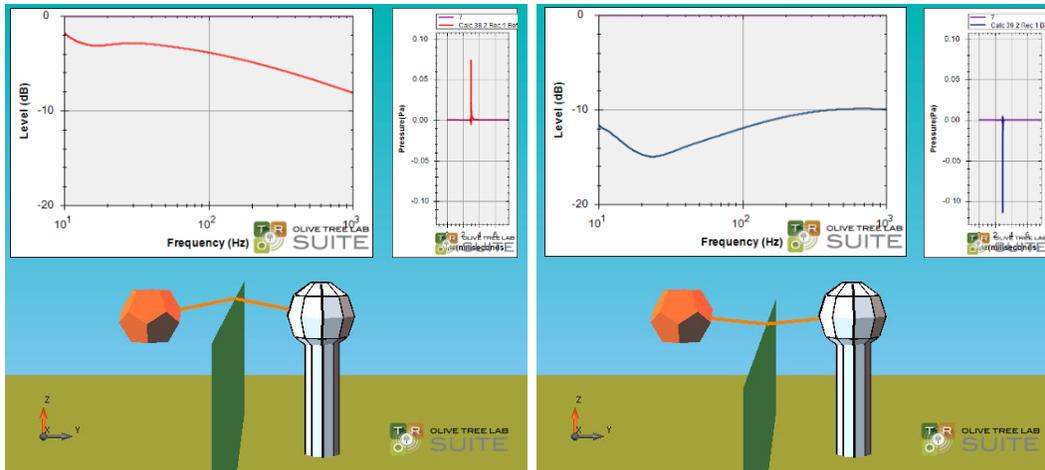
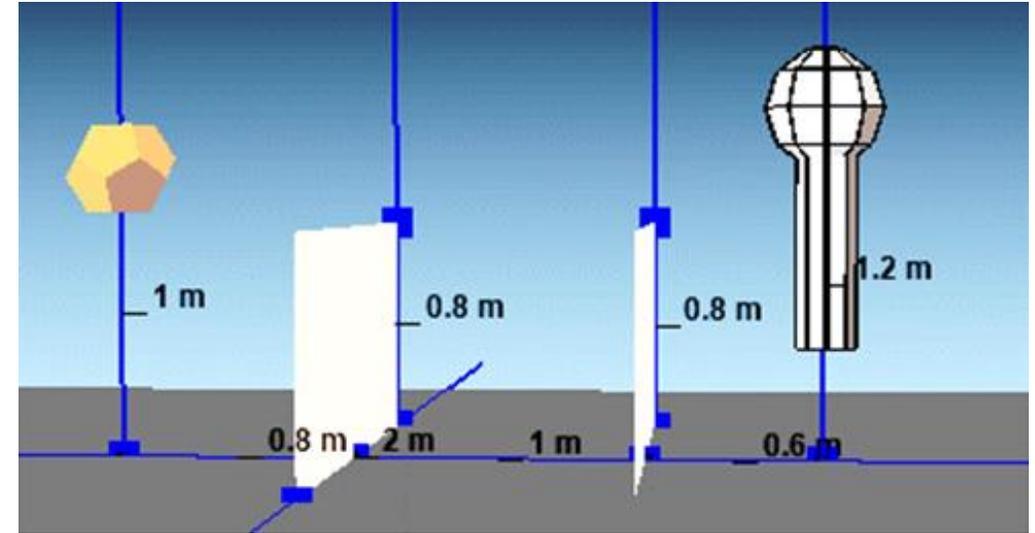
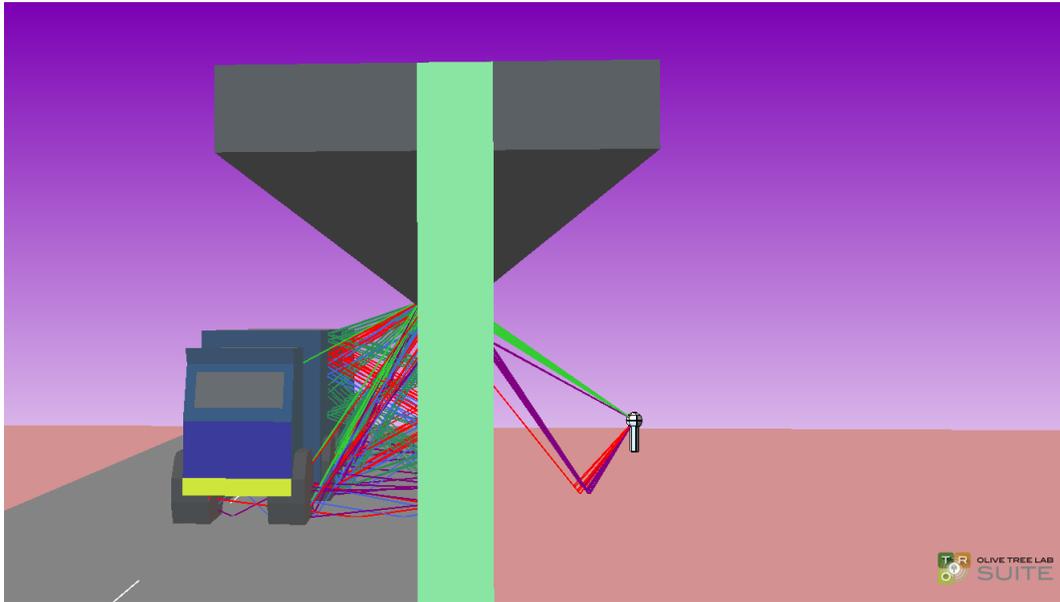
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## SOUND DIFFRACTION



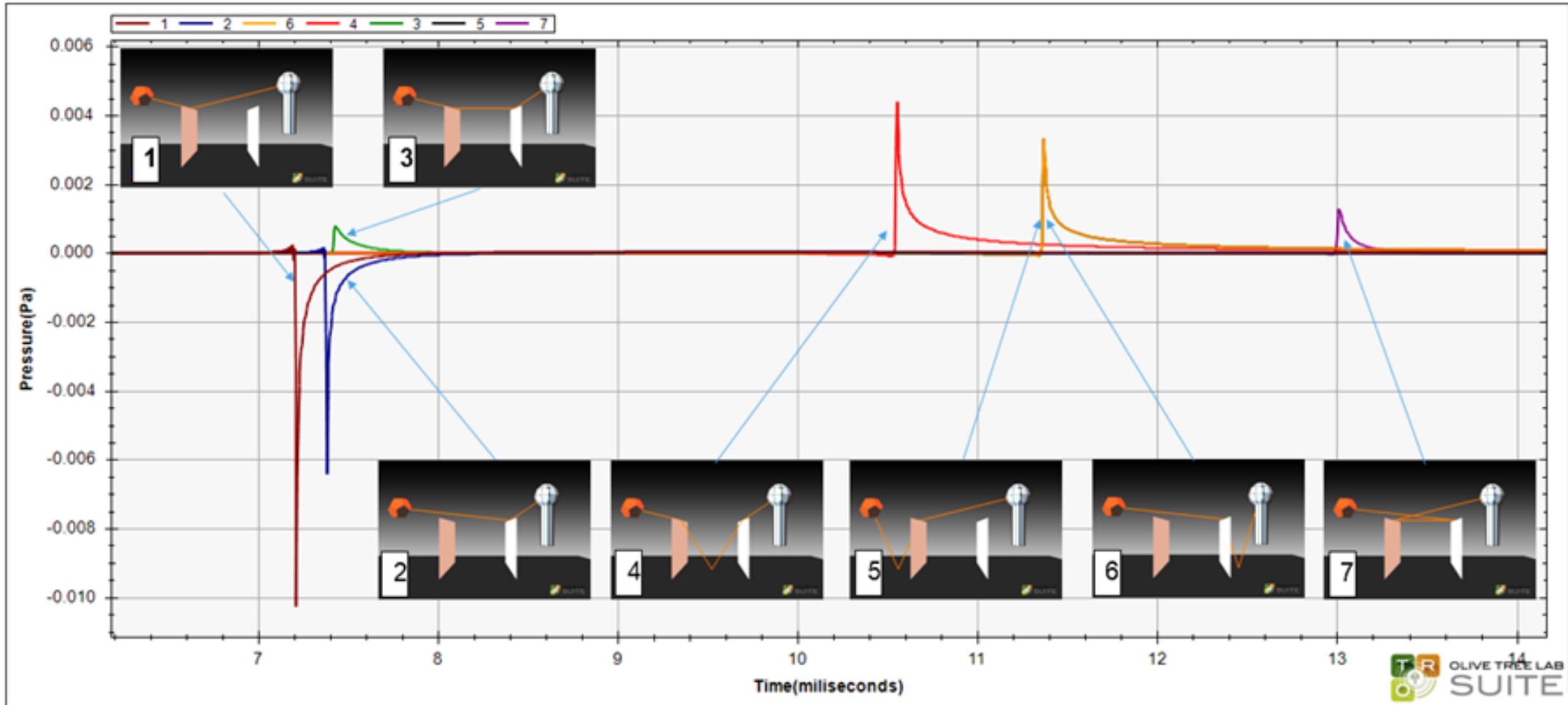
# PART 1: INTRODUCTION – FROM OPEN SPACES TO ROOMS



**THE SEAT DIP EFFECT USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016**



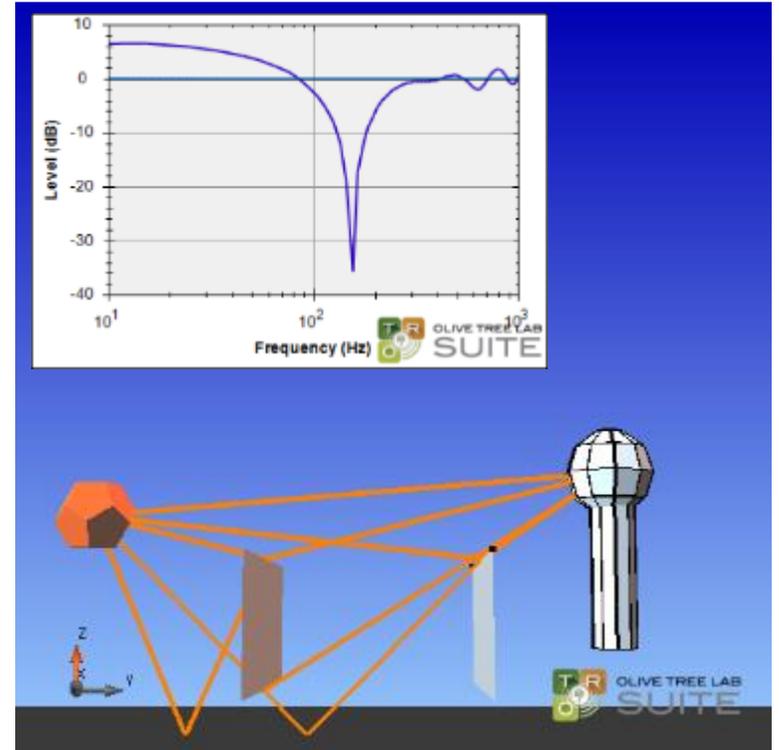
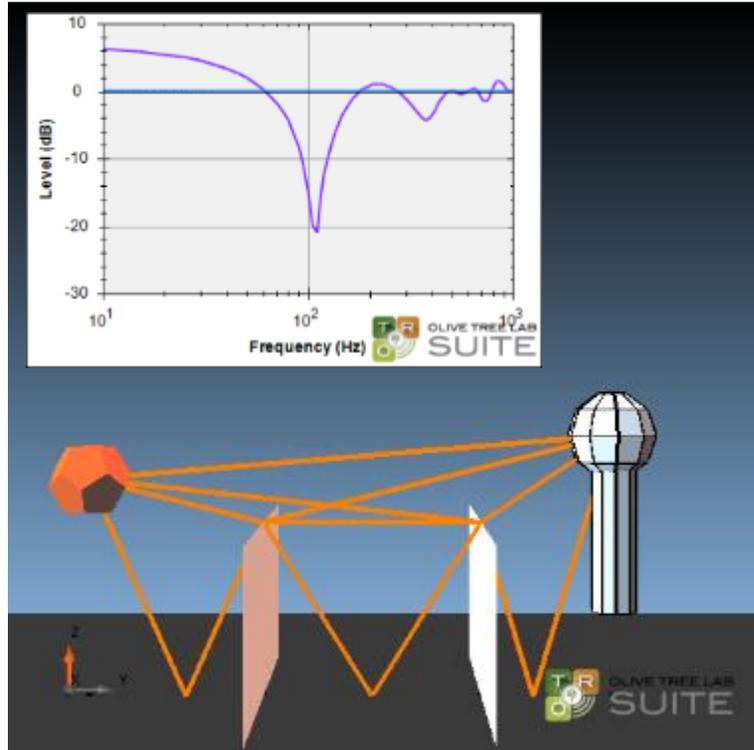
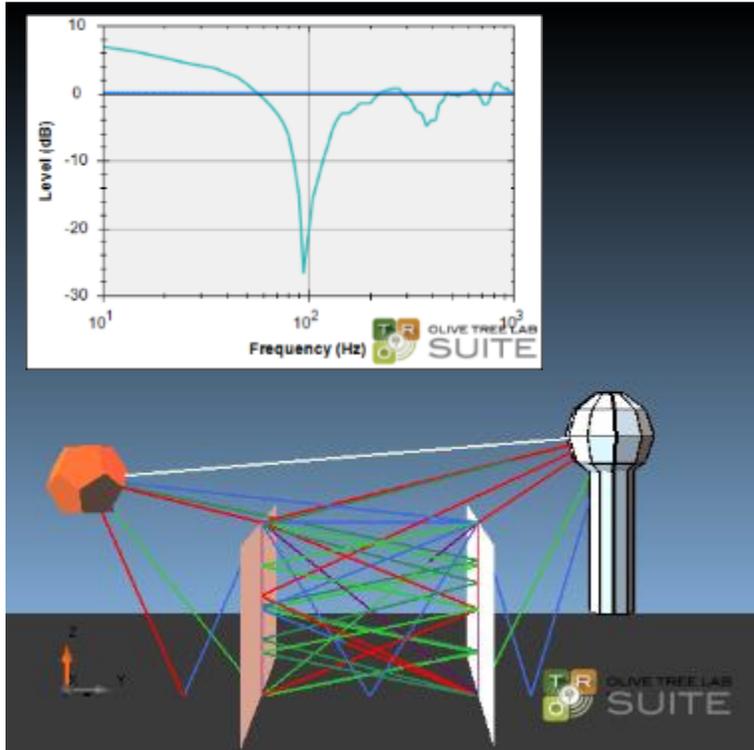
# PART 1: INTRODUCTION – FROM OPEN SPACES TO ROOMS



THE SEAT DIP EFFECT USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016



# PART 1: INTRODUCTION – FROM OPEN SPACES TO ROOMS



THE SEAT DIP EFFECT USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016



## PART 2: PEMARD APPROACH

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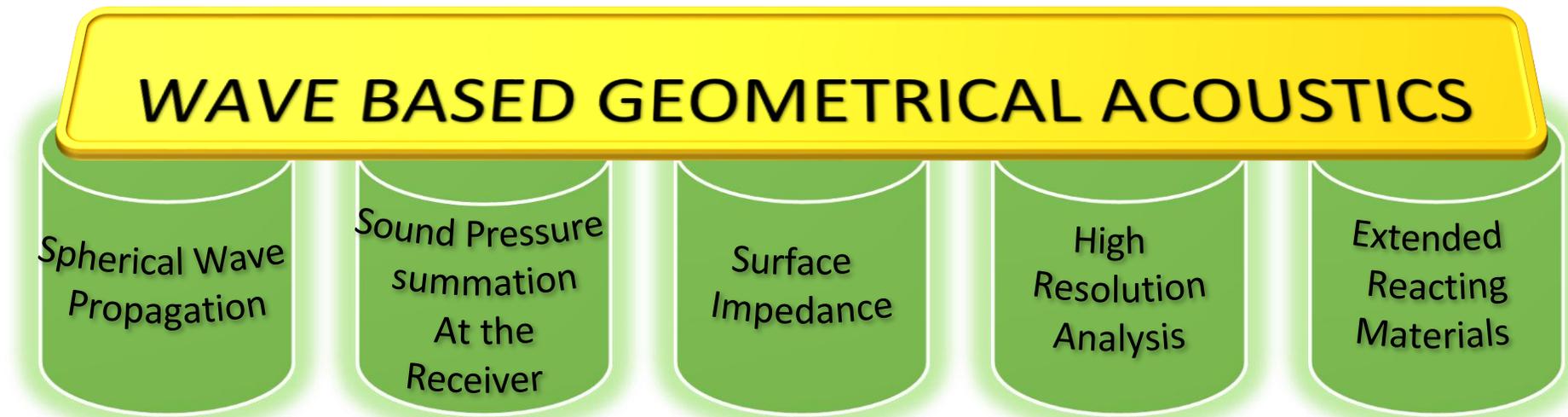
# THE P. E. MEDITERRANEAN ACOUSTICS RESEARCH & DEVELOPMENT (PEMARD) APPROACH



## PART 2: PEMARD APPROACH

### What is Wave Based Geometrical Acoustics (WBGA)?

It is the method by which the calculation of acoustical fields take into account the principle of superposition of waves using both amplitude and phase, producing interference phenomena.





## PART 2: PEMARD APPROACH

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# SOUND REFRACTION IN THE ATMOSPHERE



## PART 2: PEMARD APPROACH

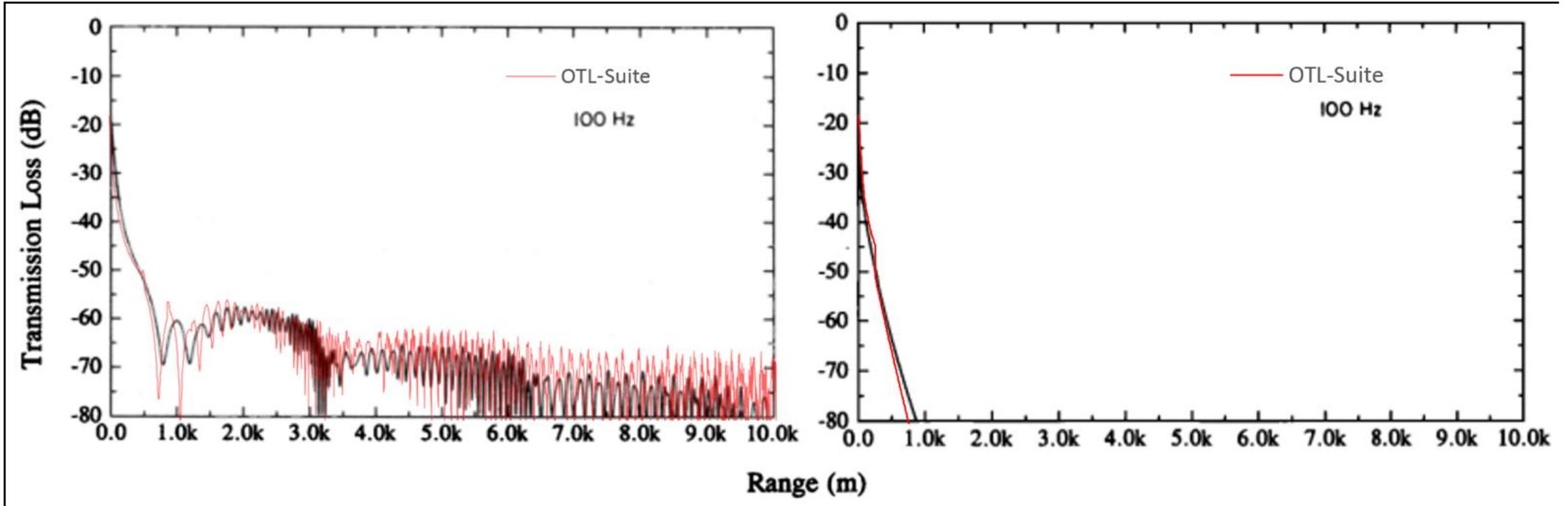


Figure 2: Comparison between OTL-Suite calculations (red line) and 1995 Benchmark Cases (black line). Left graph is for the case of a strong positive linear sound speed gradient of  $0.1 \text{ s}^{-1}$  while the right graph is for the case of a strong negative sound speed gradient of  $-0.1 \text{ s}^{-1}$ . Both curves show transmission loss vs distance at 100Hz. Calculated graphs are superimposed on published data.



# PART 2: PEMARD APPROACH

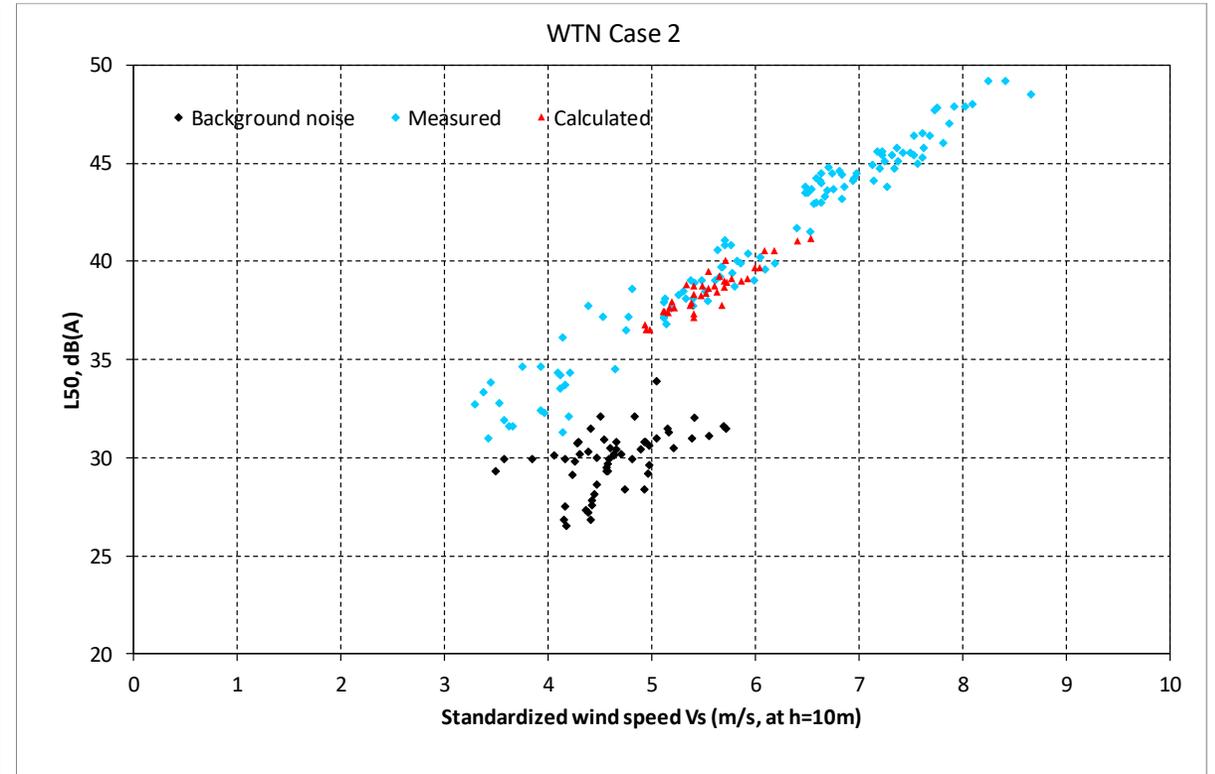
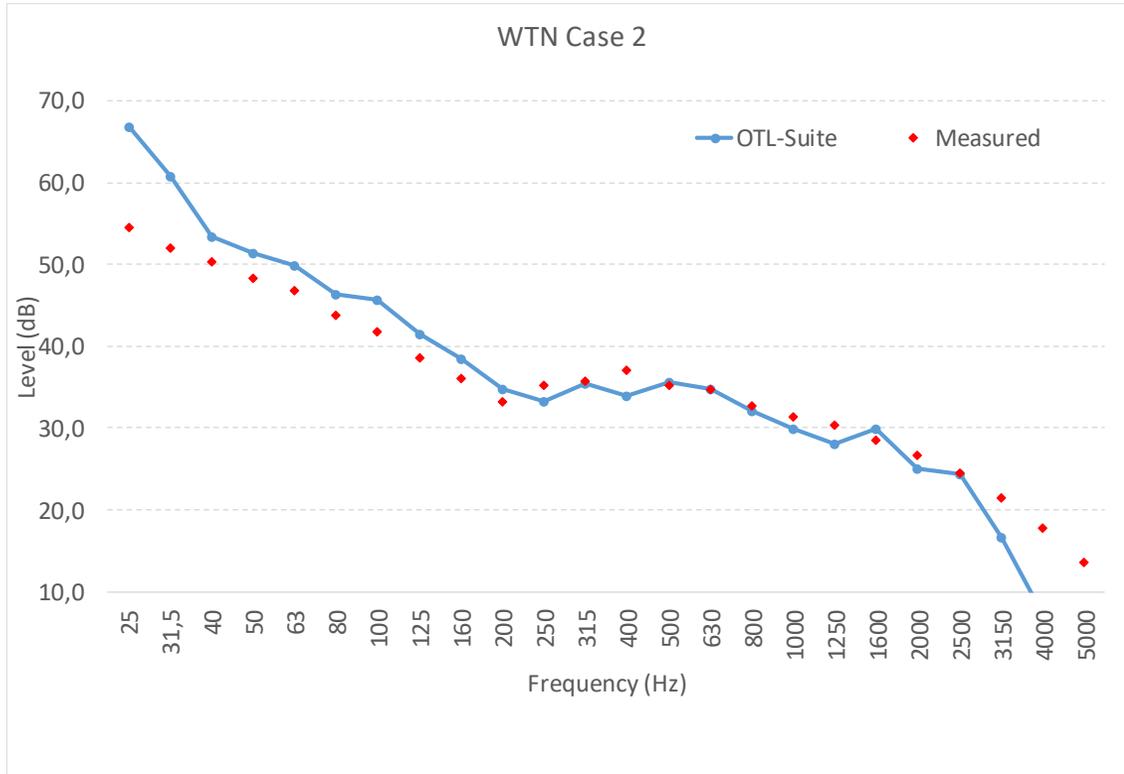
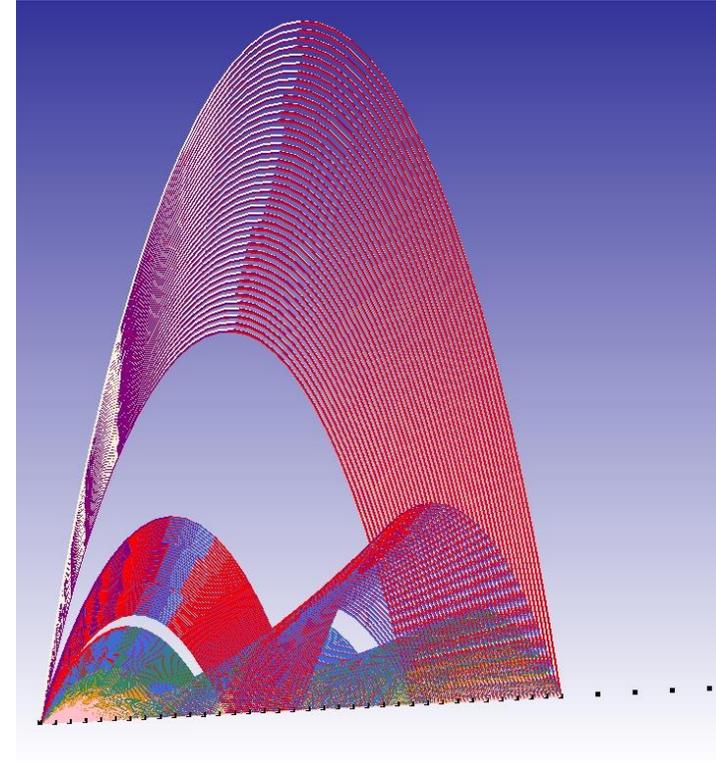
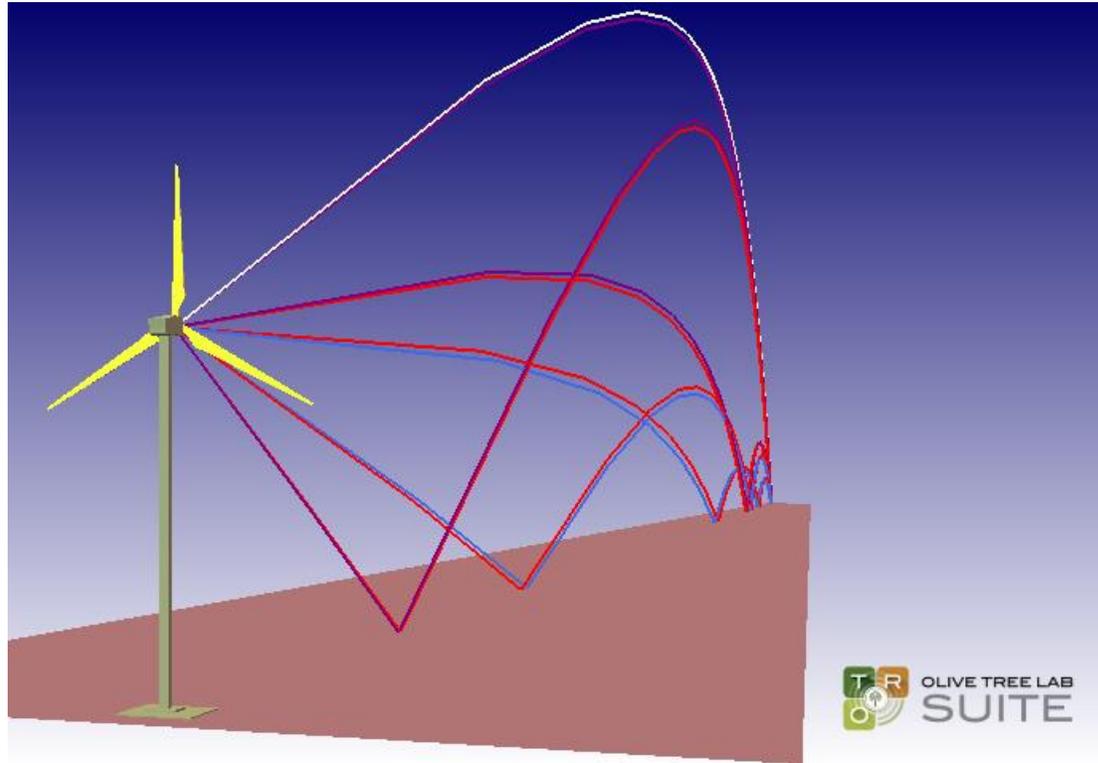


Figure 7: Left graph: Measured and predicted noise levels for WTN Case 2. Right graph: Measured and predicted Noise Levels for Case 2 in dB(A) for a set of 10-minute meteorological data. Downwind conditions with a range of 500m.



## PART 2: PEMARD APPROACH

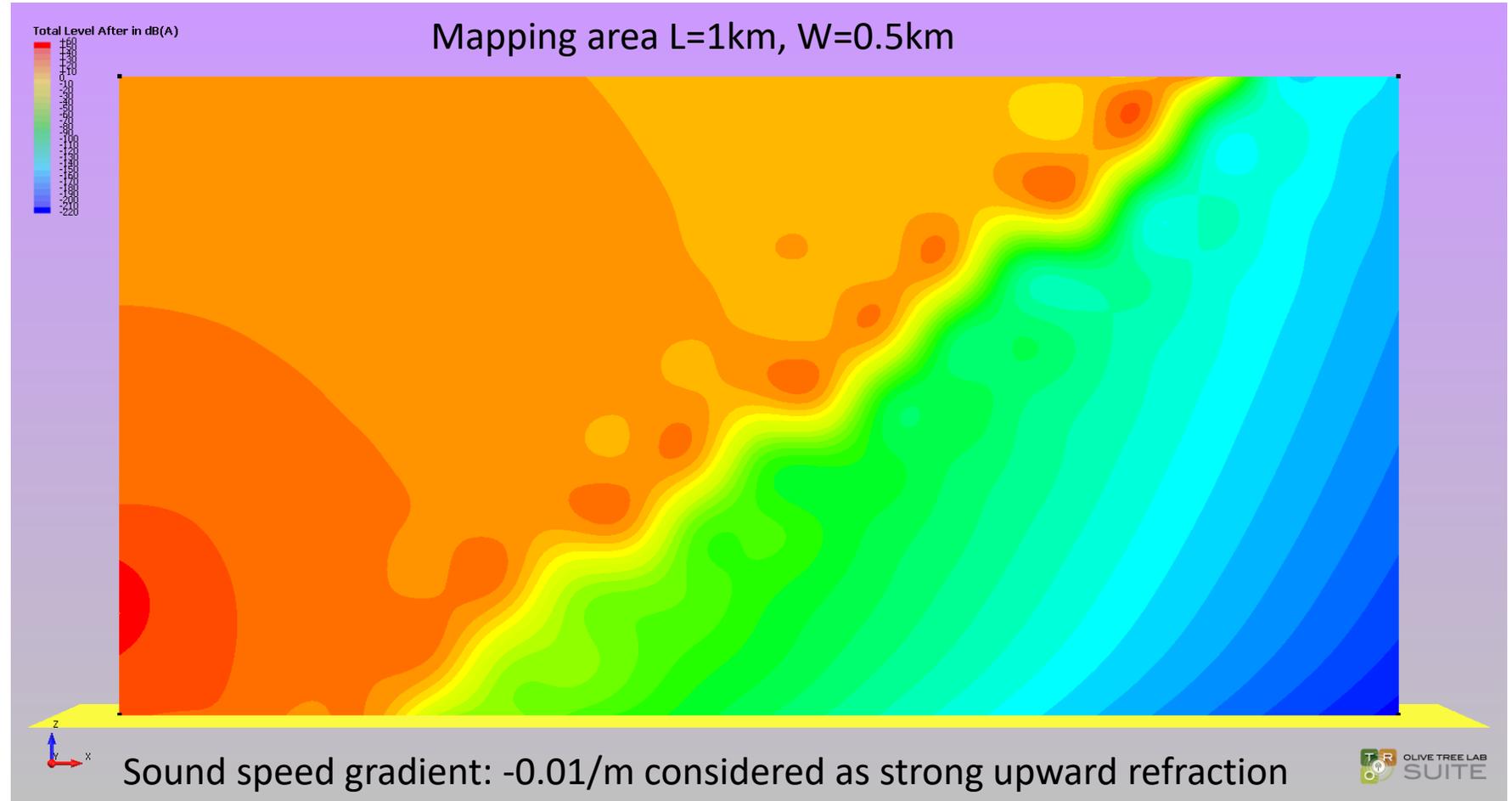
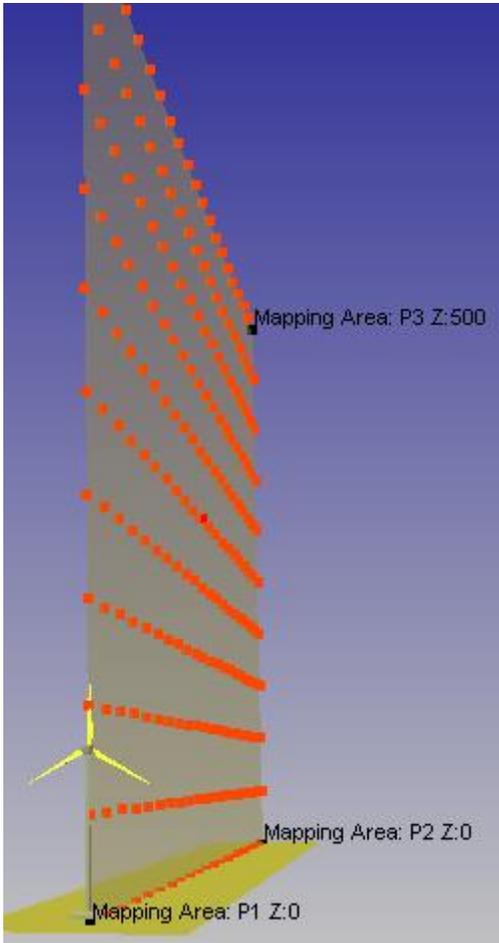


Bent sound rays and multiple ground reflections due to downwind conditions, On the left, few rays for clarity and on the right 1000 sound paths.

**WIND TURBINE NOISE PREDICTION USING OLIVE TREE LAB TERRAIN, WTN, INCE-EUROPE , BIGOT, ECONOMOU, MAY 2017**

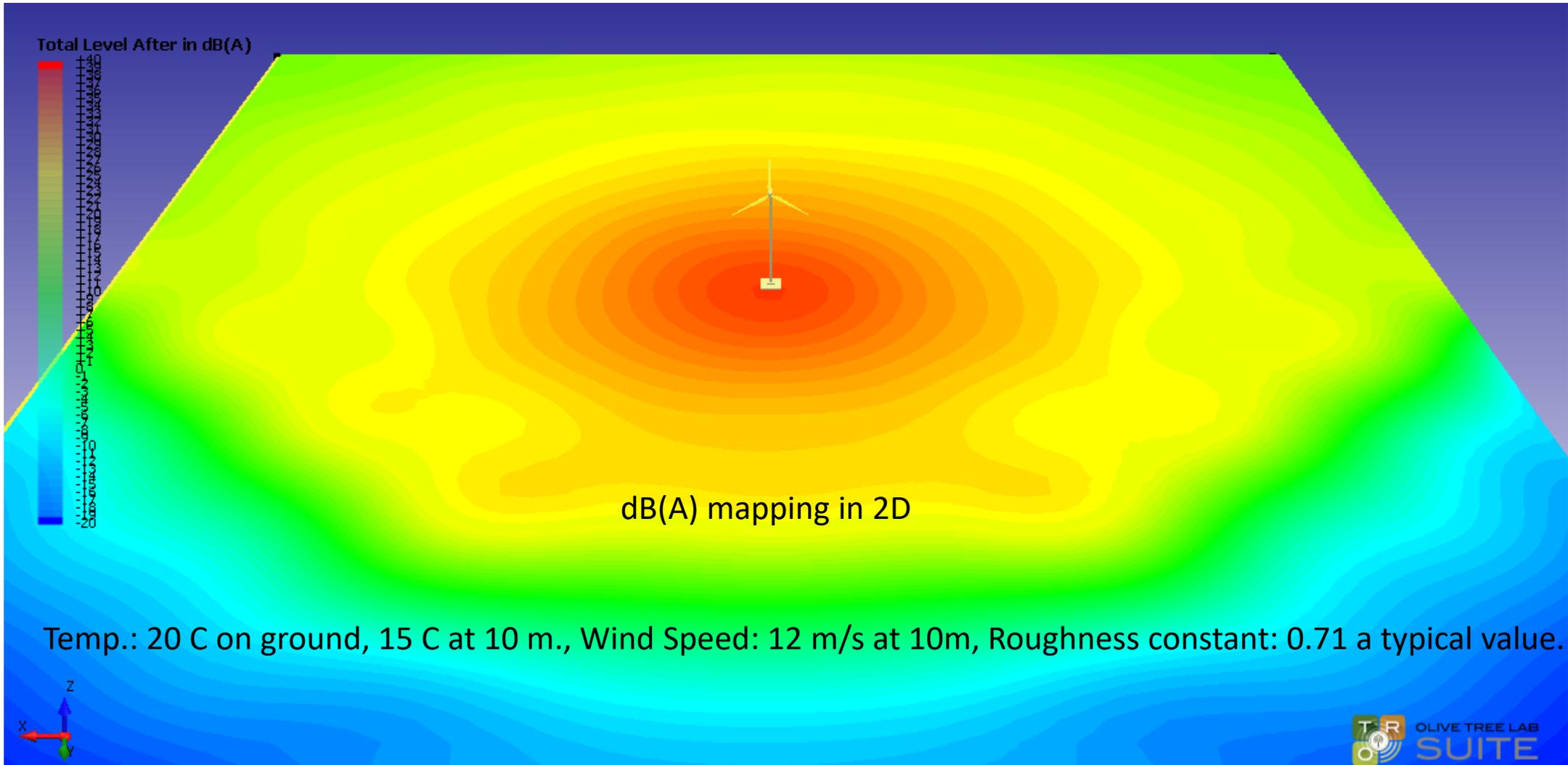


# PART 2: PEMARD APPROACH



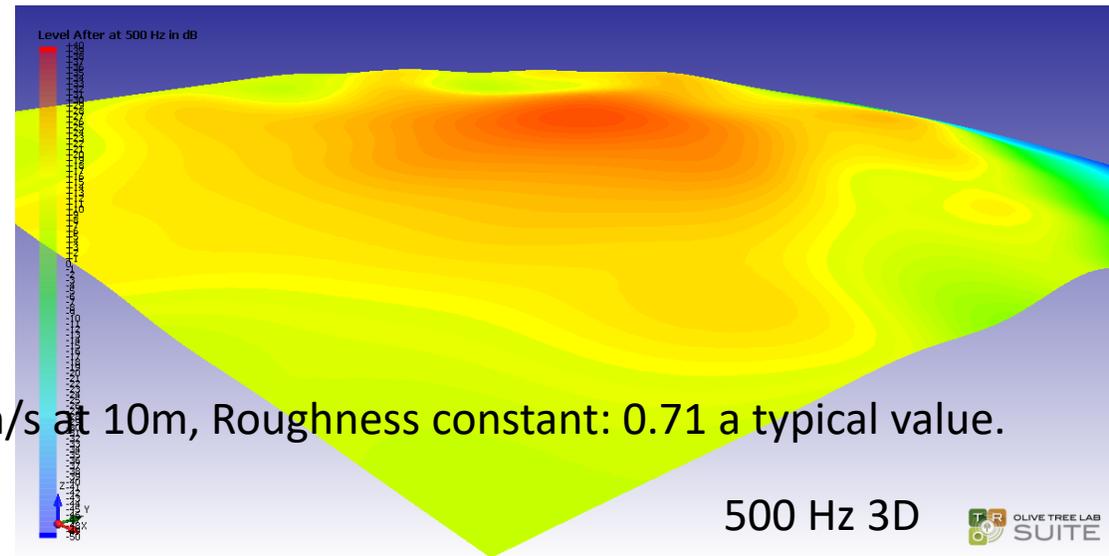
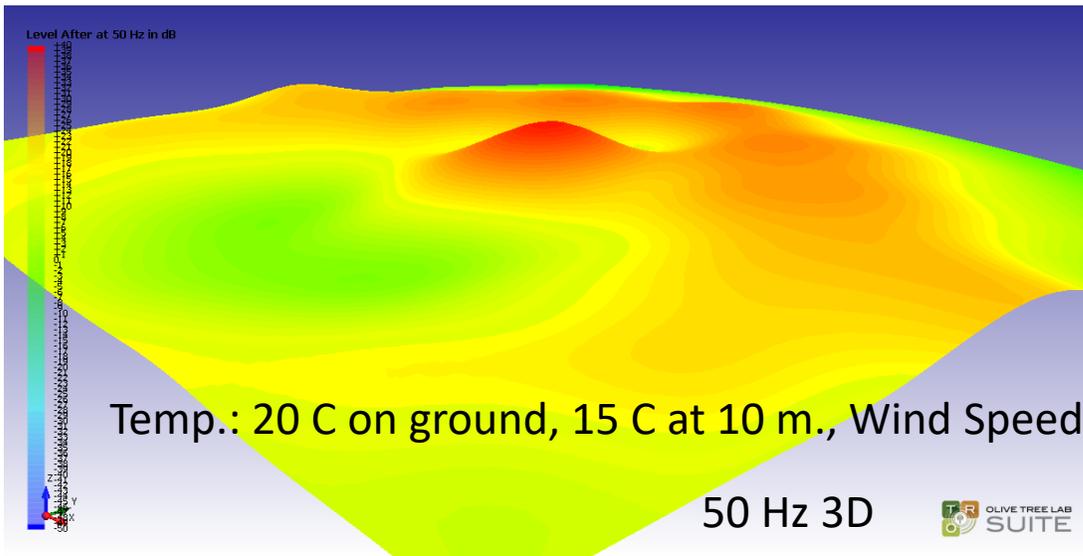
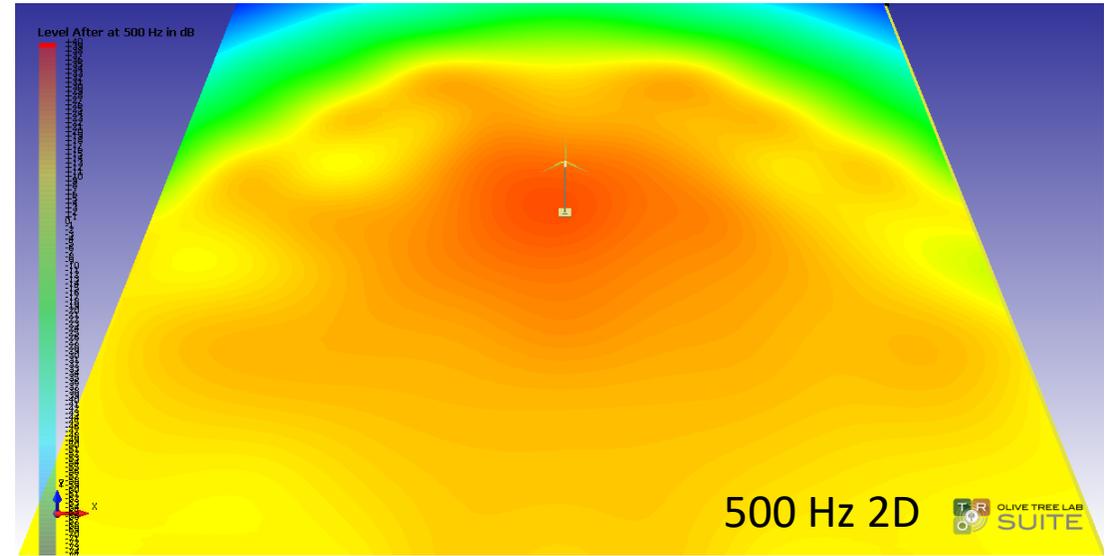
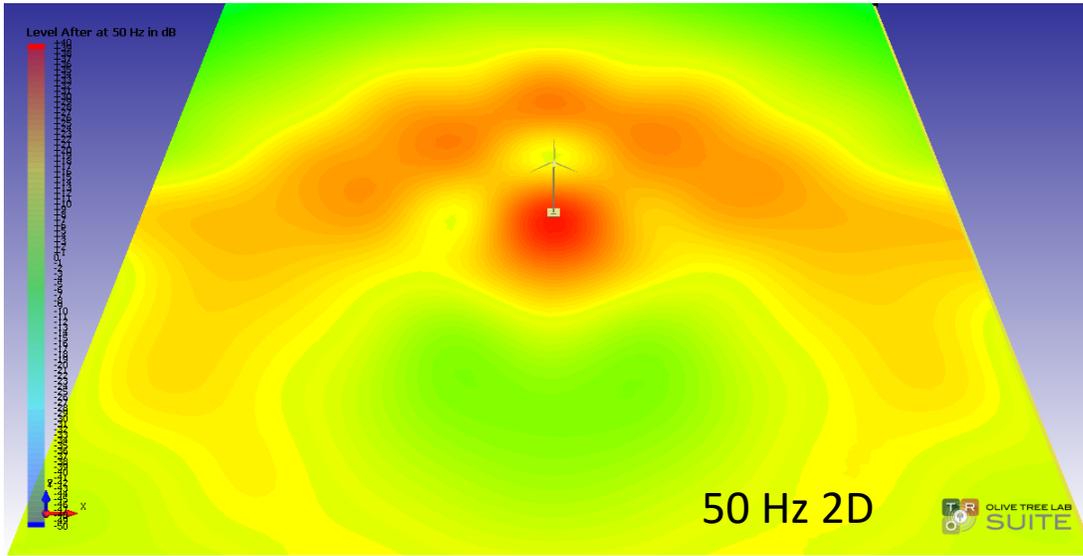


# PART 2: PEMARD APPROACH





# PART 2: PEMARD APPROACH



Temp.: 20 C on ground, 15 C at 10 m., Wind Speed: 12 m/s at 10m, Roughness constant: 0.71 a typical value.



## PART 2: PEMARD APPROACH

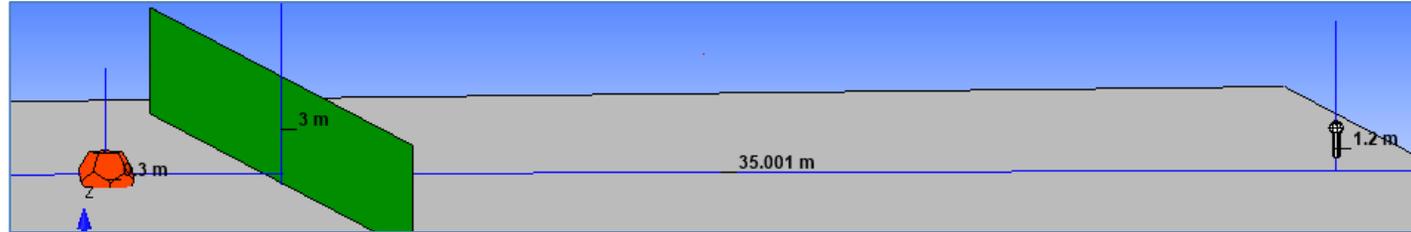
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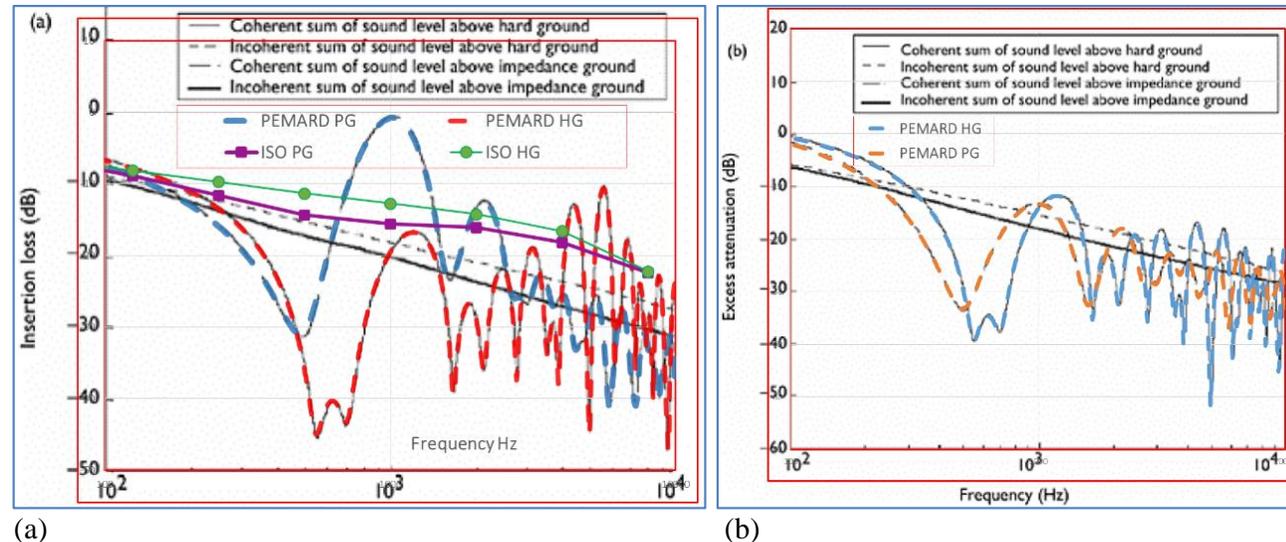
### ISO 9613 vs PEMARD APPROACH



# PART 2: PEMARD APPROACH



**Figure 1:** Geometry of set up in Terrain,  $H_s=0.3\text{m}$ ,  $H_r=1.2\text{m}$ ,  $H_b=3\text{m}$ ,  $D_{sr}=35\text{m}$ ,  $HG=GFR=20\text{ MNs/m}^4$ ,  $PG=GFR=300\text{ kNs/m}^4$



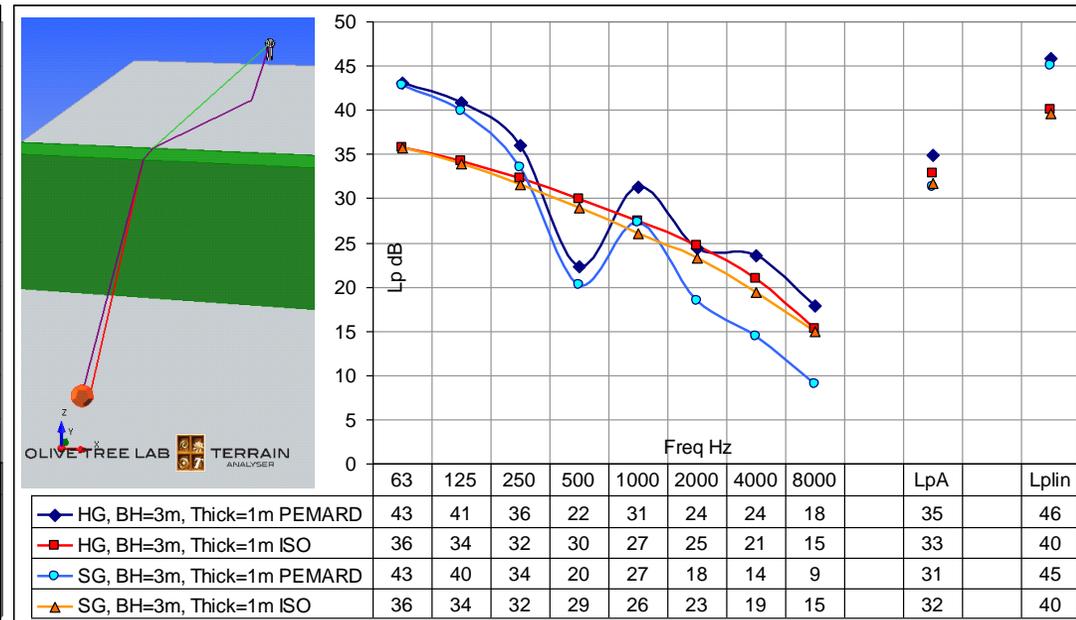
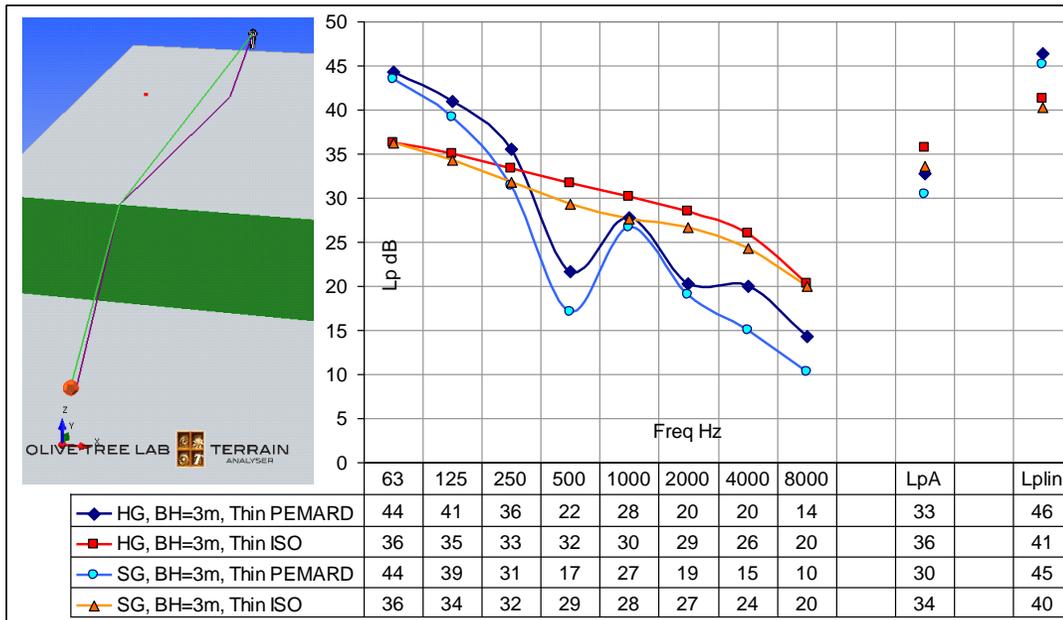
**Figure 2:** Validation of Isei's geometry from **Error! Reference source not found.** Calculations are superimposed on graph courtesy of Attenborough et. al. (a) Insertion loss of barrier with Hard and Porous Ground effects. In colored dashed lines PEMARD results which are almost indistinguishable from the original graphs, in solid lines and markers the ISO results. (b) Excess Attenuation with barrier in place, colored dashed lines represent PEMARD results.

**ACCURACY OF WAVE BASED CALCULATION METHODS COMPARED TO ISO 9613-2, NOISE-CON, ECONOMOU ET AL, SEPT 2014**



# PART 2: PEMARD APPROACH

## Isei's geometry, barrier height 3m, thin & wide, Hard vs Porous Ground



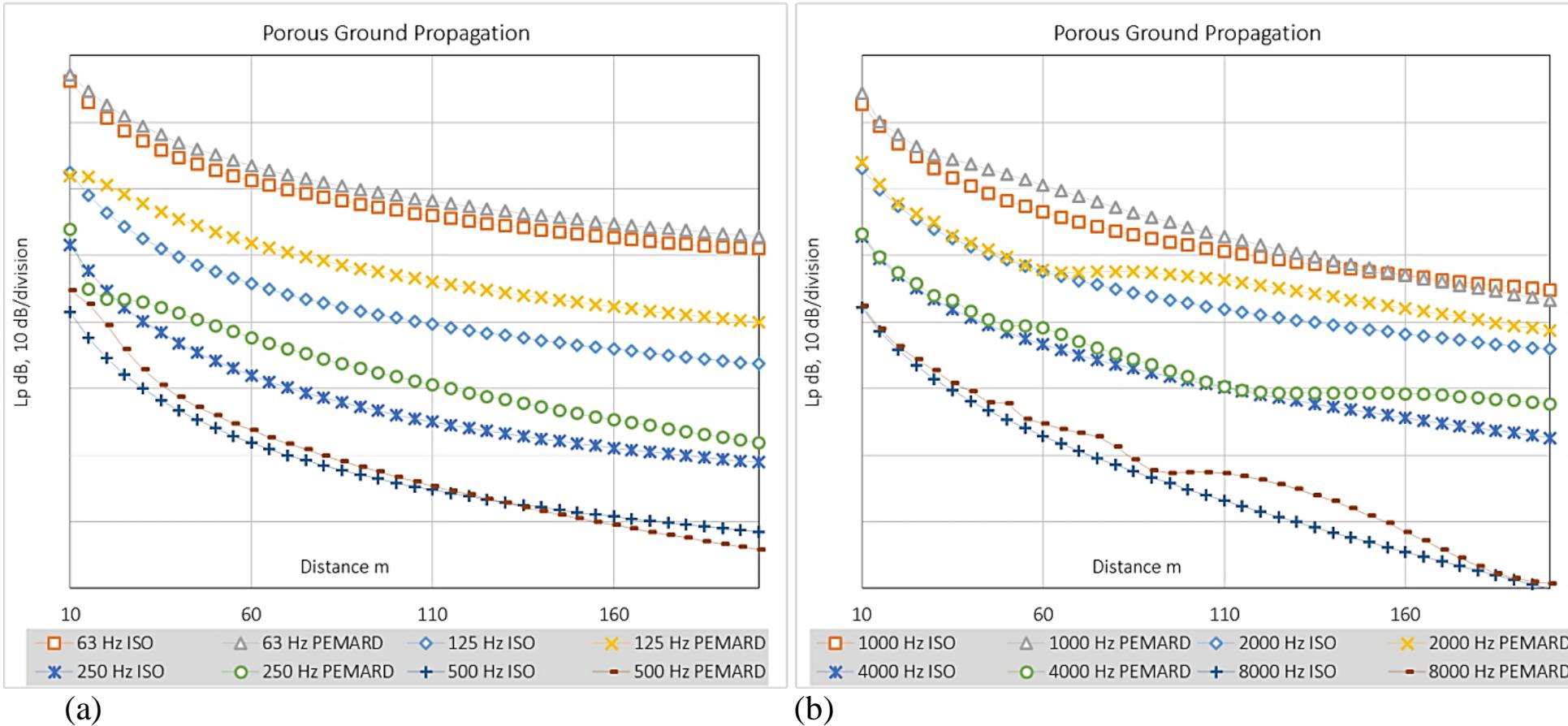
(a)

(b)

**Figure 1:** SPL spectra, LpA and Lp values based on Isei's geometry, HG=GFR=20 MNs/m<sup>4</sup>, PG (SG)=GFR=300 kNs/m<sup>4</sup> (a) Hs=0.3m, Hr=1.2m, Hb=3.0m, Dsr=35m, (b) Hs=0.3m, Hr=1.2m, Hb=1.5m, 1m thick barrier, Dsr=35m.



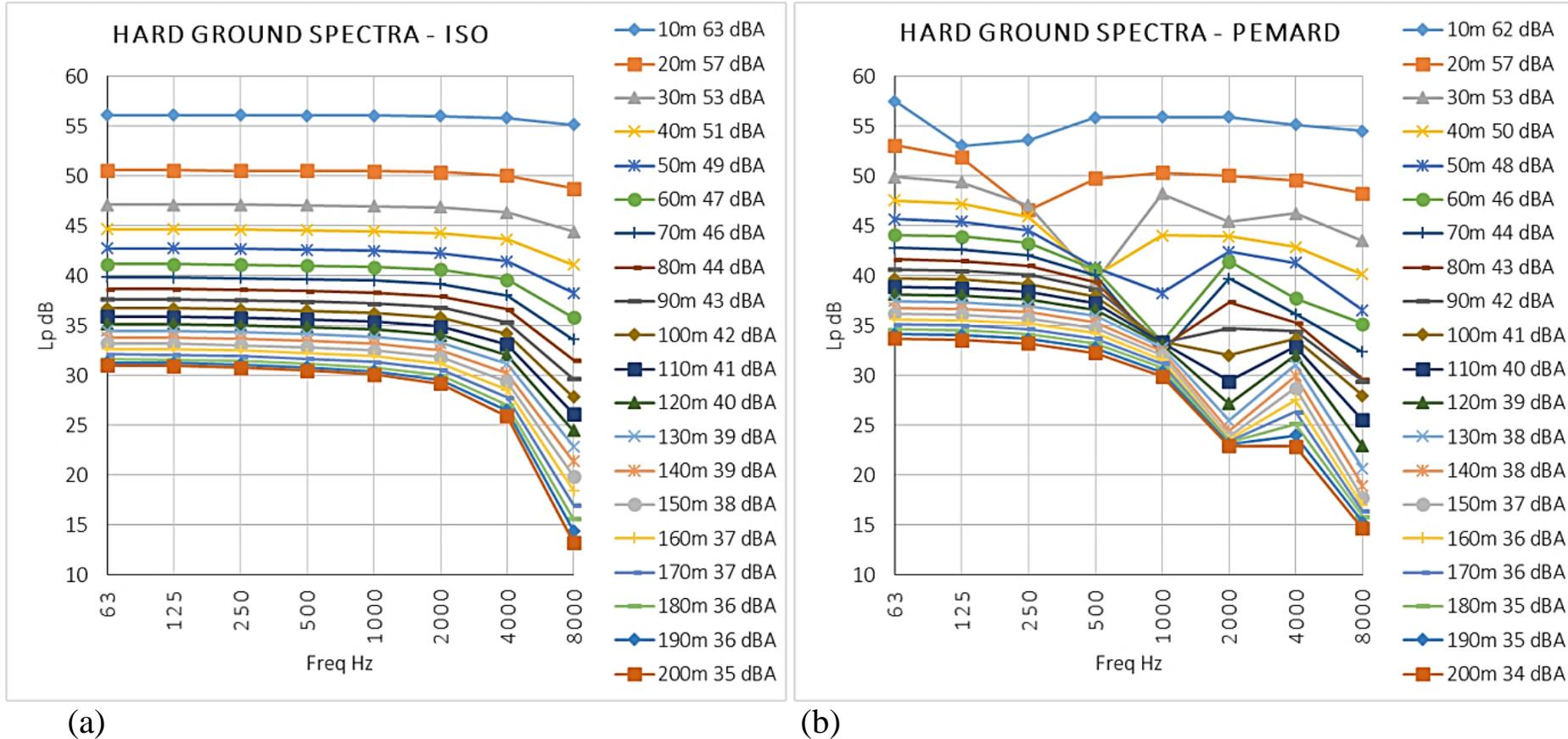
# PART 2: PEMARD APPROACH



**Figure 1:** Sound propagation over porous ground in relative levels (10 dB/division), (a) in octave bands between 63 and 500 Hz and (b) from 1000 and 8000 Hz.  $HG=GFR= 20 \text{ MNs/m}^4$ , and  $PG=GFR=300 \text{ kNs/m}^4$ , with  $H_s=5\text{m}$  and receivers at  $H_r=1\text{m}$  every 10m from the source up to 200m.



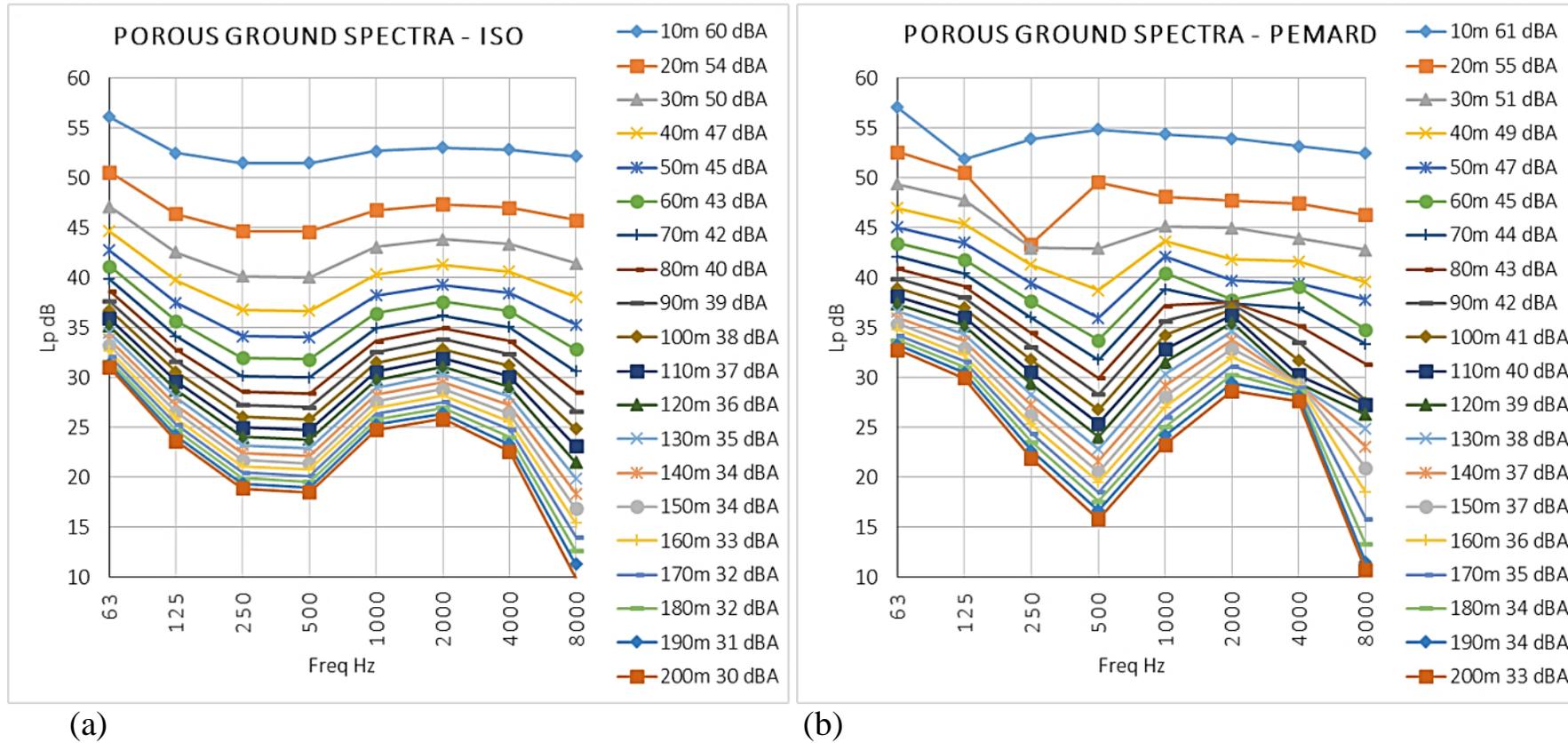
# PART 2: PEMARD APPROACH



**Figure 1:** Sound spectra at various distances from the source over hard ground. The legend includes dB(A) values at each distance from the source, (a) ISO results, (b) PEMARD results.  $HG=GFR=20 \text{ MNs/m}^4$ , and  $PG=GFR=300 \text{ kNs/m}^4$ , with  $H_s=5\text{m}$  and receivers at  $H_r=1\text{m}$  every 10m from the source up to 200m.



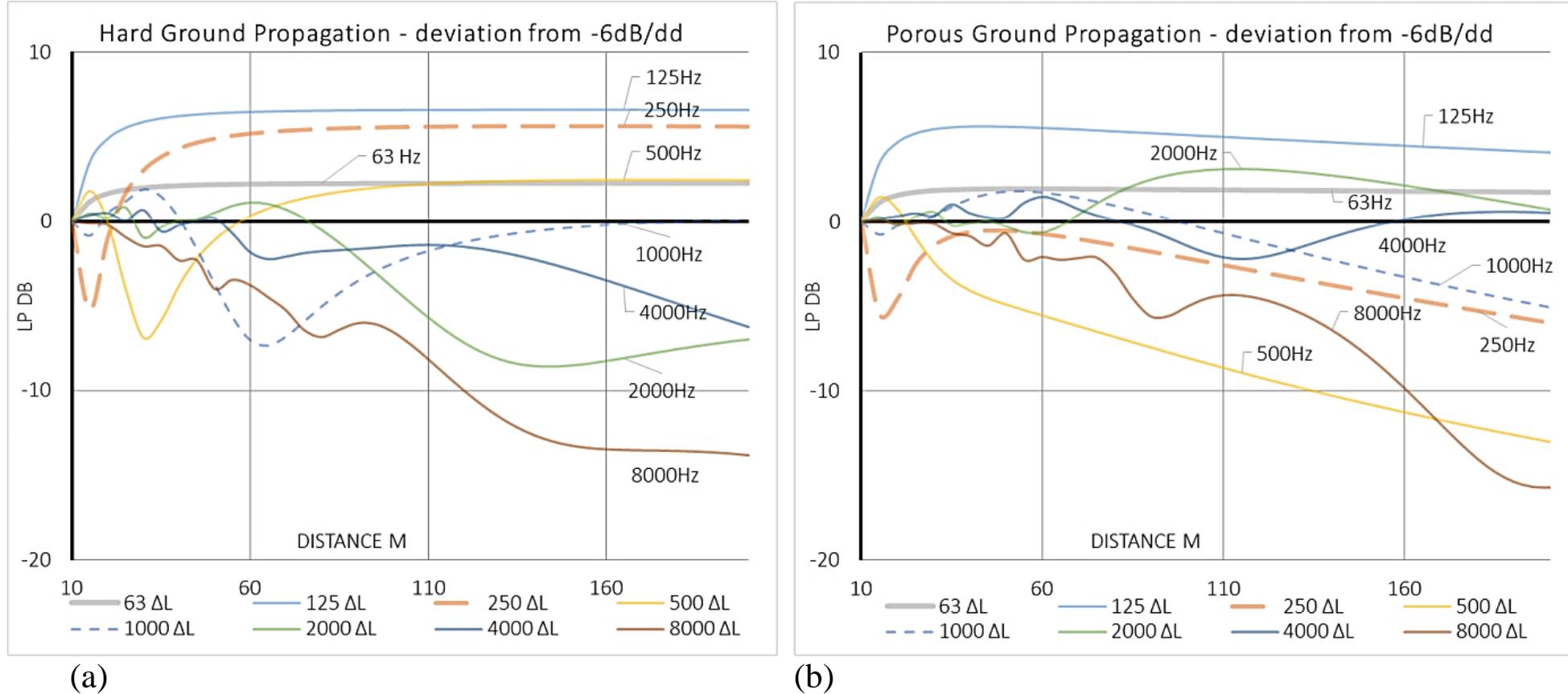
# PART 2: PEMARD APPROACH



**Figure 1:** Sound spectra at various distances from the source over porous ground. The legend includes dB(A) values at each distance from the source, (a) ISO results, (b) PEMARD results.  $HG=GFR=20$  MNs/m<sup>4</sup>, and  $PG=GFR=300$  kNs/m<sup>4</sup>, with  $H_s=5$ m and receivers at  $H_r=1$ m every 10m from the source up to 200m.



# PART 2: PEMARD APPROACH



**Figure 1:** PEMARD results demonstrate how the -6dB/dd rule does not apply over finite impedance ground, (a) over hard ground, (b) over porous ground. Any deviation from zero indicates that the rule does not apply.



## PART 2: PEMARD APPROACH

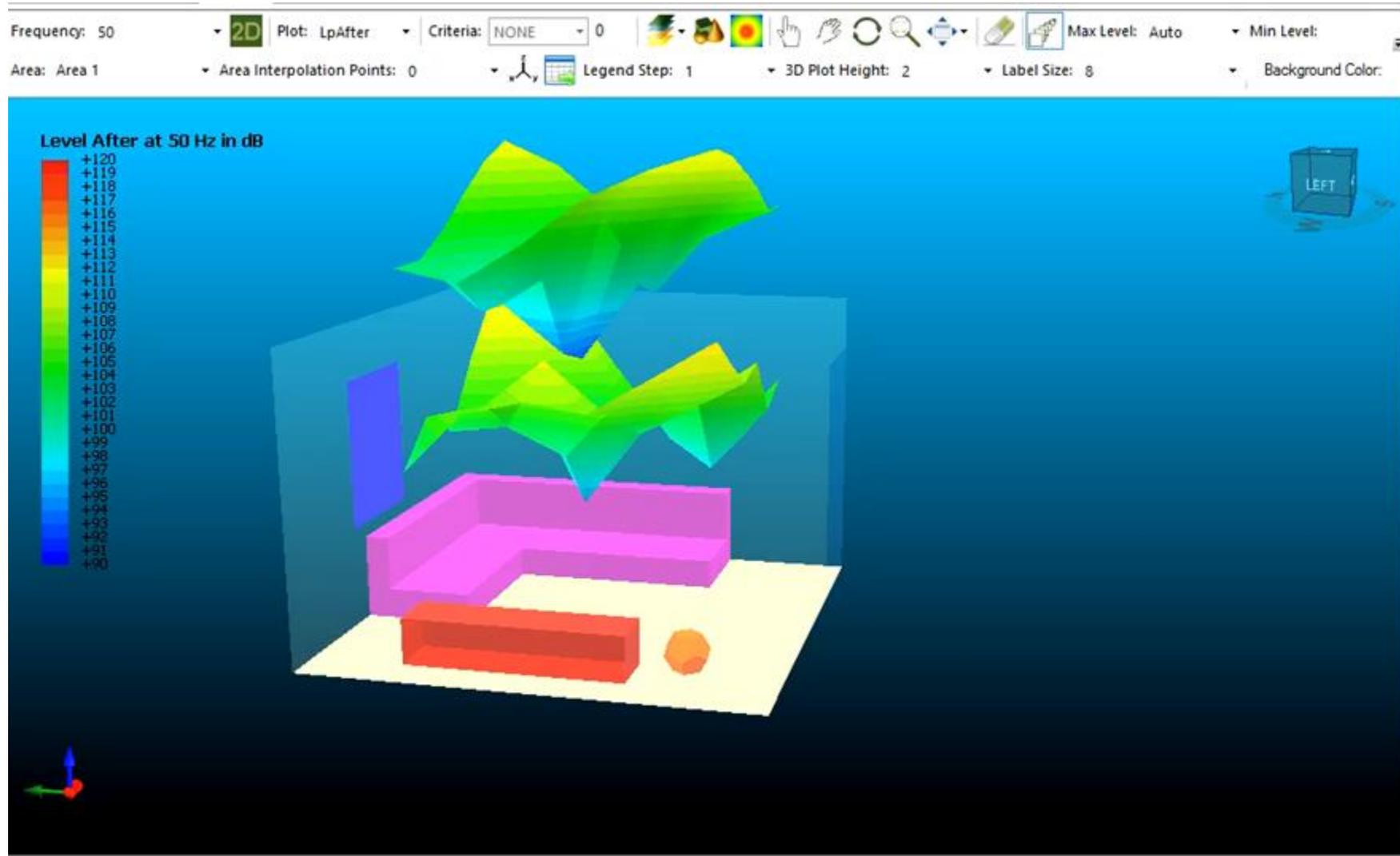
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# ROOM RESONANCES



# PART 2: PEMARD APPROACH



Upper mapping:  
Calculated results

Lower mapping:  
Measured results



# PART 2: PEMARD APPROACH

OCTOBER, 1939

J. A. S. A.

VOLUME 11

## Normal Modes of Vibration in Room Acoustics: Experimental Investigations in Nonrectangular Enclosures\*

RICHARD H. BOLT\*\*

*University of California at Los Angeles, California*

(Received August 17, 1939)

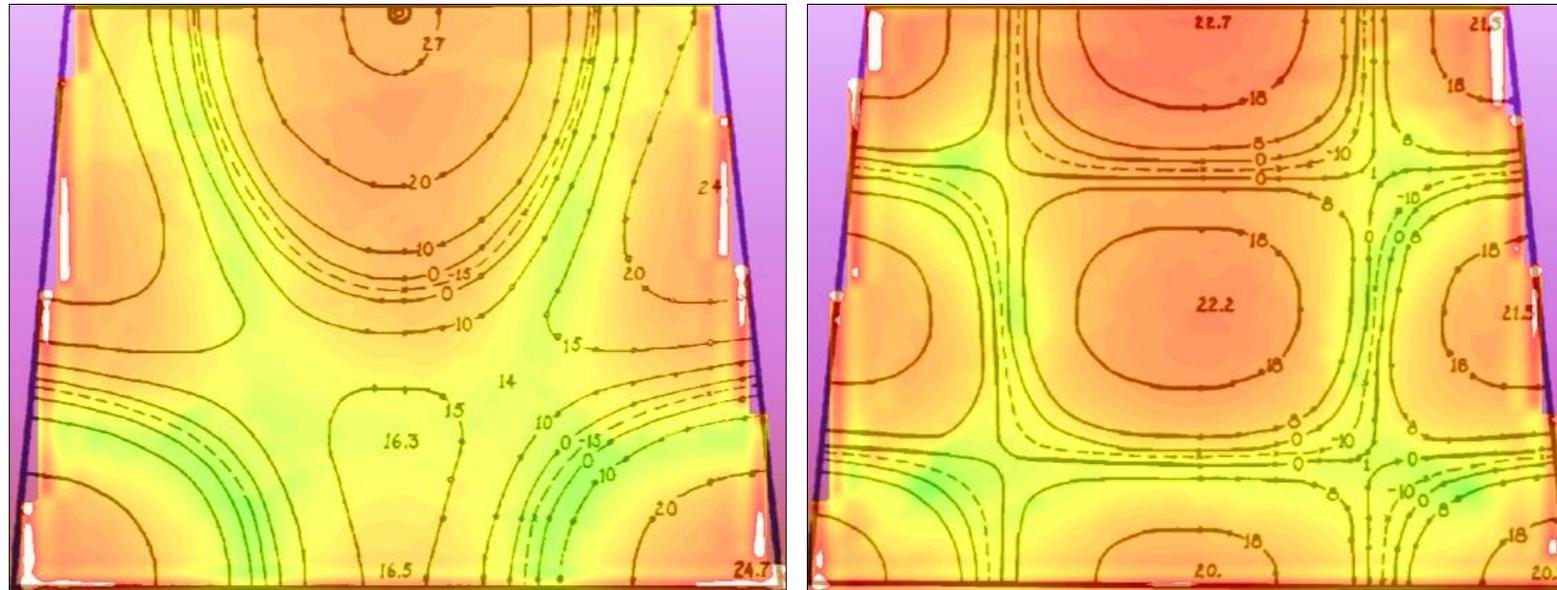


Figure 1: Mapping on the left is at 1721 Hz (higher by a scale factor of 10, experimental data, courtesy of the JASA) while the coloured mapping in the 1/3<sup>rd</sup> octave band of 200 Hz. The mapping on the right is at 2302 Hz (higher by a scale factor of 10, experimental data) while the coloured mapping in the 1/3<sup>rd</sup> octave band of 250 Hz. In red high sound levels and in green low [5].

**ROOM RESONANCES USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016**



## PART 2: PEMARD APPROACH

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# DIFFRACTION EFFECTS



## PART 2: PEMARD APPROACH



Real Time Sound Path Propagation in Courtyard using

**Acoustics-Lib**

the Rosetta Stone of Acoustics Library  
by PEMARD



## PART 2: PEMARD APPROACH

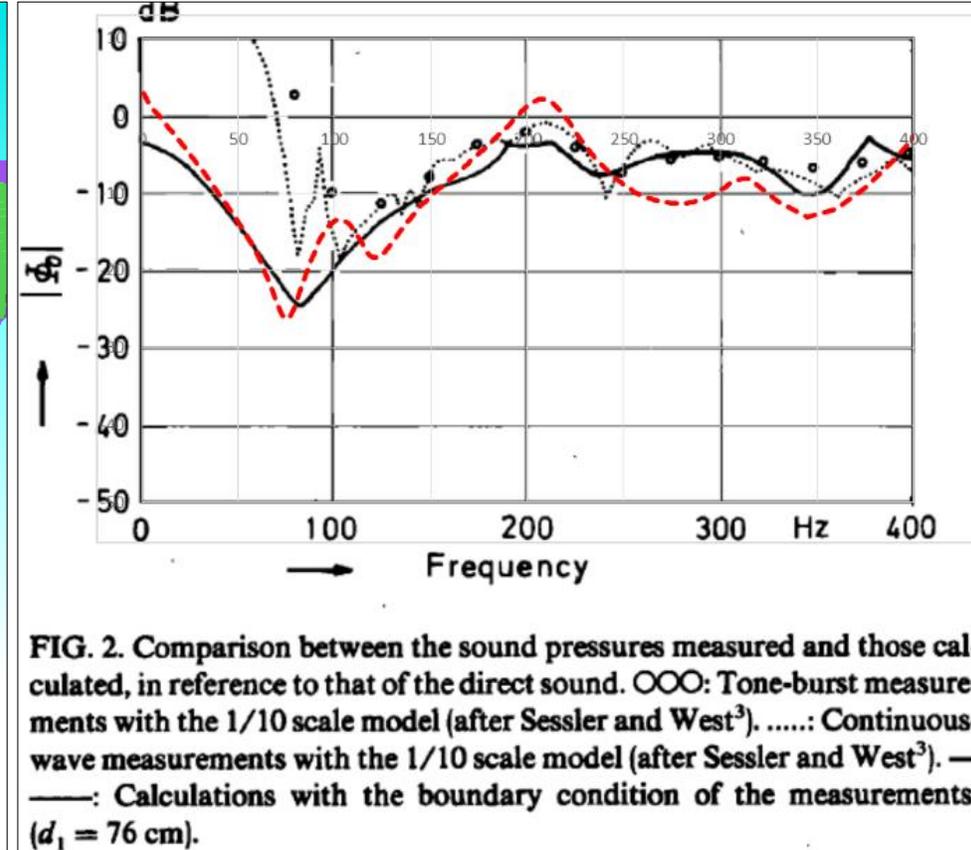
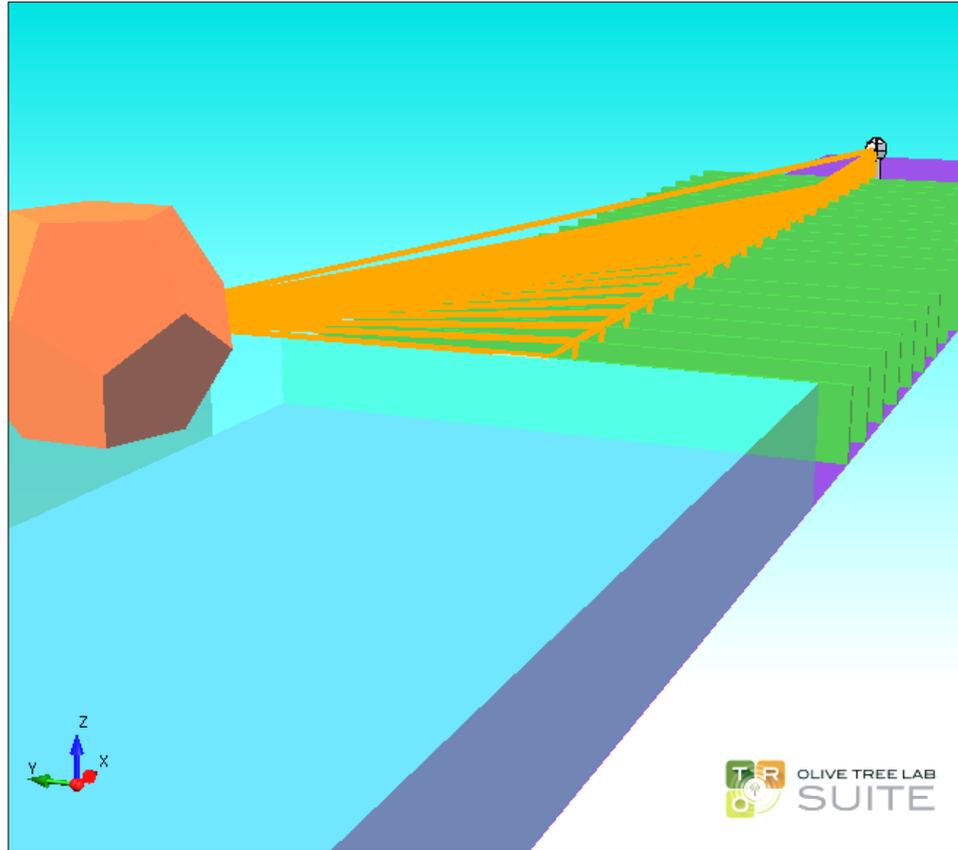
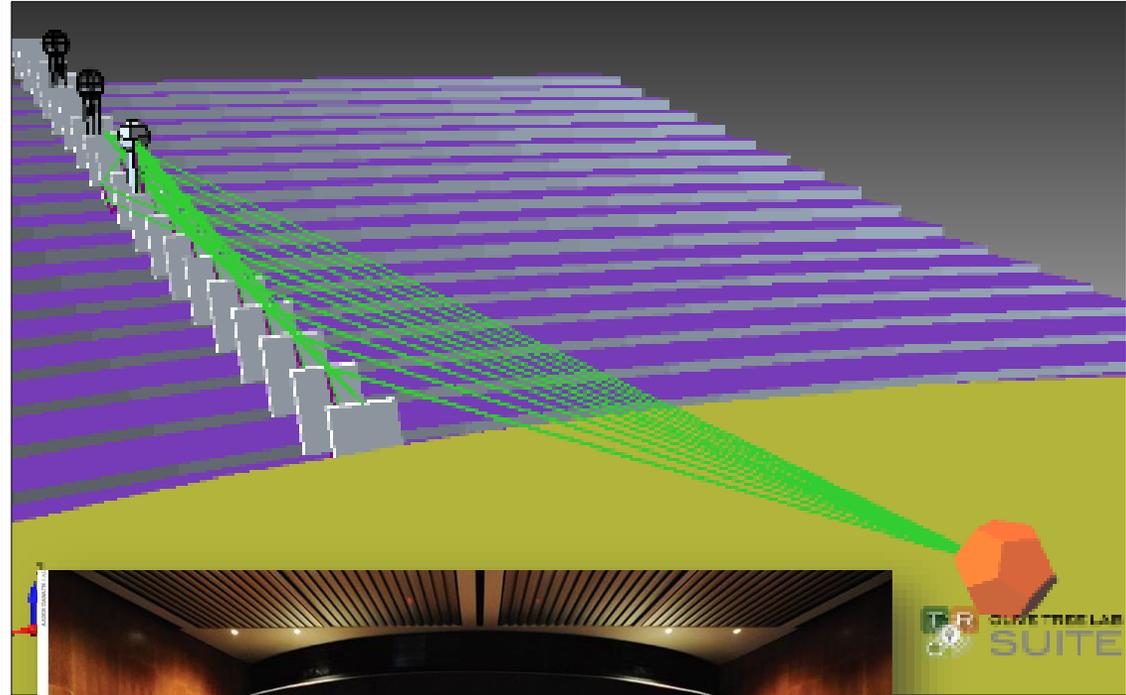
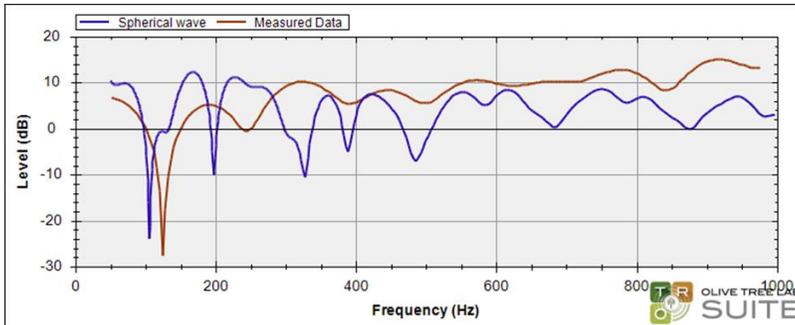
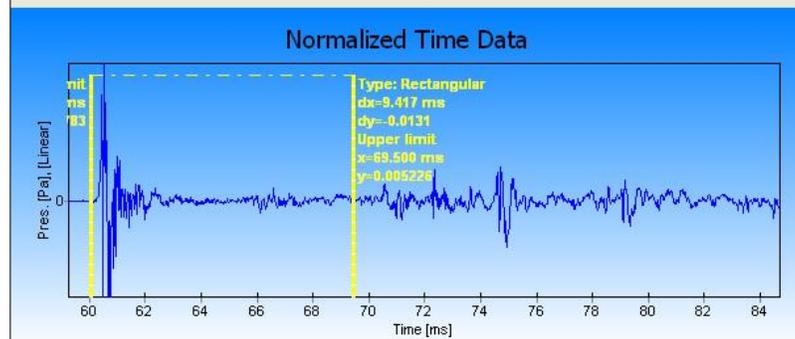
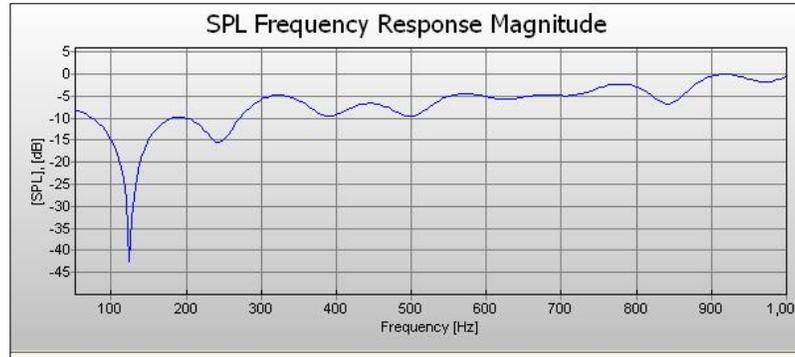


Figure 1: On the left, the 3D full scale model used for our calculations. On the right Ando's results compared to experimental data. Our calculations are superimposed as a red curve over the original graph by Ando (courtesy of the Journal of the Acoustical Society of America).

**THE SEAT DIP EFFECT USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016**



# PART 2: PEMARD APPROACH

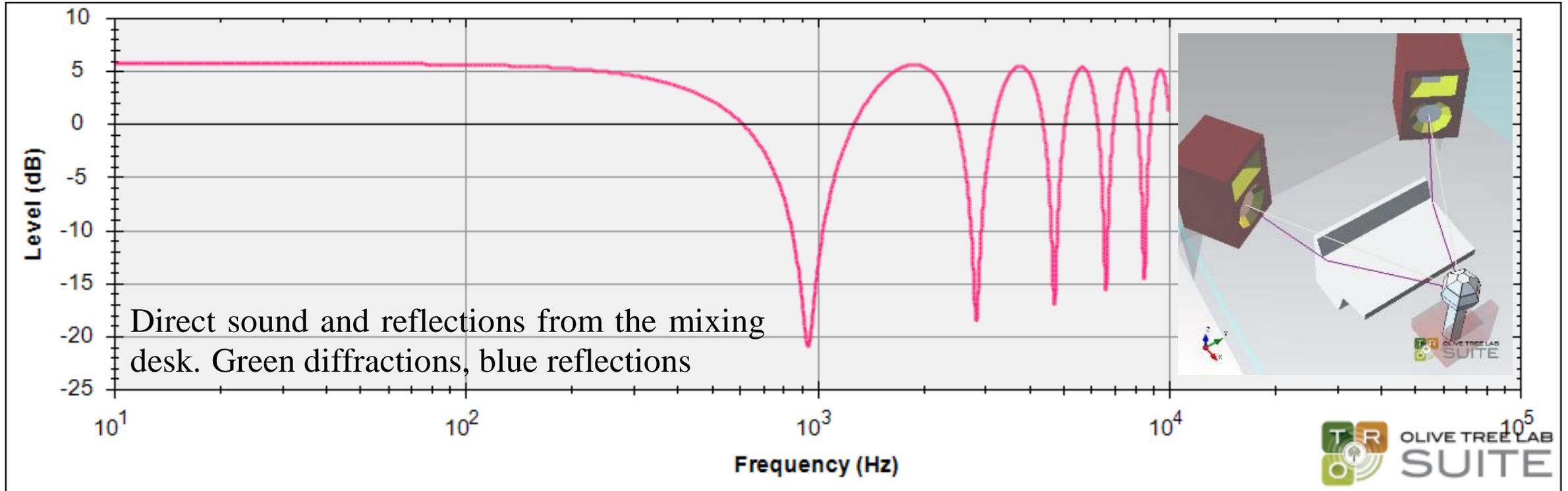


THE SEAT DIP EFFECT USING WAVE BASED GEOMETRICAL ACOUSTICS (WBGA), ECONOMOU ET AL, ICSV23, JULY 2016



# APPLICATIONS OF WBGA

## SOUND REFLECTIONS OFF A MIXING CONSOLE

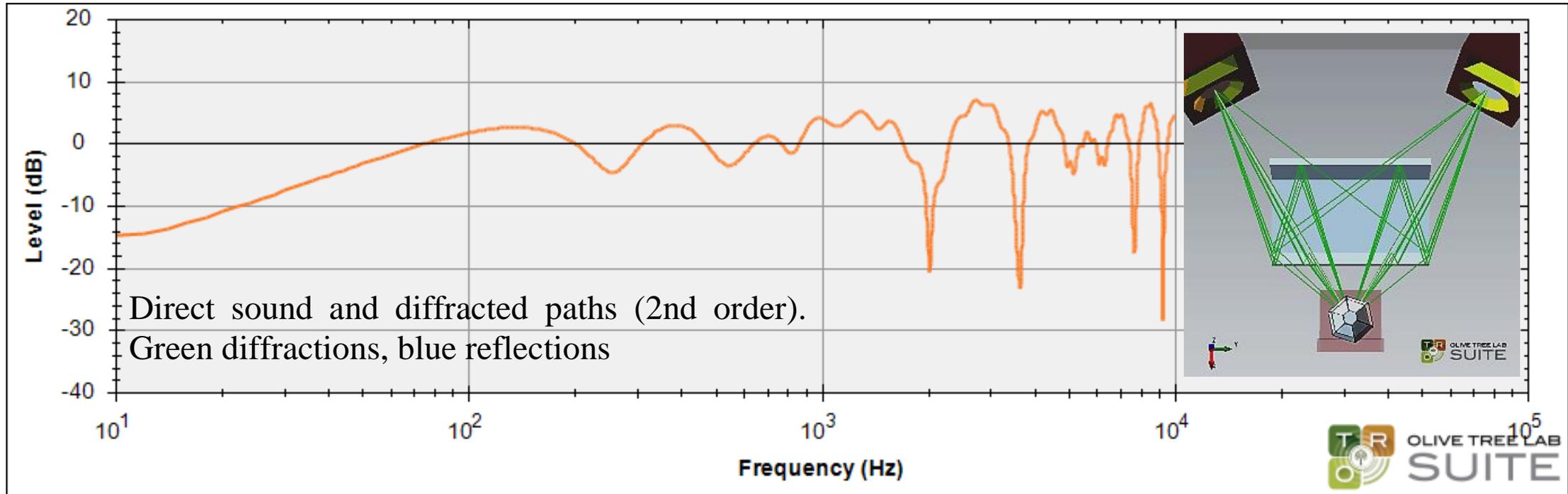


IMPROVED ROOM ACOUSTICS CALCULATIONS USING COMPLEX IMPEDANCE AND SPHERICAL WAVE REFLECTION & DIFFRACTION COEFFICIENTS, ECONOMOU ET AL, ICSV23, JULY 2016



# APPLICATIONS OF WBGA

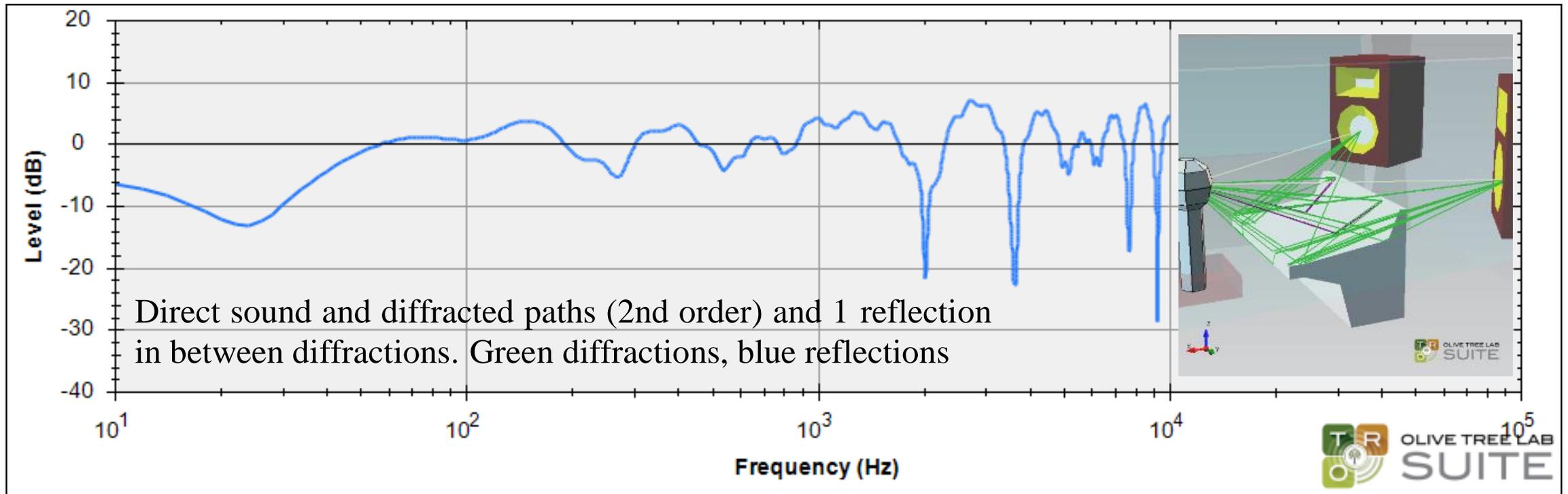
## SOUND DIFFRACTIONS OFF A MIXING CONSOLE



IMPROVED ROOM ACOUSTICS CALCULATIONS USING COMPLEX IMPEDANCE AND SPHERICAL WAVE REFLECTION & DIFFRACTION COEFFICIENTS, ECONOMOU ET AL, ICSV23, JULY 2016



# APPLICATIONS OF WBGA SOUND DIFFRACTIONS WITH IN BETWEEN REFLECTIONS OFF A MIXING CONSOLE

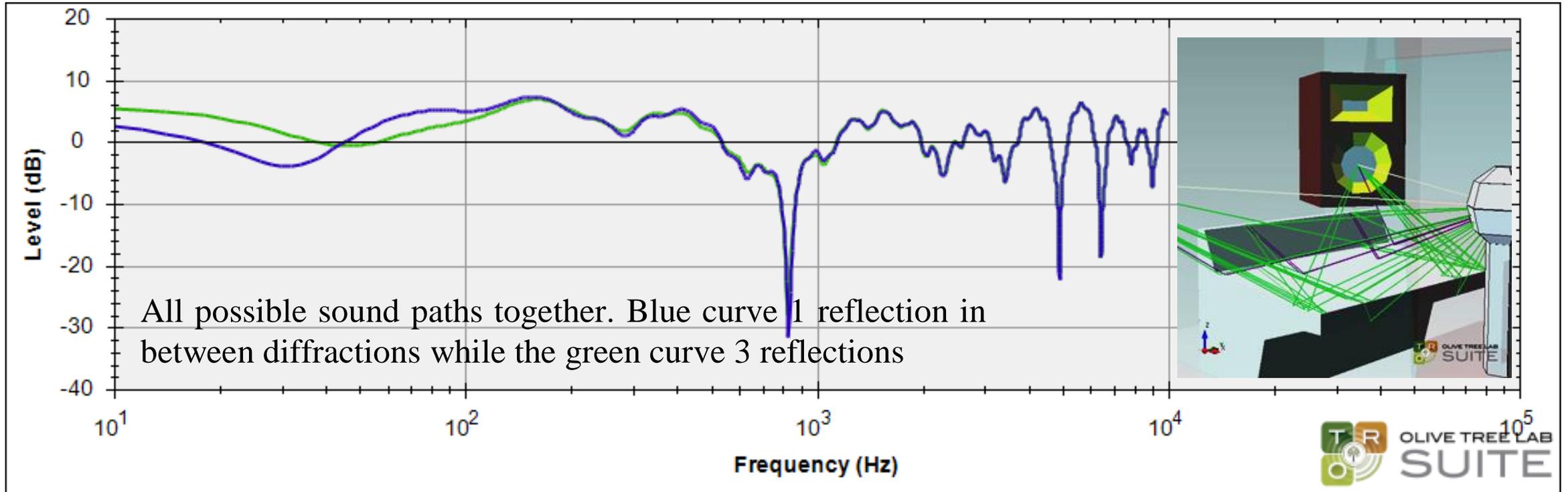


IMPROVED ROOM ACOUSTICS CALCULATIONS USING COMPLEX IMPEDANCE AND SPHERICAL WAVE REFLECTION & DIFFRACTION COEFFICIENTS, ECONOMOU ET AL, ICSV23, JULY 2016



# APPLICATIONS OF WBGA

## SOUND REFLECTIONS & DIFFRACTIONS (ALL) OFF A MIXING CONSOLE



IMPROVED ROOM ACOUSTICS CALCULATIONS USING COMPLEX IMPEDANCE AND SPHERICAL WAVE REFLECTION & DIFFRACTION COEFFICIENTS, ECONOMOU ET AL, ICSV23, JULY 2016



## PART 2: PEMARD APPROACH

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# STUDYING THE PHENOMENON - REVERBERATION



## PART 2: PEMARD APPROACH

122

PHILIP M. MORSE AND RICHARD H. BOLT

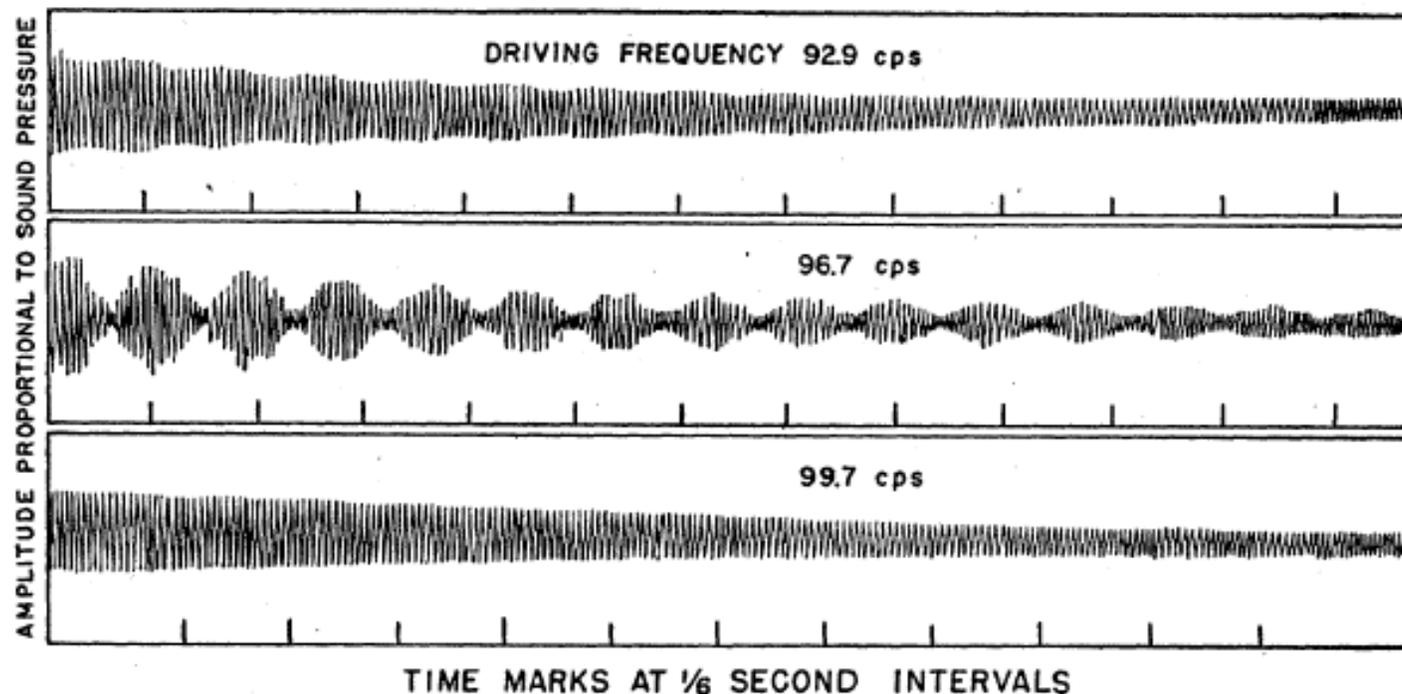


FIG. 24. Oscillograms illustrating beats in sound decay for different driving frequencies. Top and bottom curves are for driving frequency equal to a resonance frequency of the room, so only one mode is strongly excited. Middle curve is for an intermediate driving frequency, with two modes equally excited, showing the beats between the two natural frequencies as they damp out. Redrawn from reference K5.



## PART 2: PEMARD APPROACH

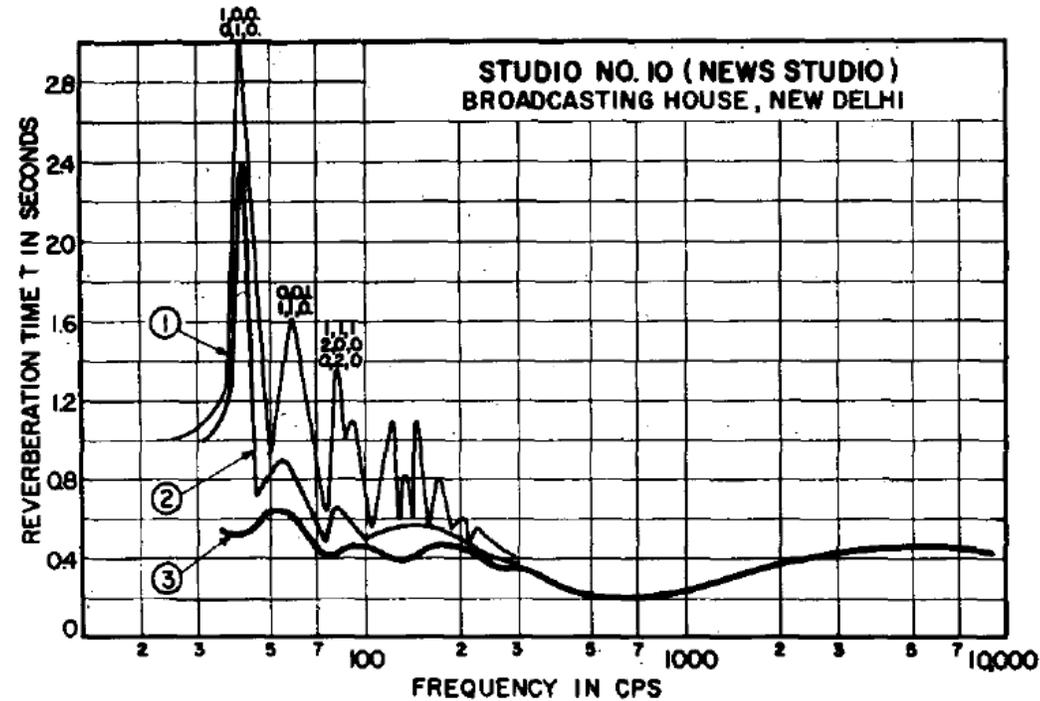


FIG. 1. “Reverberation Time” (?) of small broadcast studio.

“..... at the frequencies of the lowest resonant modes of the room, there is very little absorption by the walls and hence the reverberation time is high; whereas at frequencies only a few cycles away from the resonance there is a much shorter reverberation time and, therefore, the walls must be much more absorptive. Presumably if the room were a different size, the absorption dips (hence, reverberation peaks) exhibited by the walls would occur at different frequencies corresponding to the new modes of the room. **One can hardly believe that the ordinary rigid, bare walls of a room could show such wide (and variable!) differences in absorption within such a narrow frequency range. What, then, is the trouble with these curves? Surprisingly, there appear to be at least three methods of measurement which would give this kind of wrong answer!**” (Courtesy of JAES, from Theodore Schultz’s paper “Problems in Measurement of Reverberation Time”, *Journal of The Audio Engineering Society*, 11(4), 307-317, (1963))



## PART 2: PEMARD APPROACH

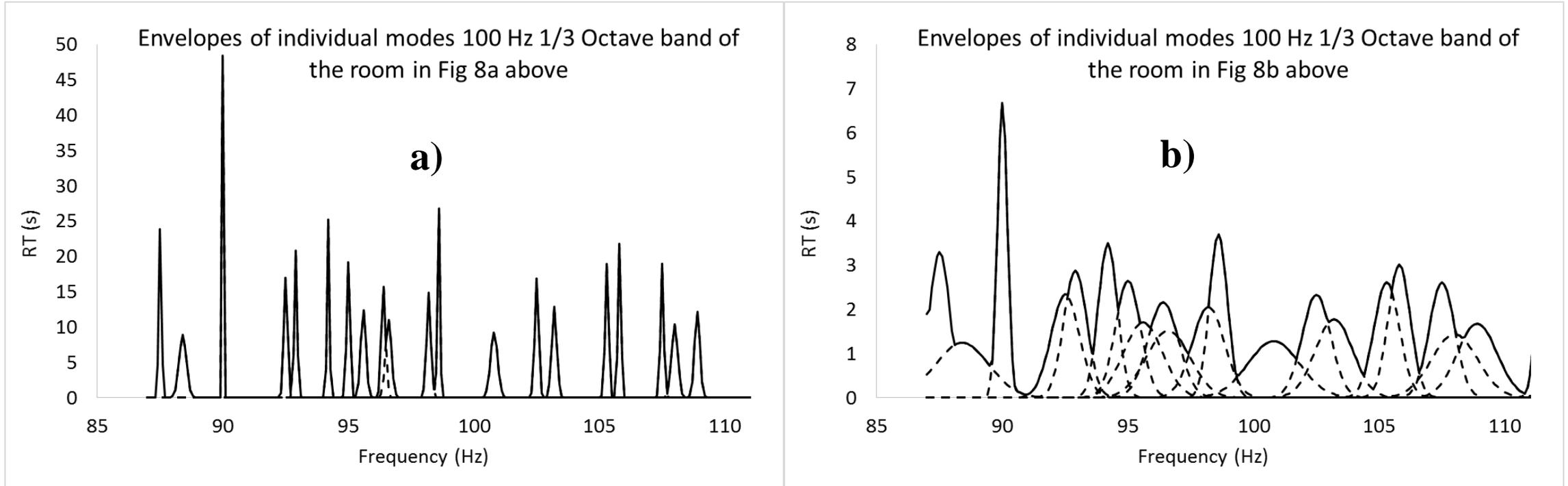
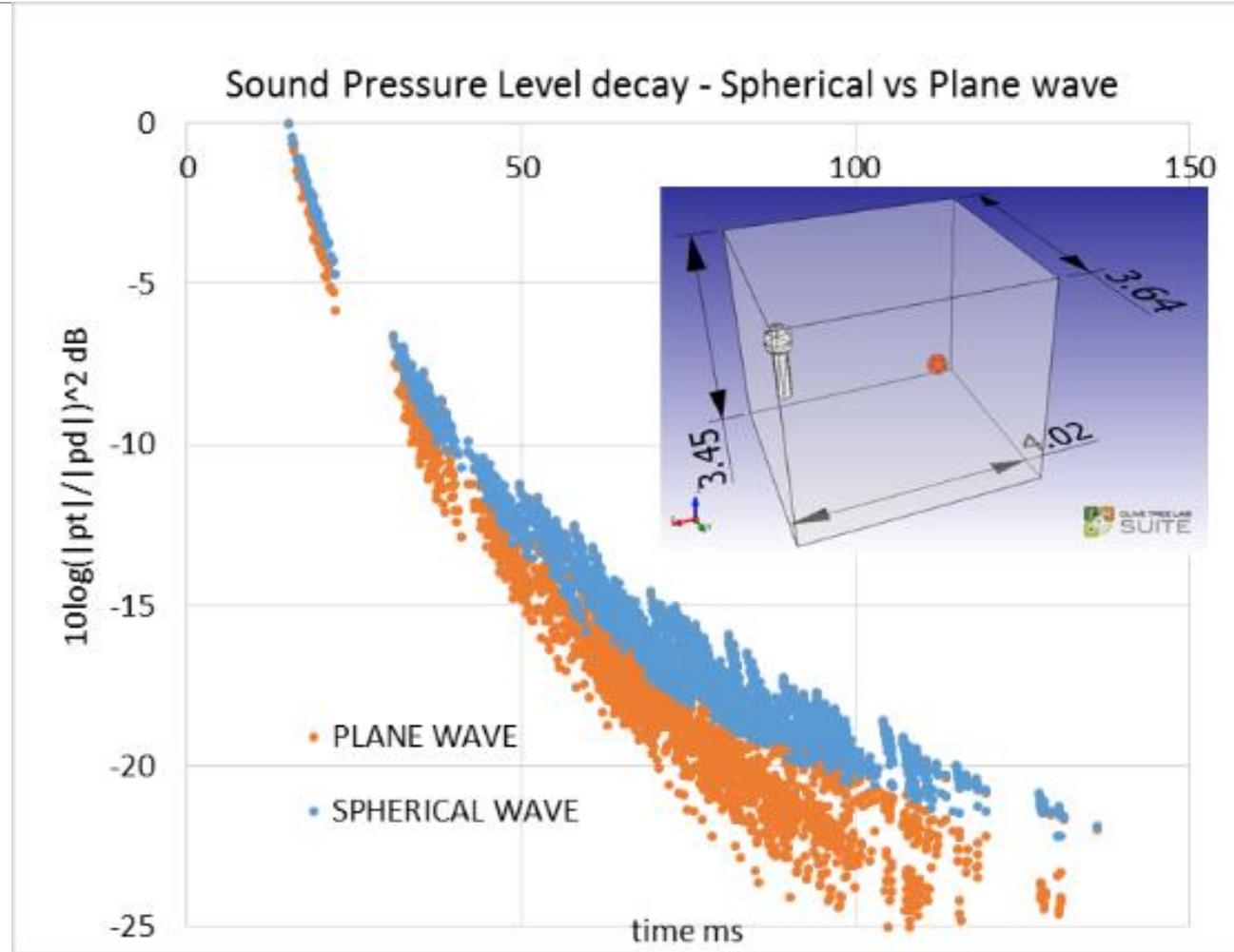


Figure 9: Detailed view of the 100 Hz 1/3 Octave Band frequency range (a) from Fig. 8a above and (b) from Fig. 8b. Spherical reflection factor was used for RT calculations. The dashed curves (---) represent the RT curves for the individual resonance peaks while the solid curve shows the envelope of the superimposed resonance peaks.



## PART 2: PEMARD APPROACH



**Figure 5: Sound decay in a small rectangular room. Plane vs spherical wave propagation.**

BEYOND SABINE: INVESTIGATING THE ACOUSTICAL PHENOMENON OF REVERBERATION USING ROOM MODAL DECAY , UPCOMING ICSV24, ECONOMOU ET AL, JULY 2017



# PART 2: PEMARD APPROACH

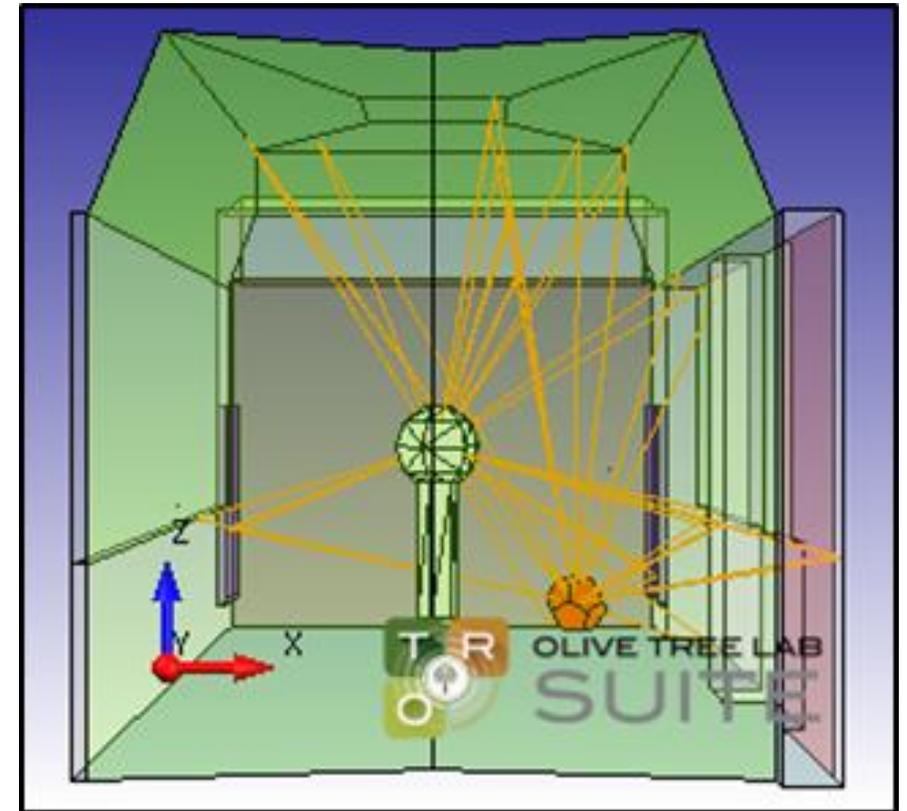
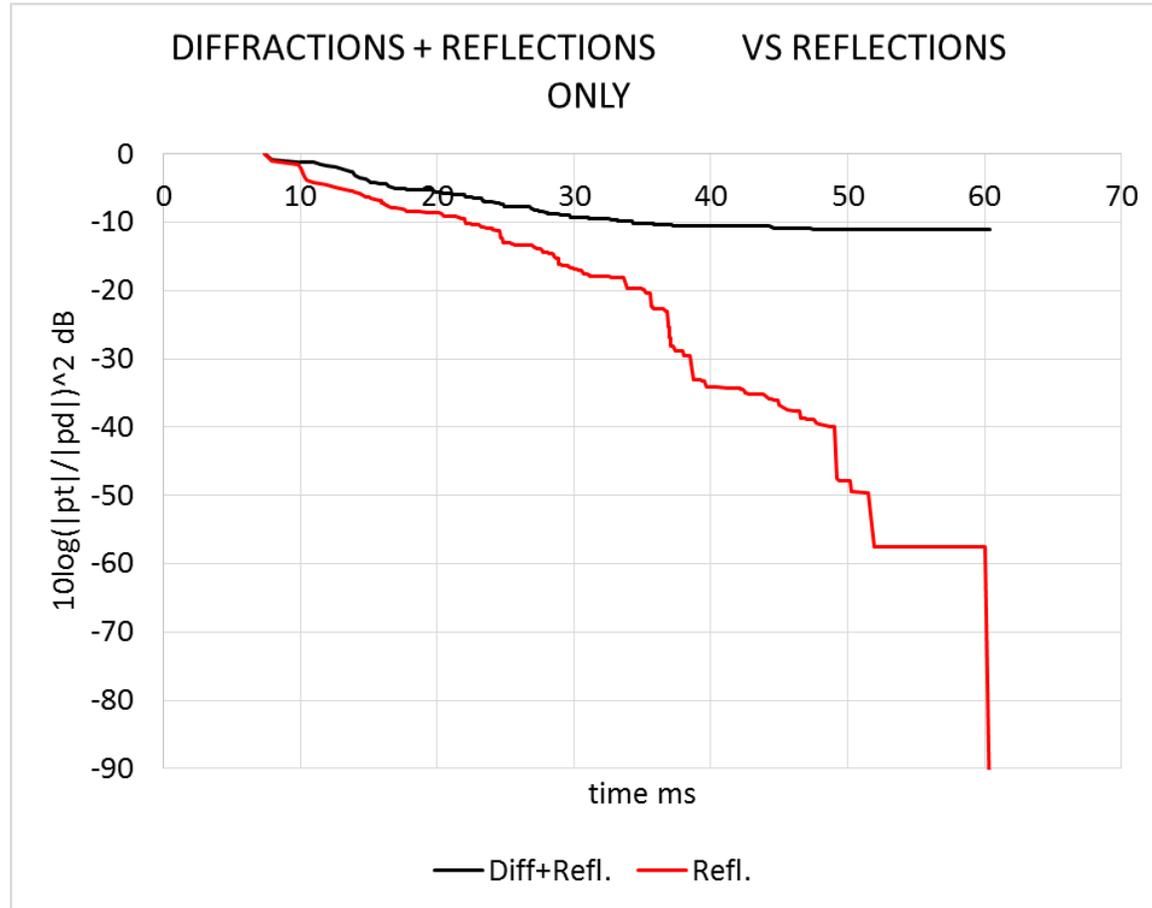


Figure 7: Sound decay with and without sound edge diffractions.



## PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

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# THE MUNICIPALITY BUILDING OF LATSIA – CYPRUS, AN EXAMPLE OF THE INTEGRATED APPROACH IN ACOUSTICS



# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS





# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

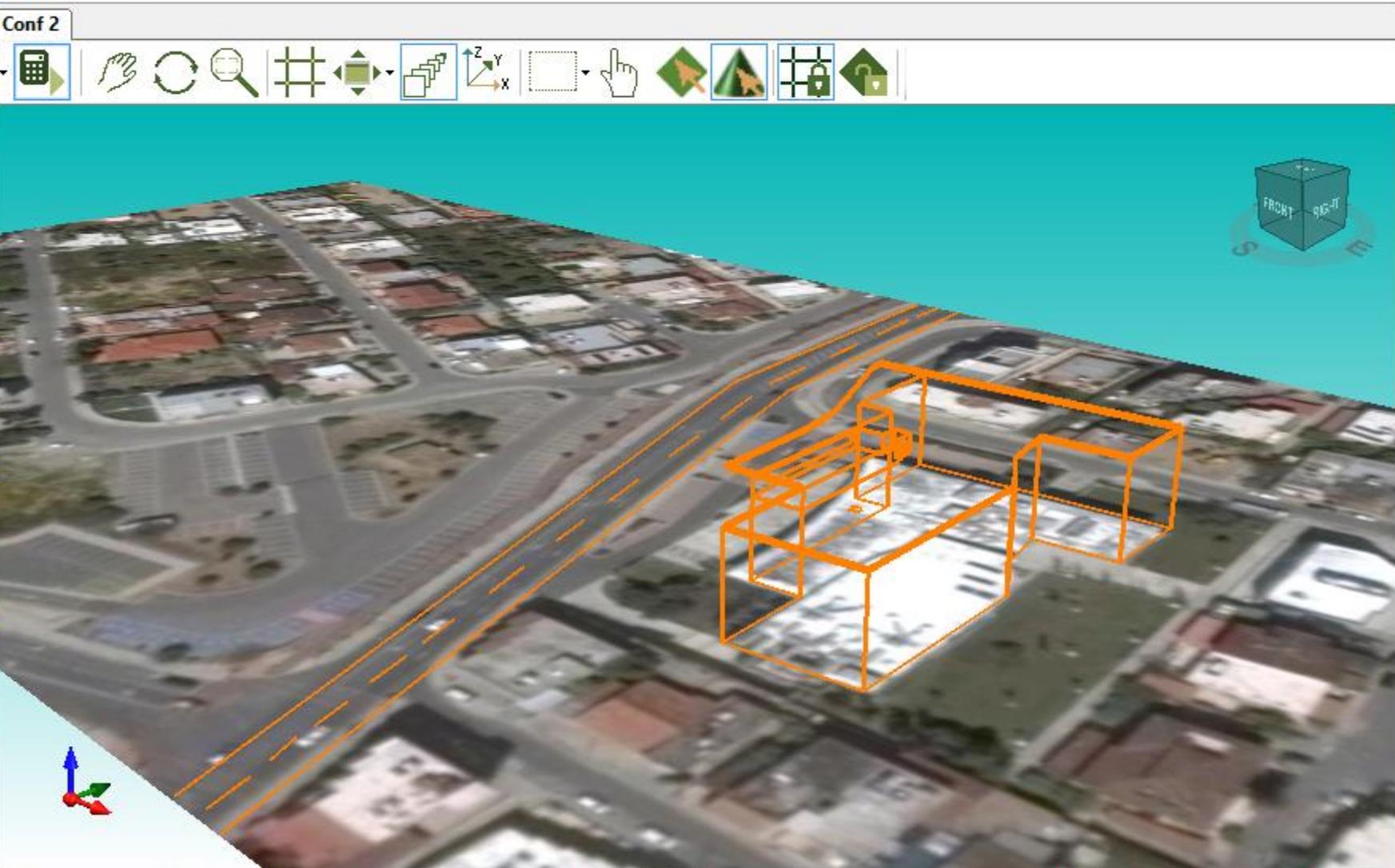
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## MODELING



Geometry



**Conf Explorer**

- Intro Project
  - Configurations
    - Conf 1
    - Conf 2
    - Conf 3
    - Conf 4 - Outdoor
      - Conf 5 - Library
      - Conf 6 - Theater

**Object Tree**

Display by: Group

- Geometry(Entities: 50...)
  - Images(1)
  - Lines(251)**
  - Walls(5)(101)
  - Group 1(244)(244)

**Configuration Description**

Point

X: 0.000

Y: 0.000

Z: 0.000

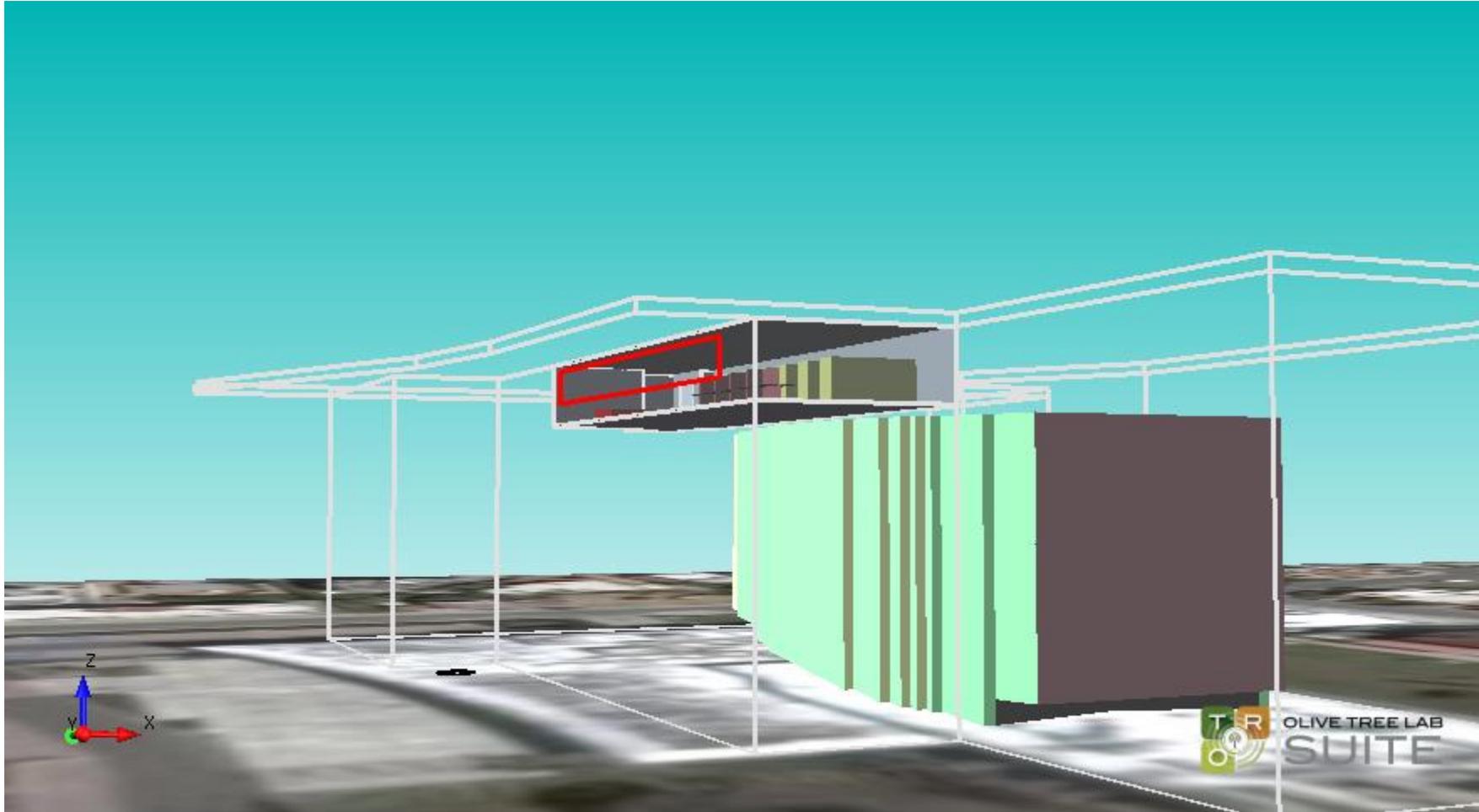
Excess Level (dBA): Ready Editing Plane: Origin 0, 0, 0 | Normal 0, 0, 1 | L = 1 Show Grid: OFF Perspective: ON Select By Pick Select Object

Grid: ON Snap to Surface: OFF Show Normals: OFF Show Dimensions: OFF Show Directions: OFF 360.000, 108.000, 0.000

Messages

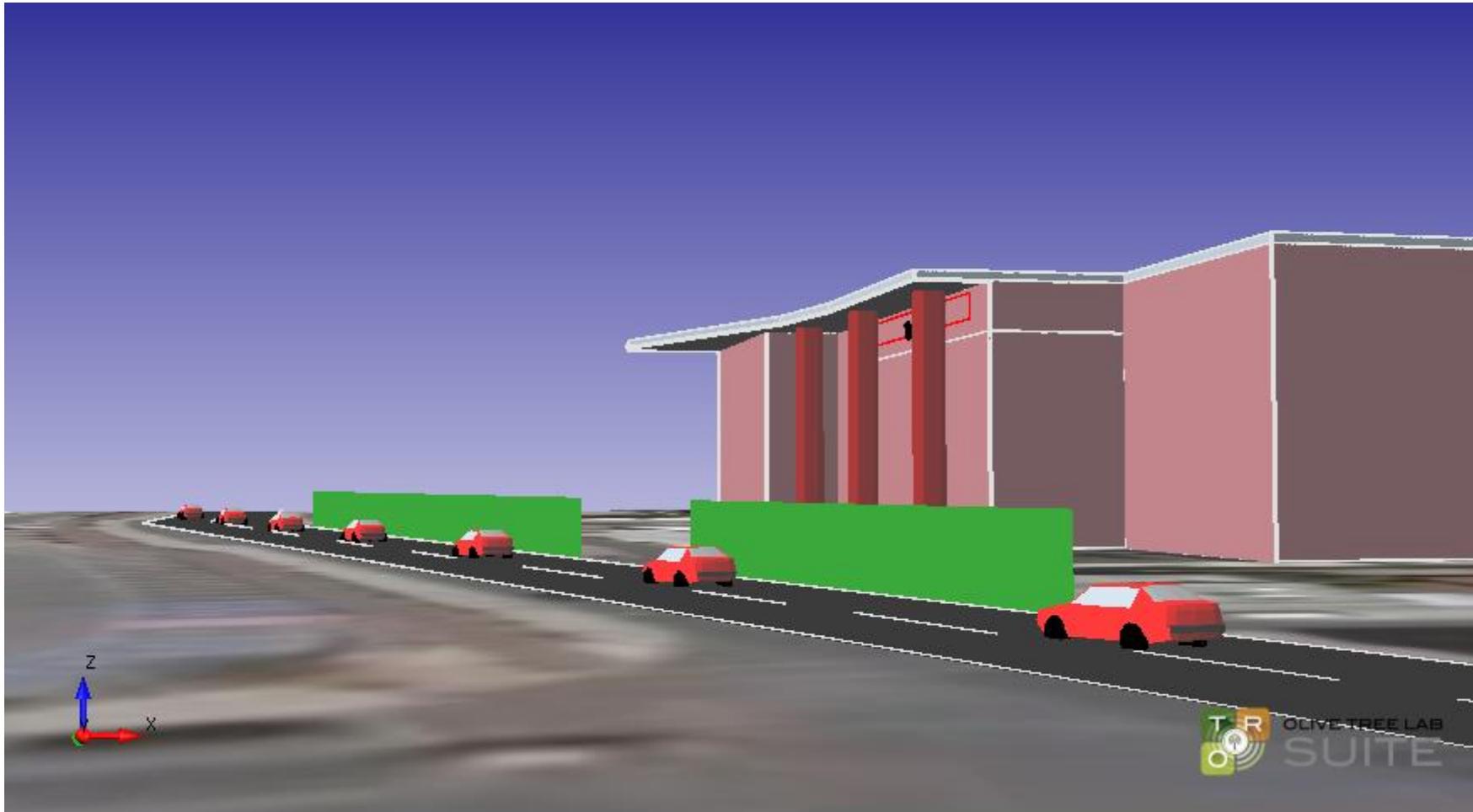


# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS





# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS





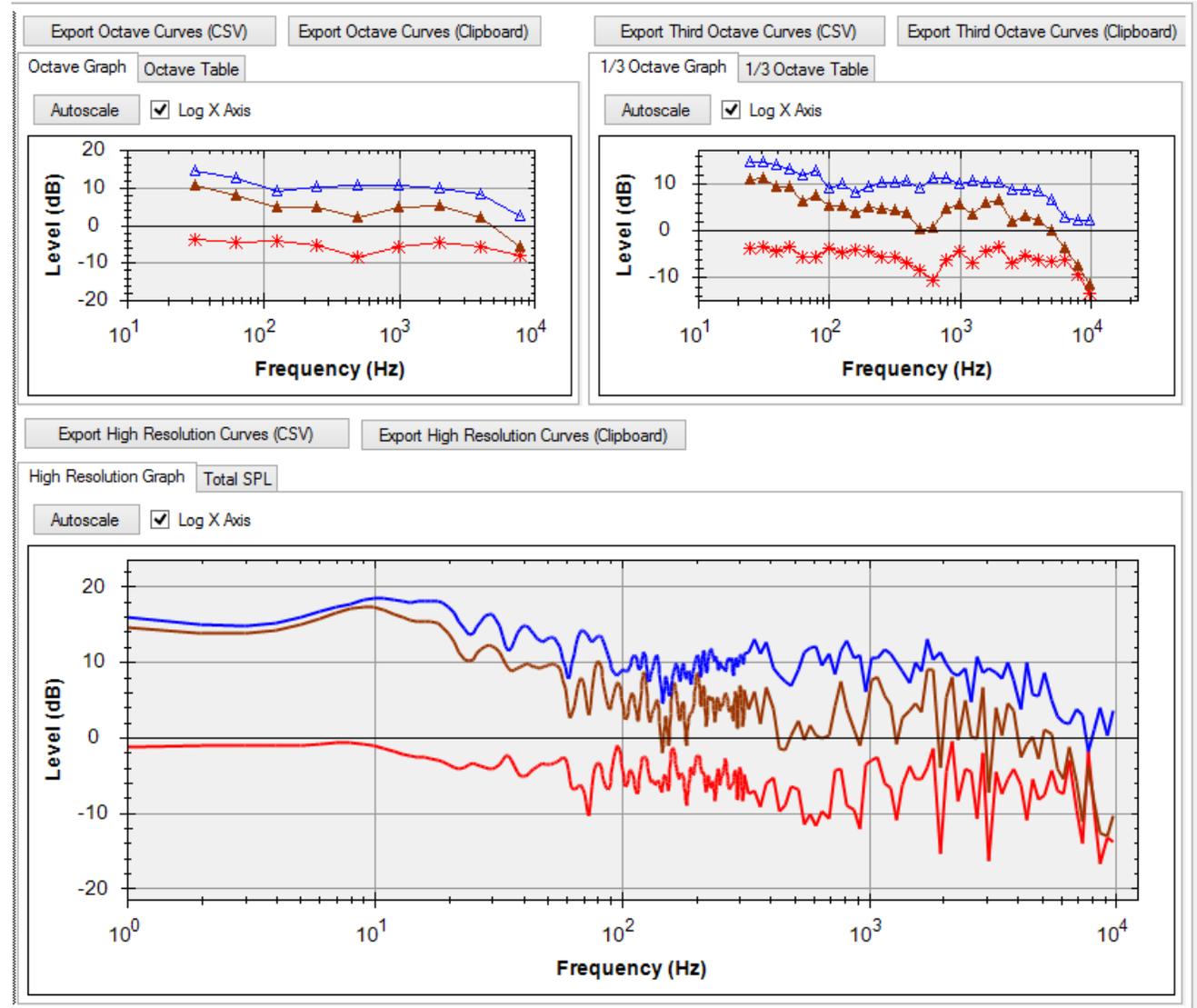
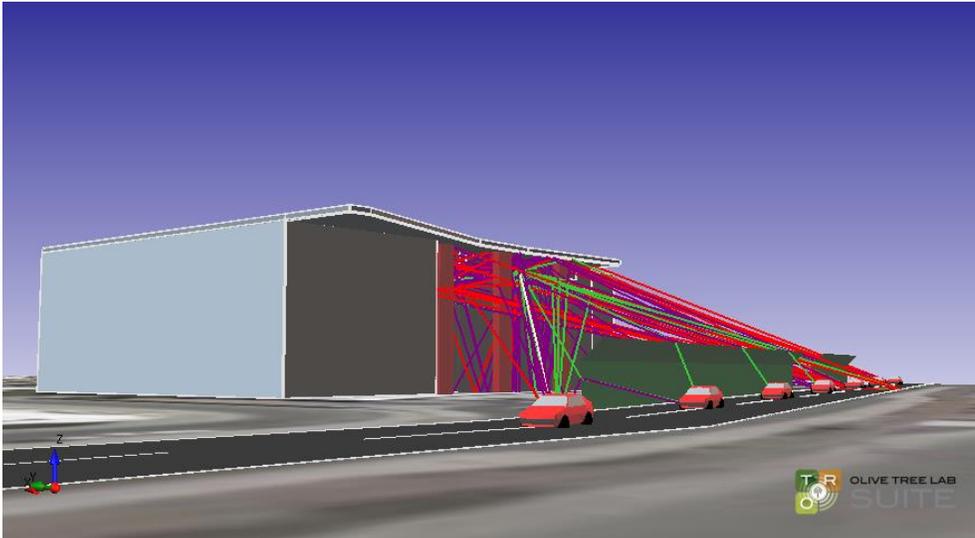
## PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

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# TRAFFIC NOISE AFFECTING LIBRARY GLAZING & THE EFFECT OF NOISE BARRIER

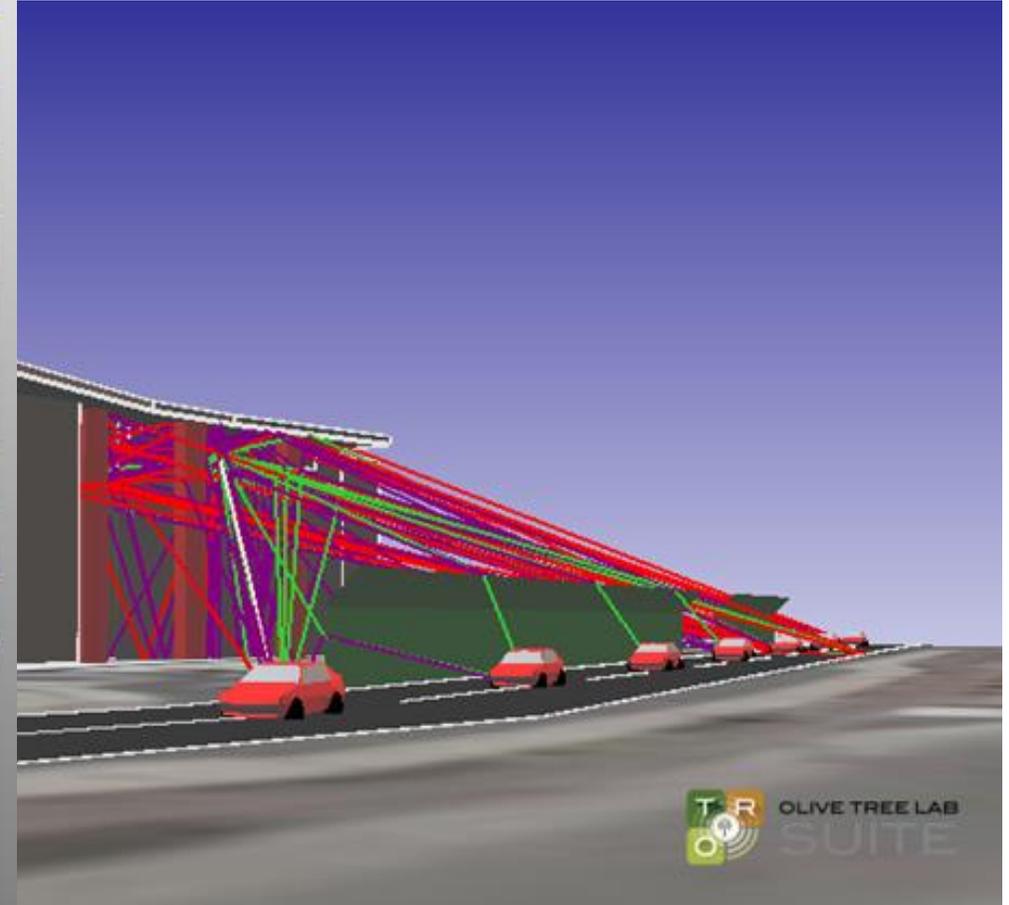
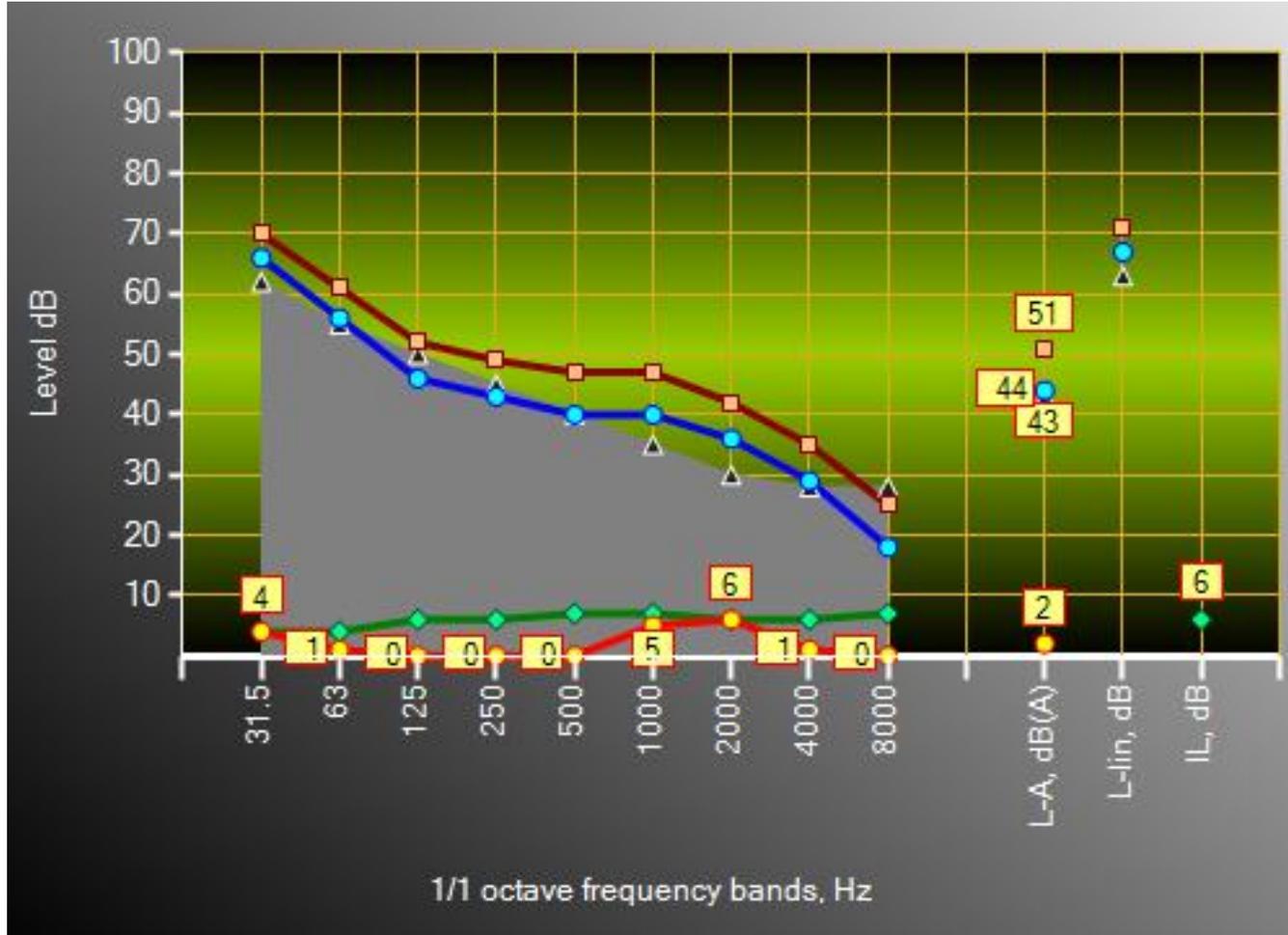


# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS



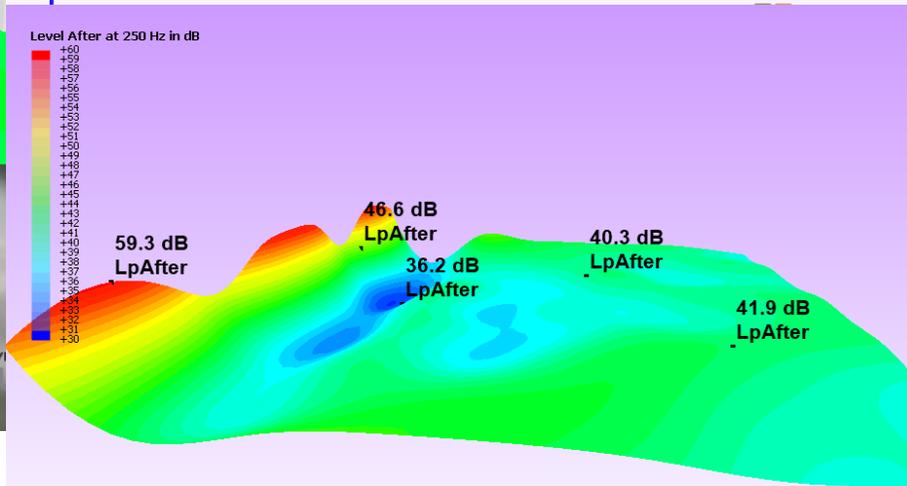
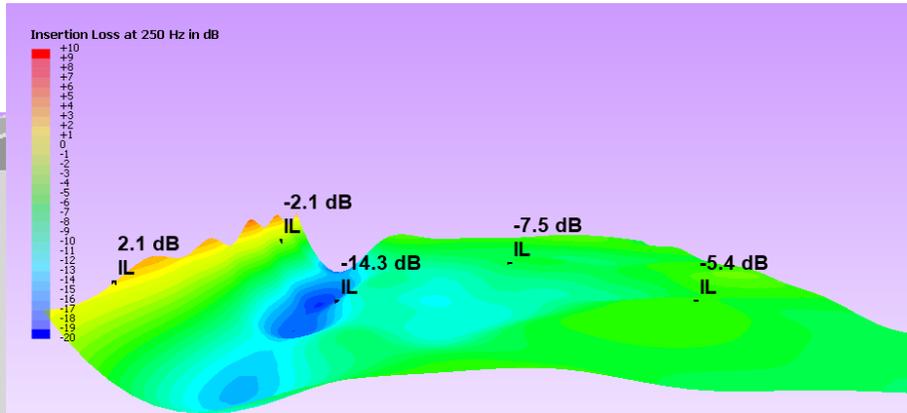
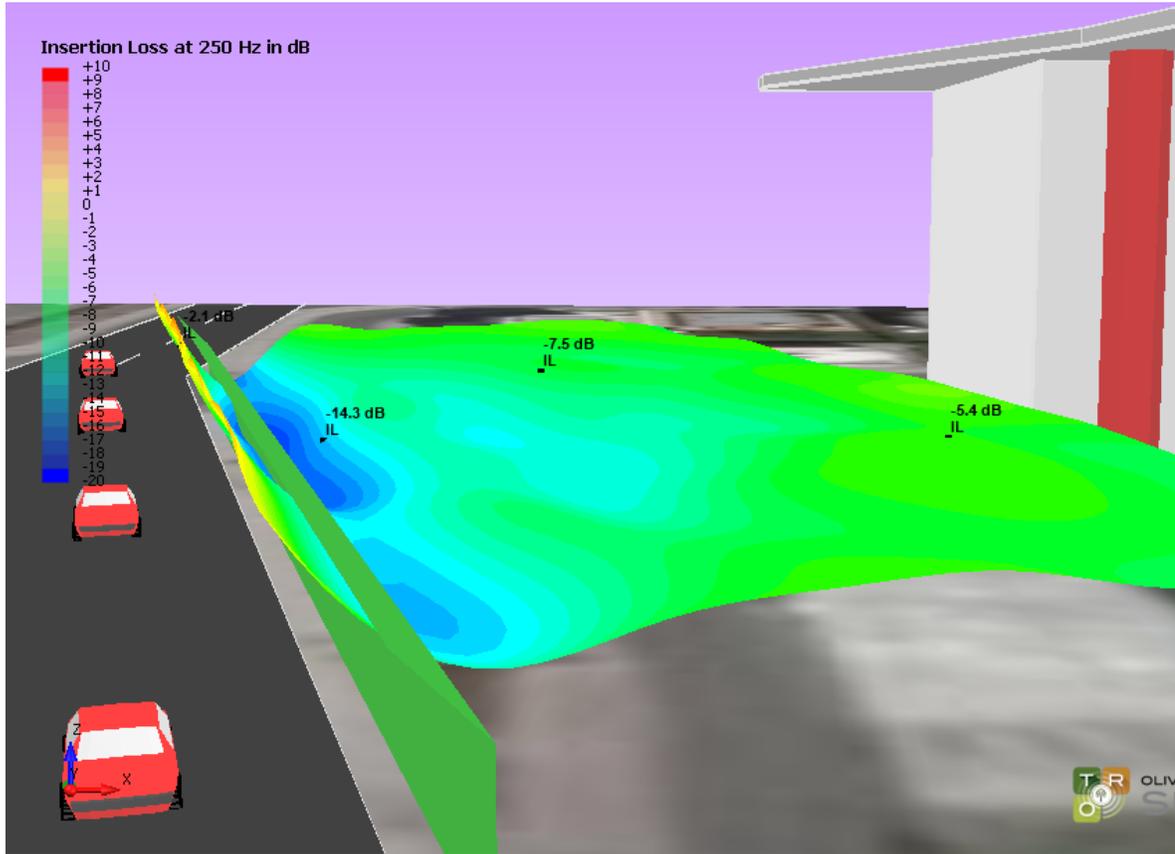


# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS





# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS





## PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

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# DESIGNING THE LIBRARY WALL USING THE TRANSFER MATRIX METHOD (TMM)



# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

File Edit View Database Help Updates

Start Page Geometry

Object Tree

- Geometry(Entities...)
- Theater Stage...
- Theater Roof(...)
- Theater Curtia...
- Images(1)
- Library Floor(1...
- Library Ceiling...
- Grounds(1)(1)
- Lines(129)
- Library Side W...
- Wall 19
- Wall 21
- Wall 23
- Wall 25
- Wall 54
- Wall 61
- Library Door(1...
- Bookcase(2)(3...
- Building Side...
- Receivers(6)
- Building Colu...
- Library Windo...
- Road(1)(2)
- Sources(3)
- Desks(2)(88)
- Theater Reflec...
- Theater Abs...
- Theater Back(...)

Conf 5 - Library

DXF

Wall 19

Flip all normals Add back sides

Is Active  Is Remedial

Material Properties Layered Structure Material Abs. Coeff.

Selected

Database

Category: PEMARD STRUCTURES

Name: Demo Library Wall

Convert To Absorption Coefficient

Impedance Abs. Coef. Tables

High Resolution ISO 11654

Absorpti ...

Frequency (Hz)

Statistical Abs Coefficient 78 deg

Statistical Abs Coefficient 90 deg

Rendered Excess Level (dBA): Ready

Editing Plane: Origin:0, 0, 0 | Normal:0, 0, 1 | U = 1 Show Grid: OFF Perspective: ON



# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

Multilayered Structure Builder (Project)

Structure Name: Demo Library Wall  
Structure Category: PEMARD STRUCTURES

Material Selection

Material Filters  
Material Type: Porous 6 parameters  
Material Category: Porous

Materials:  
FOAM FR 10.9k  
FOAM FR 17.7k  
FOAM FR 50k  
Glass wool  
Mineral wool  
Porous Material 1  
Porous Material 2

Parameter	Value
Flow Resistivity [Pa s/m <sup>2</sup> ]	34000
Porosity	0.95
Tortuosity	1

Add Material Add Air Layer

Layered Structure Editor

Back Front

Thickness	Material	✓	✗
12.5 mm	Gypsumboard/Plasterbo	✗	✓
9 mm	OSB	✗	✓
75 mm	Mineral wool	✗	✓
12.5 mm	Gypsumboard/Plasterbo	✗	✓
9 mm	OSB	✗	✓
50 mm	FOAM FR 17.7k	✗	✓
10 mm	Knauf 19.6%Φ=8	✗	✓

Total Width 178 mm

Parameter	Value
Young's Modulus [10 <sup>9</sup> Pa]	3.3
Damping Loss Factor	0.01
Density [kg/m <sup>3</sup> ]	860

Edit Update Structure Save New Structure

Export To Clipboard Front->Back Back->Front

Impedance Abs. Coef. SRI Tables

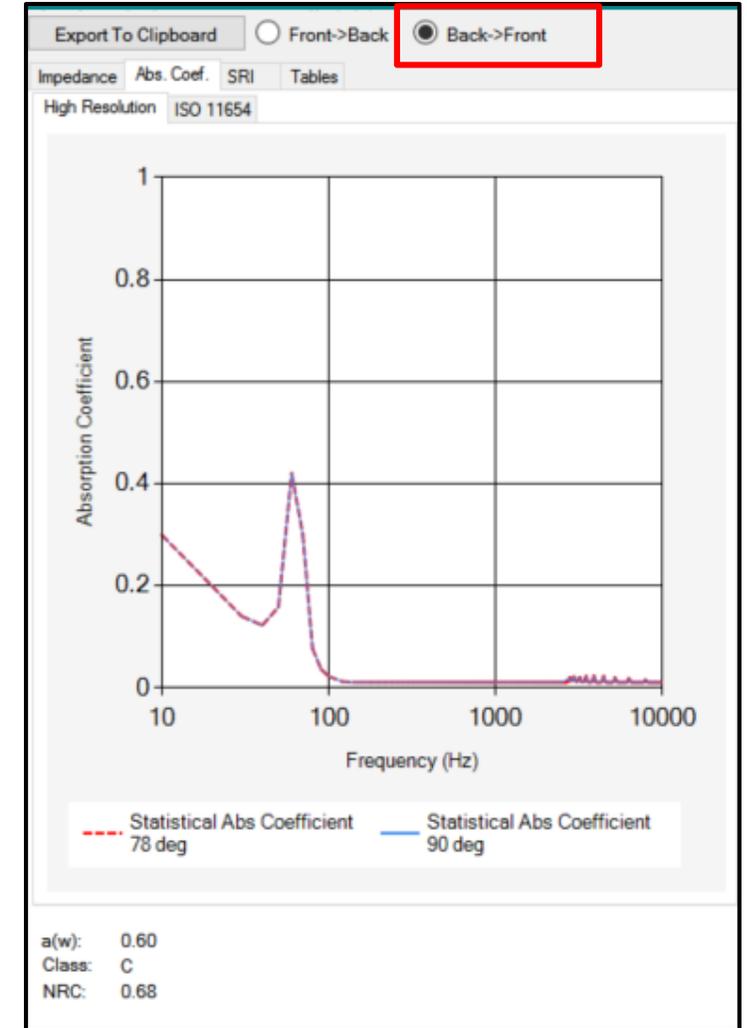
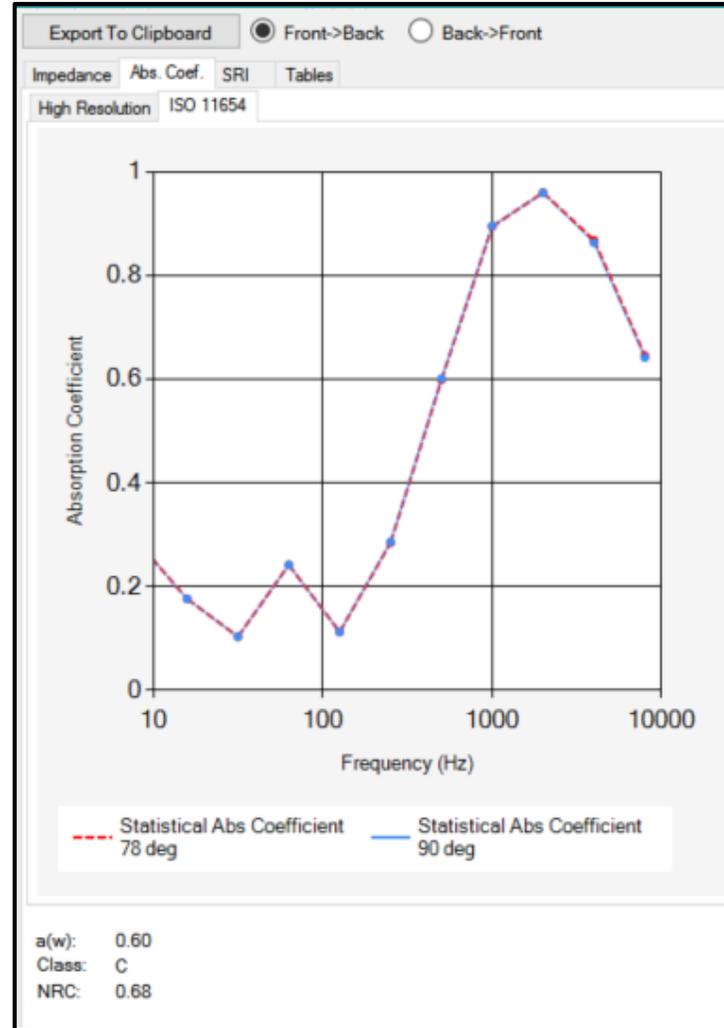
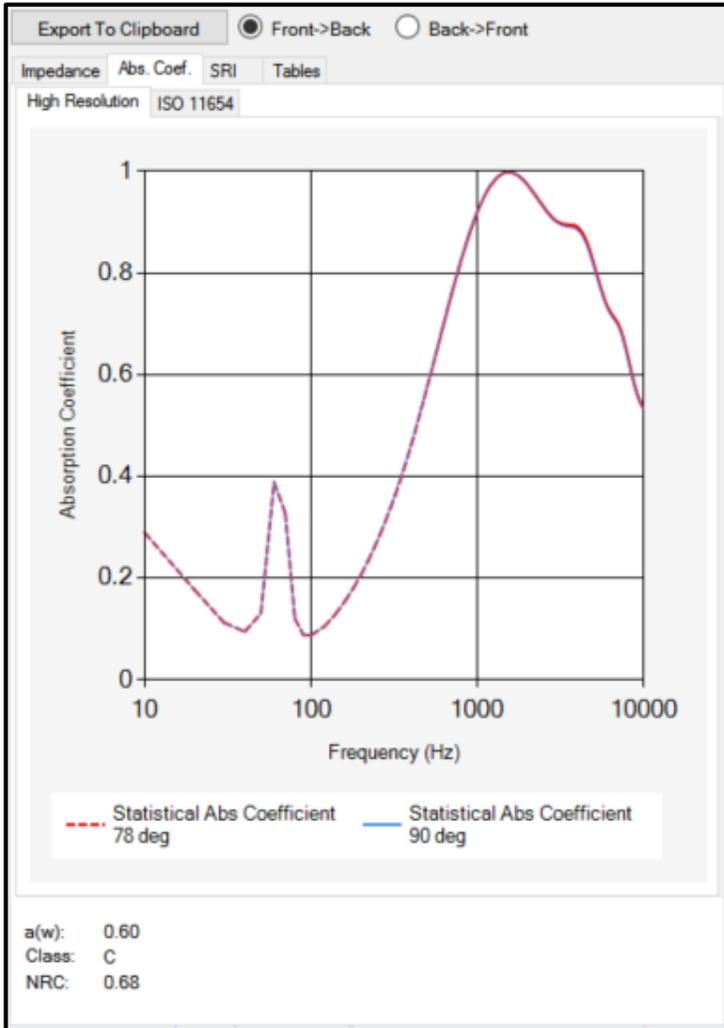
Material Imp Pa s/m

Frequency, Hz

Real Imaginary

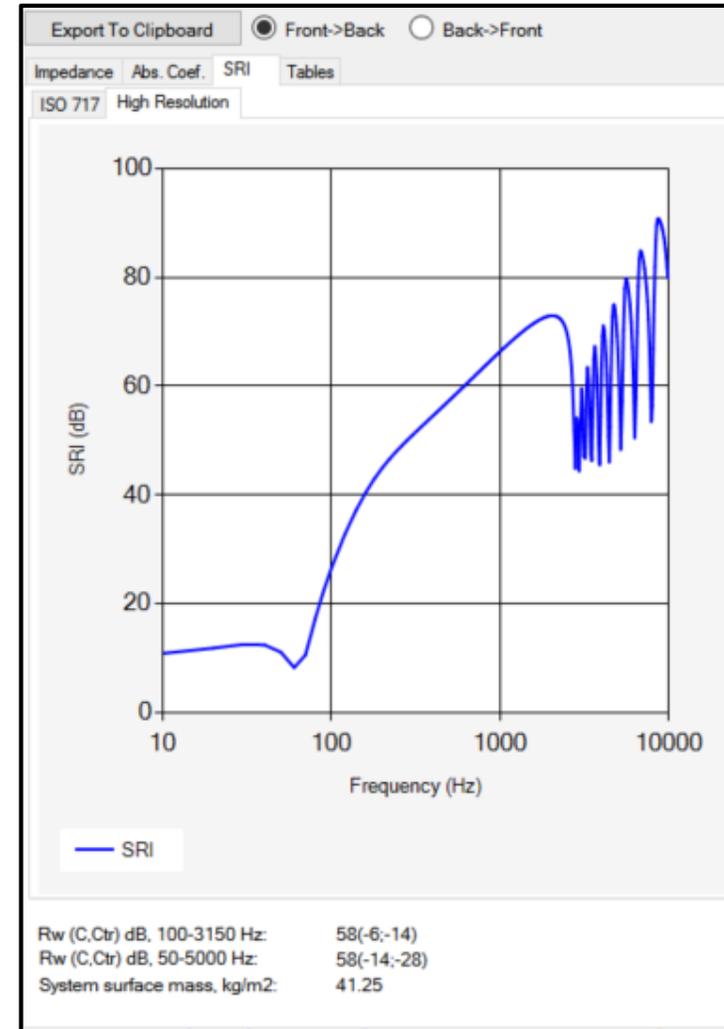
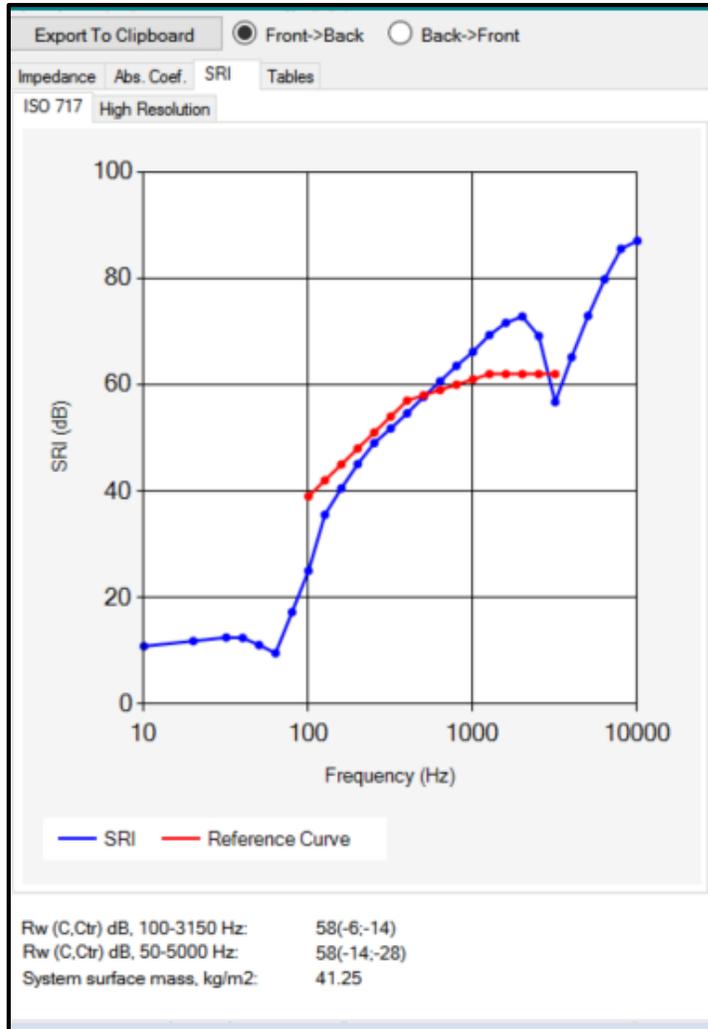


# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS





# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS





# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

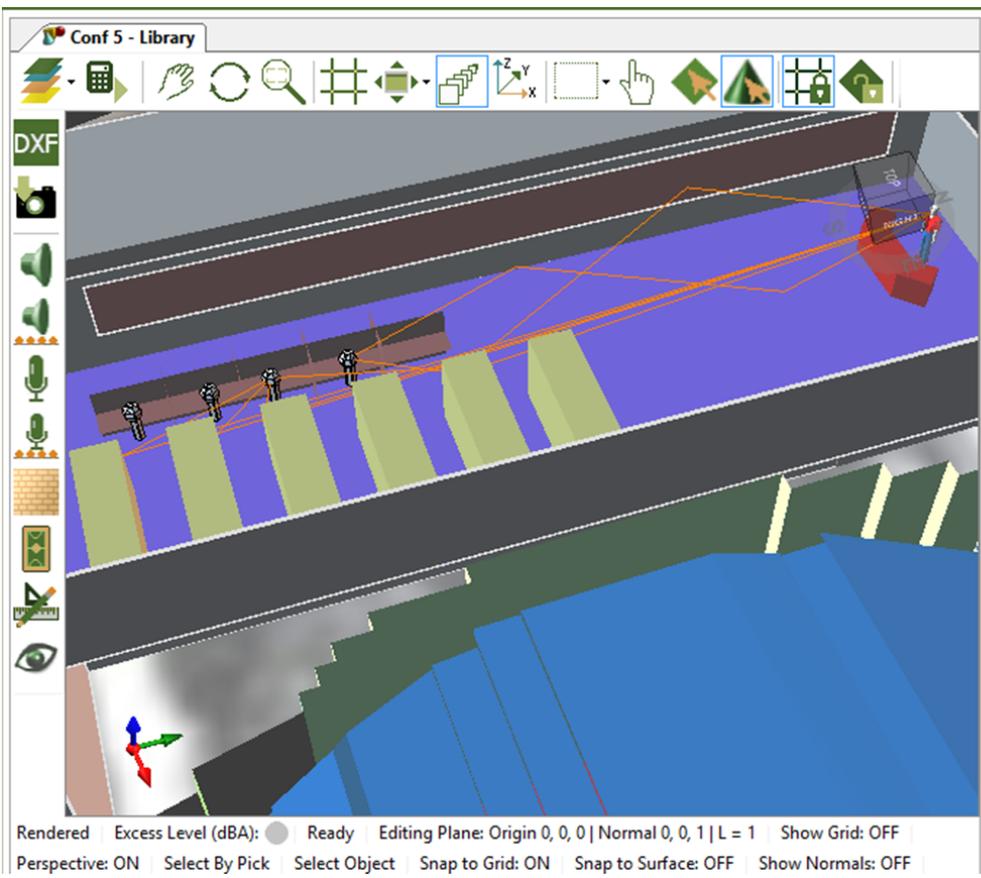
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## INVESTIGATING STI USING ISO 3382-3:2012





# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

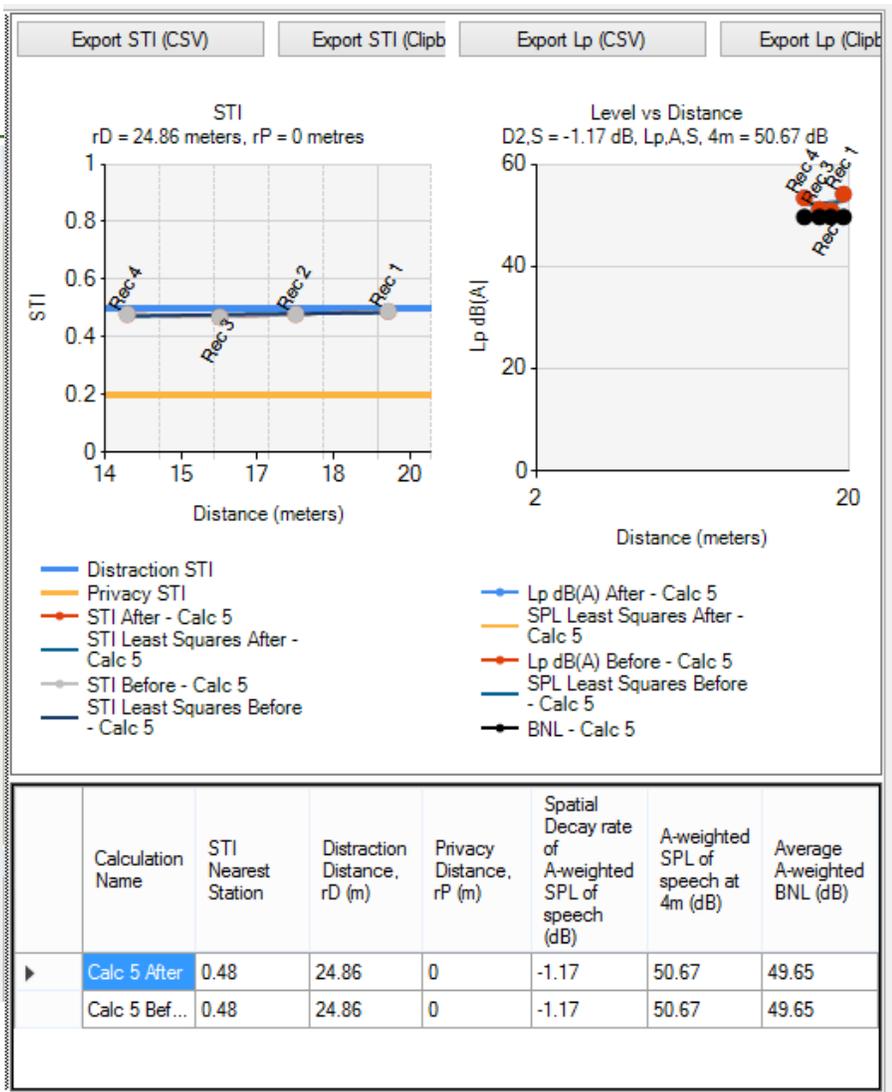


Paths

Paths to Render:  All Paths  Selected Paths

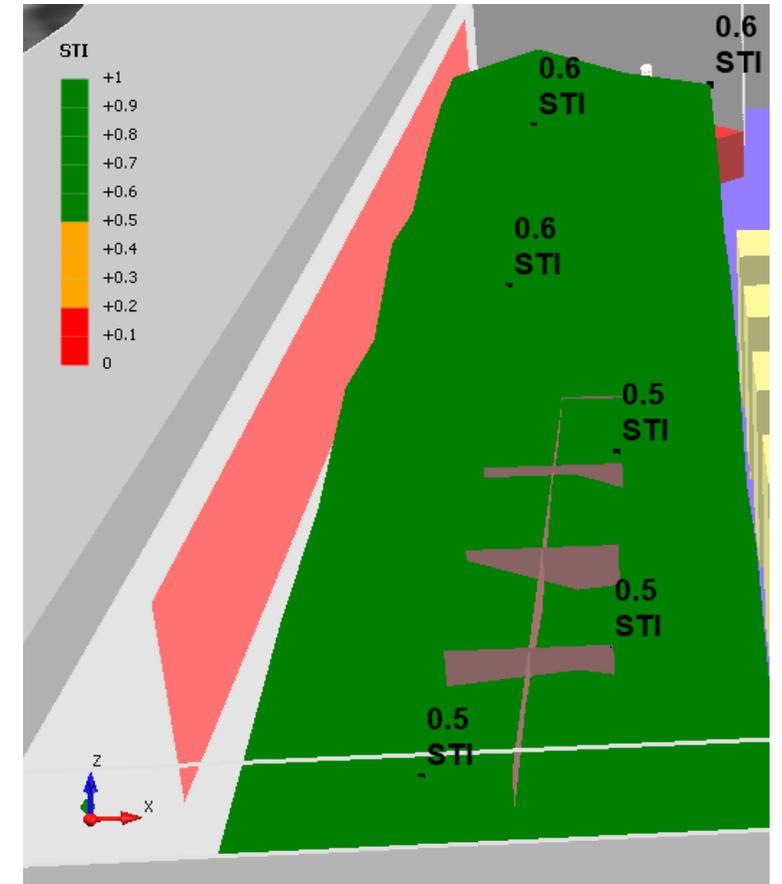
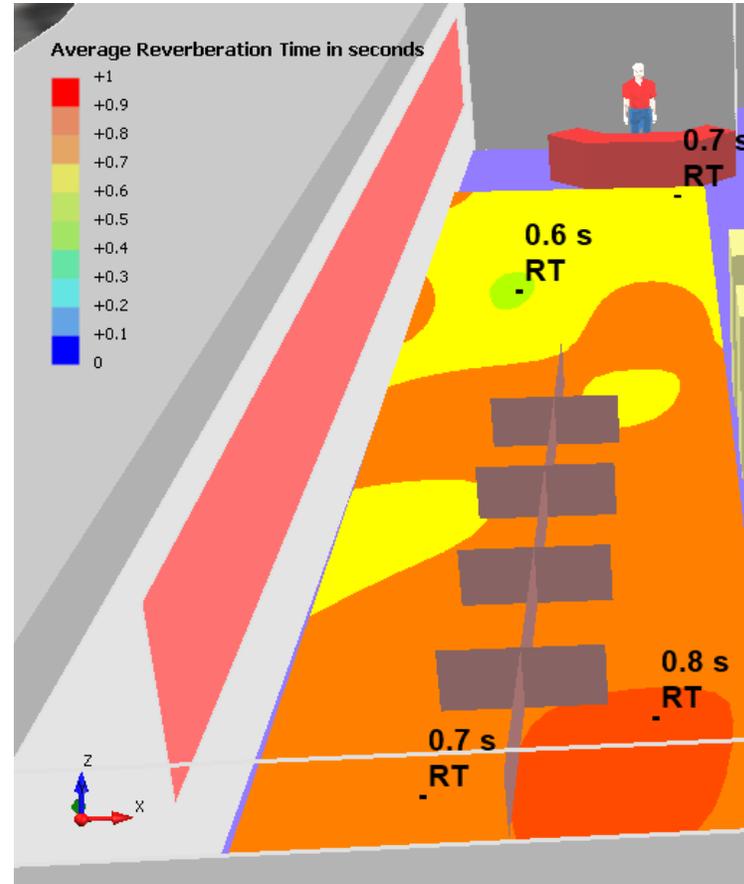
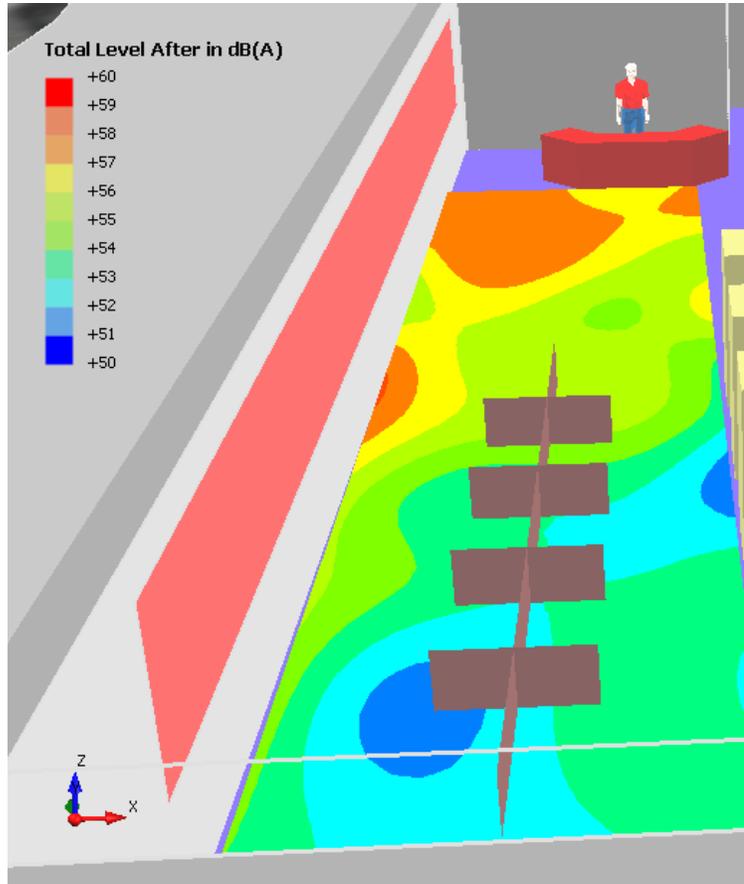
Paths Info: Paths Detected: 80 Paths Selected: 6 Paths Rendered: 6

ID	Name	Distanc m	R	D	Time ms	EA	Real	Imagina
0		16.521	2	0	48.136	-1.62	0.036...	0.044...
1		16.271	2	0	47.407	-1.86	-0.04...	0.027...
2		15.590	2	0	45.424	-4.88	-0.03...	0.017...
3		14.393	0	1	41.936	-5.85	0.033...	-0.00...
4		15.995	0	1	46.604	-7.02	0.022...	0.021...
5		14.414	0	1	41.998	-9.02	0.022...	0.009...
6		16.017	0	1	46.667	-10.26	0.001...	0.021...
7		14.649	0	1	42.683	-12.63	-0.00...	0.015...
8		14.828	0	1	43.202	-15.17	0.004...	-0.01...
9		14.528	0	1	42.330	-20.37	-0.00...	0.003...
10		26.924	0	1	78.448	-21.95	-0.00...	-0.00...
11		22.985	0	1	66.969	-22.38	0.004...	0.001...
12		14.591	0	1	42.512	-22.54	-0.00...	-0.00...
13		19.137	0	1	55.758	-23.92	0.002...	-0.00...
14		17.980	0	1	52.388	-23.95	-0.00...	-0.00...
15		14.616	0	1	42.586	-24.68	-0.00...	-0.00...
16		17.342	0	1	50.528	-25.17	-0.00...	-0.00...
17		24.949	0	1	72.693	-26.21	0.000...	-0.00...
18		21.040	0	1	61.303	-26.48	-0.00...	0.001...





# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

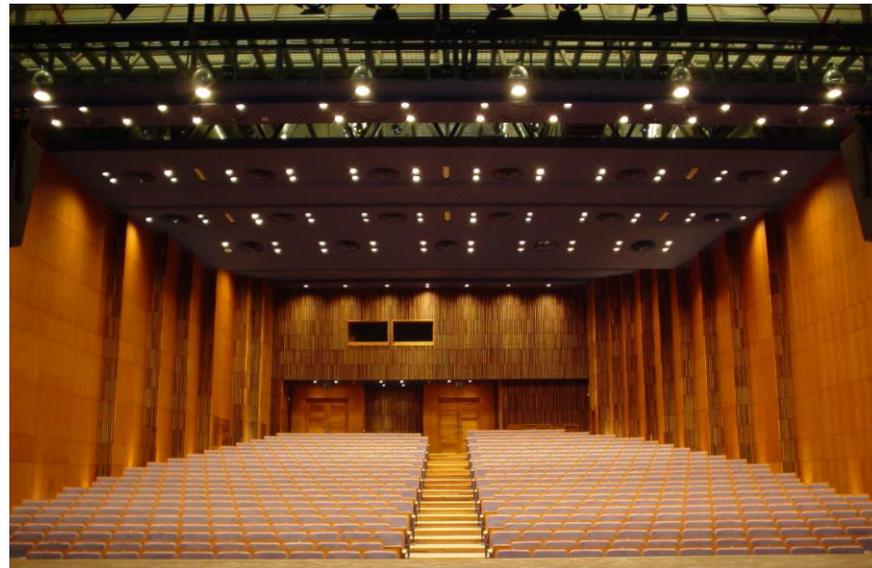




# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

---

## INVESTIGATING THE THEATRE USING ISO 3382-1:2009





# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

Conf 6 - Theater

DXF

LEFT FRONT

Area(m<sup>2</sup>): 14150.0  
Volume(m<sup>3</sup>): 9074.4  
Mean Free Path (m): 2.565  
Mean Free Path (ms): 7.47  
Schroeder Frequency(Hz): 30.83

Graphs real time update (might slow down OTL)

Update Graphs

RT Average Abs. Coef. Material Abs. Area

Seconds(s)

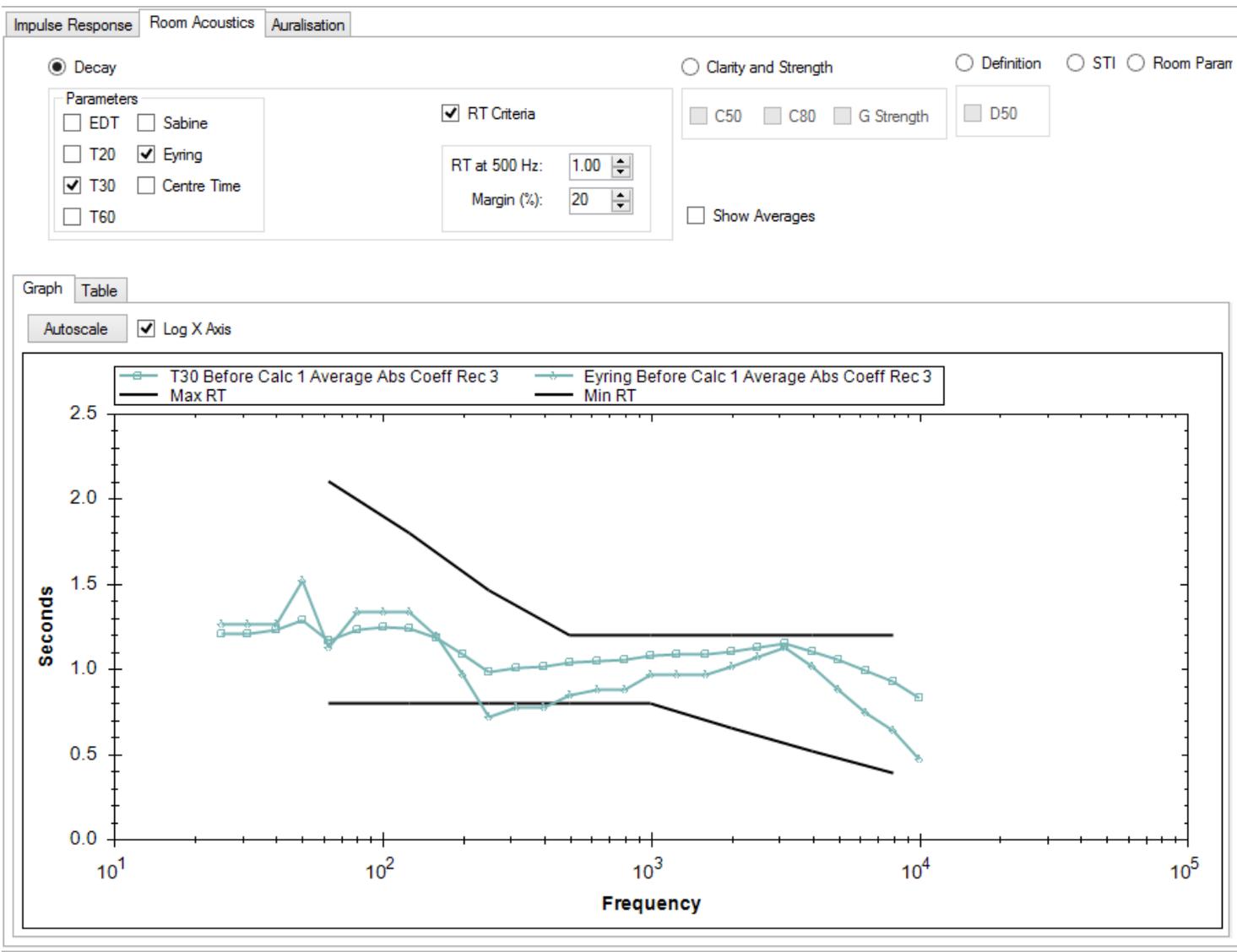
Frequency(Hz)

— Sabine — Eyring

Rendered Excess Level (dBA): Ready Editing Plane: Origin 0, 0, 0 | Normal 0, 0, 1 | L = 1 Show Grid: OFF  
Perspective: ON Select By Pick Select Object Snap to Grid: ON Snap to Surface: OFF Show Normals: OFF



# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS



Impulse Response Room Acoustics Auralisation

Decay  Clarity and Strength  Definition  STI  Room Param

Parameters

EDT  Sabine  RT Criteria

T20  Eyring

T30  Centre Time

C50  C80  G Strength  D50

RT at 500 Hz: 1.00

Margin (%): 20

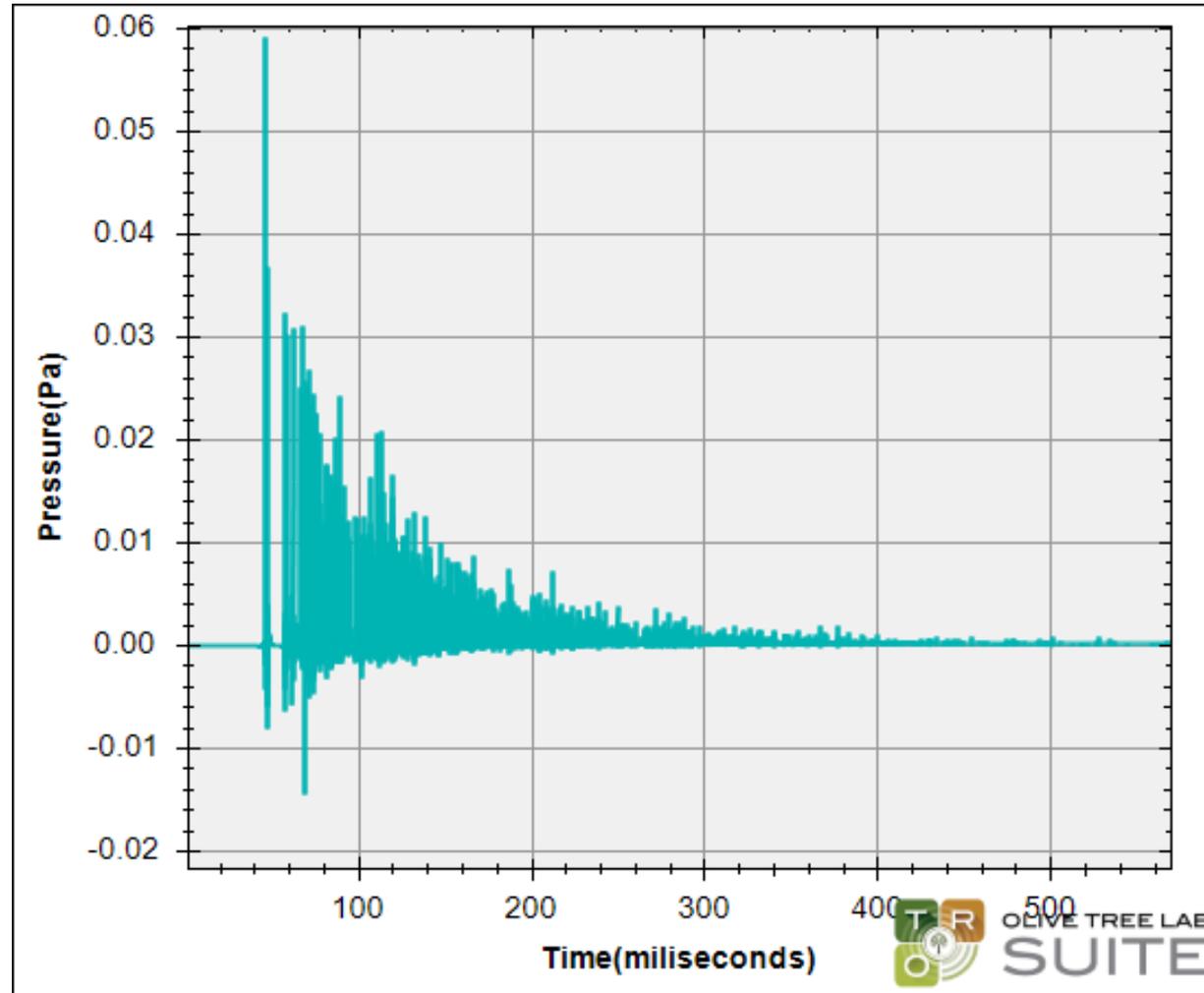
Show Averages

Graph Table

Frequency	C50 Before	C50 After	C50 Average	C80 Before	C80 After	C80 Average	G Strength Before	G Strength After	G Strength Average
25	-3.446	-3.446	-3.446	-0.111	-0.111	-0.111	11.632	11.632	11.632
31.5	-3.446	-3.446	-3.446	-0.111	-0.111	-0.111	11.632	11.632	11.632
40	-3.622	-3.622	-3.622	-0.294	-0.294	-0.294	11.83	11.83	11.83
50	-4.081	-4.081	-4.081	-0.768	-0.768	-0.768	12.358	12.358	12.358
63	-3.094	-3.094	-3.094	0.255	0.255	0.255	11.229	11.229	11.229
80	-3.595	-3.595	-3.595	-0.266	-0.266	-0.266	11.798	11.798	11.798
100	-3.721	-3.721	-3.721	-0.396	-0.396	-0.396	11.945	11.945	11.945
125	-3.66	-3.66	-3.66	-0.332	-0.332	-0.332	11.875	11.875	11.875
160	-3.227	-3.227	-3.227	0.116	0.116	0.116	11.38	11.38	11.38
200	-2.229	-2.229	-2.229	1.158	1.158	1.158	10.253	10.253	10.253
250	-0.769	-0.769	-0.769	2.713	2.713	2.713	8.675	8.675	8.675
315	-1.053	-1.053	-1.053	2.409	2.409	2.409	8.976	8.976	8.976
400	-1.151	-1.151	-1.151	2.304	2.304	2.304	9.085	9.085	9.085
500	-1.543	-1.543	-1.543	1.886	1.886	1.886	9.504	9.504	9.504
630	-1.78	-1.78	-1.78	1.635	1.635	1.635	9.764	9.764	9.764
800	-1.813	-1.813	-1.813	1.6	1.6	1.6	9.8	9.8	9.8
1000	-2.221	-2.221	-2.221	1.169	1.169	1.169	10.249	10.249	10.249
1250	-2.261	-2.261	-2.261	1.127	1.127	1.127	10.298	10.298	10.298
1600	-2.257	-2.257	-2.257	1.131	1.131	1.131	10.294	10.294	10.294

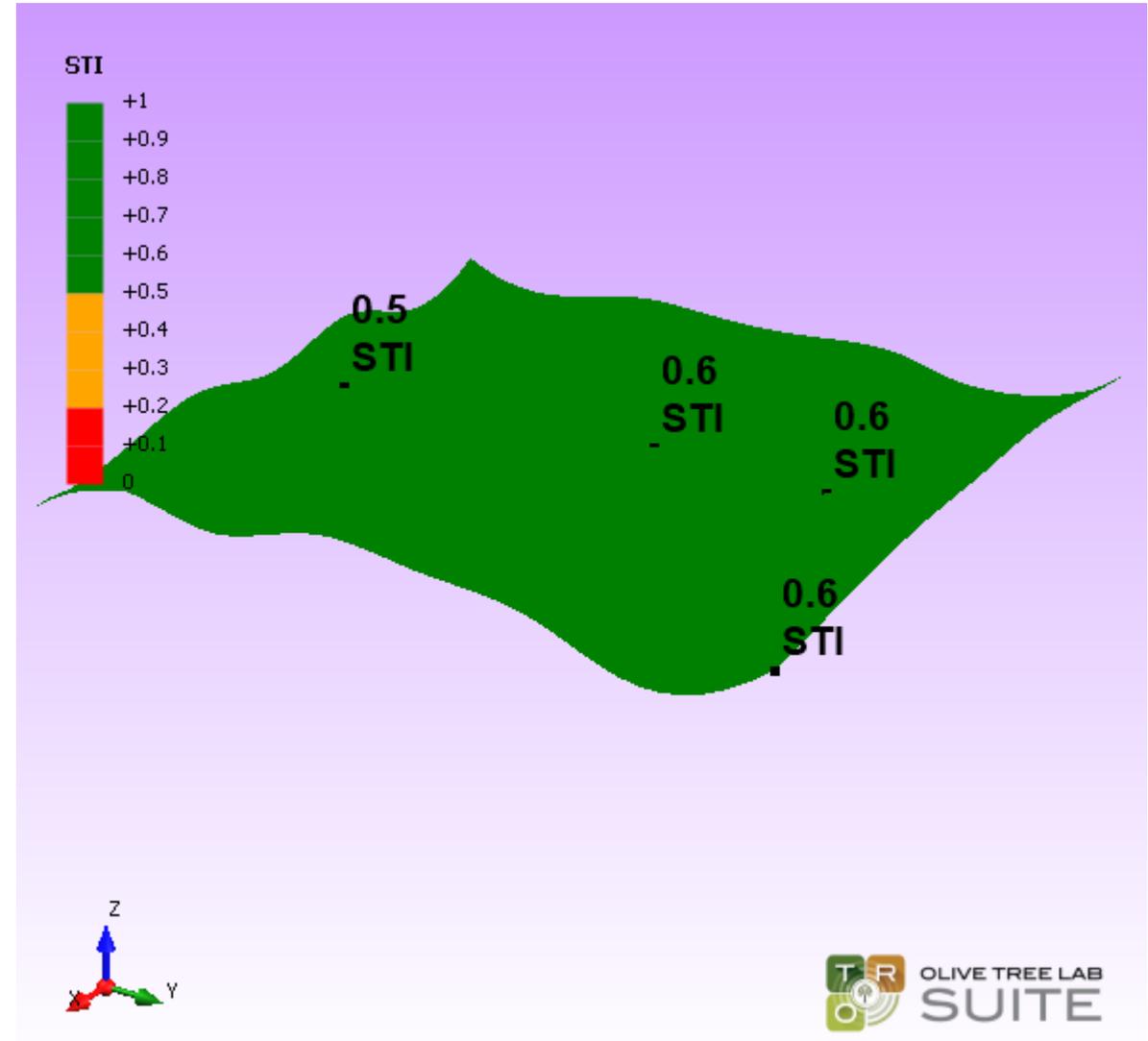
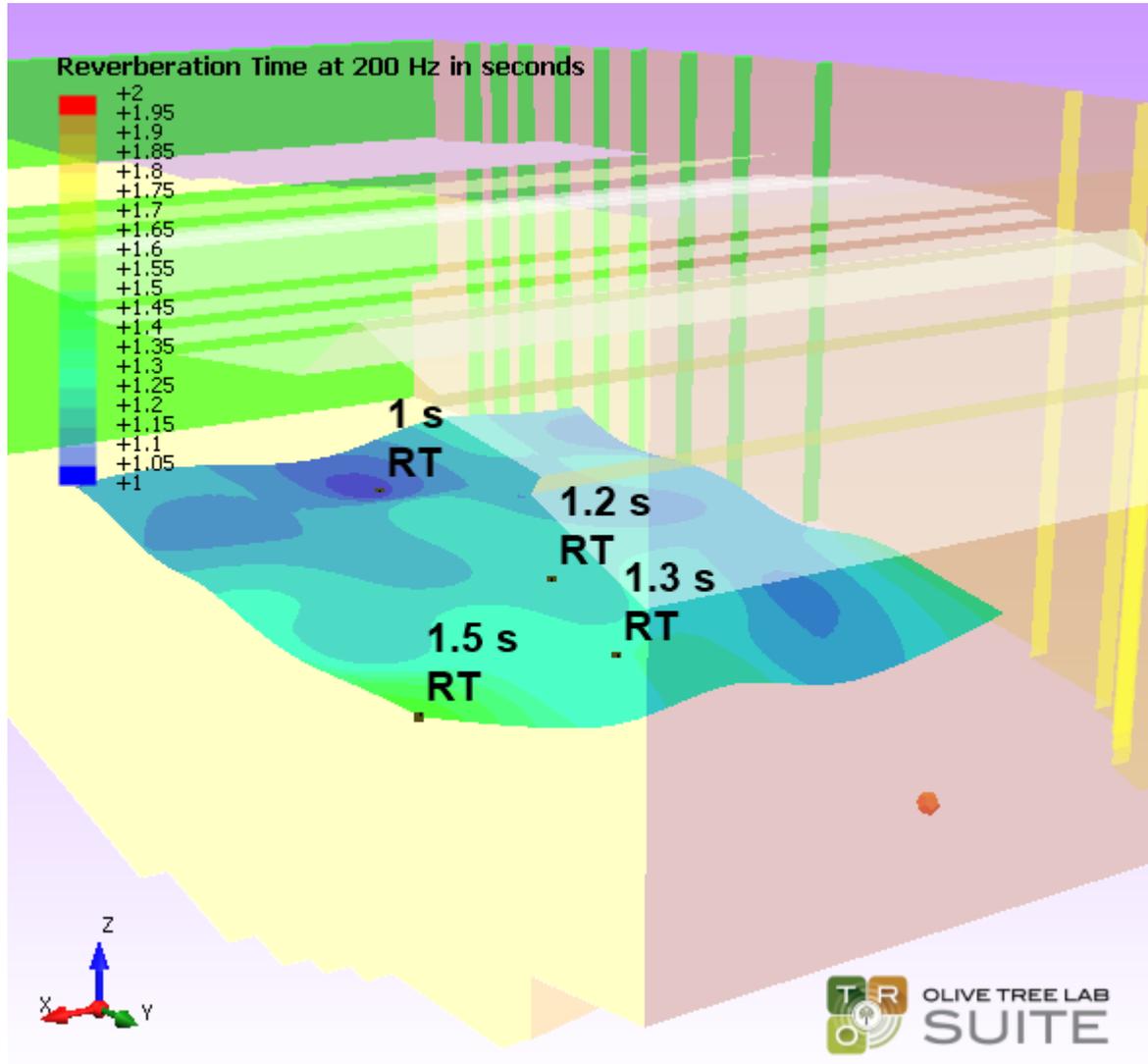


# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS



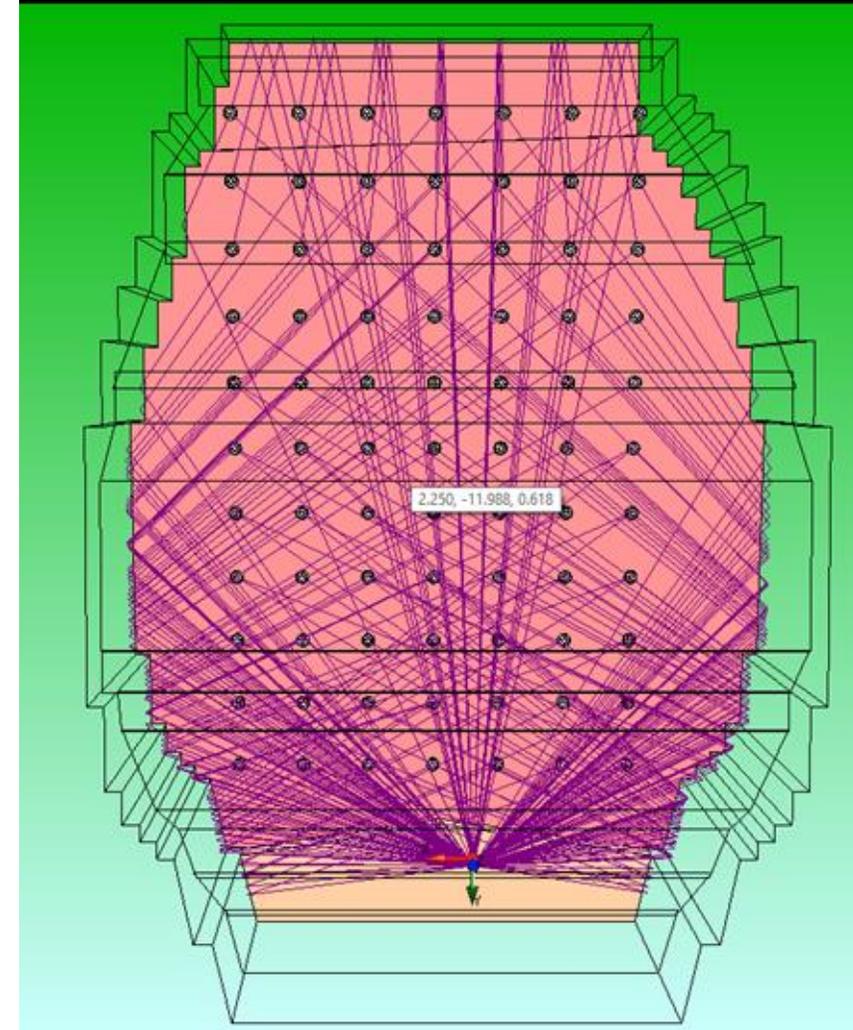
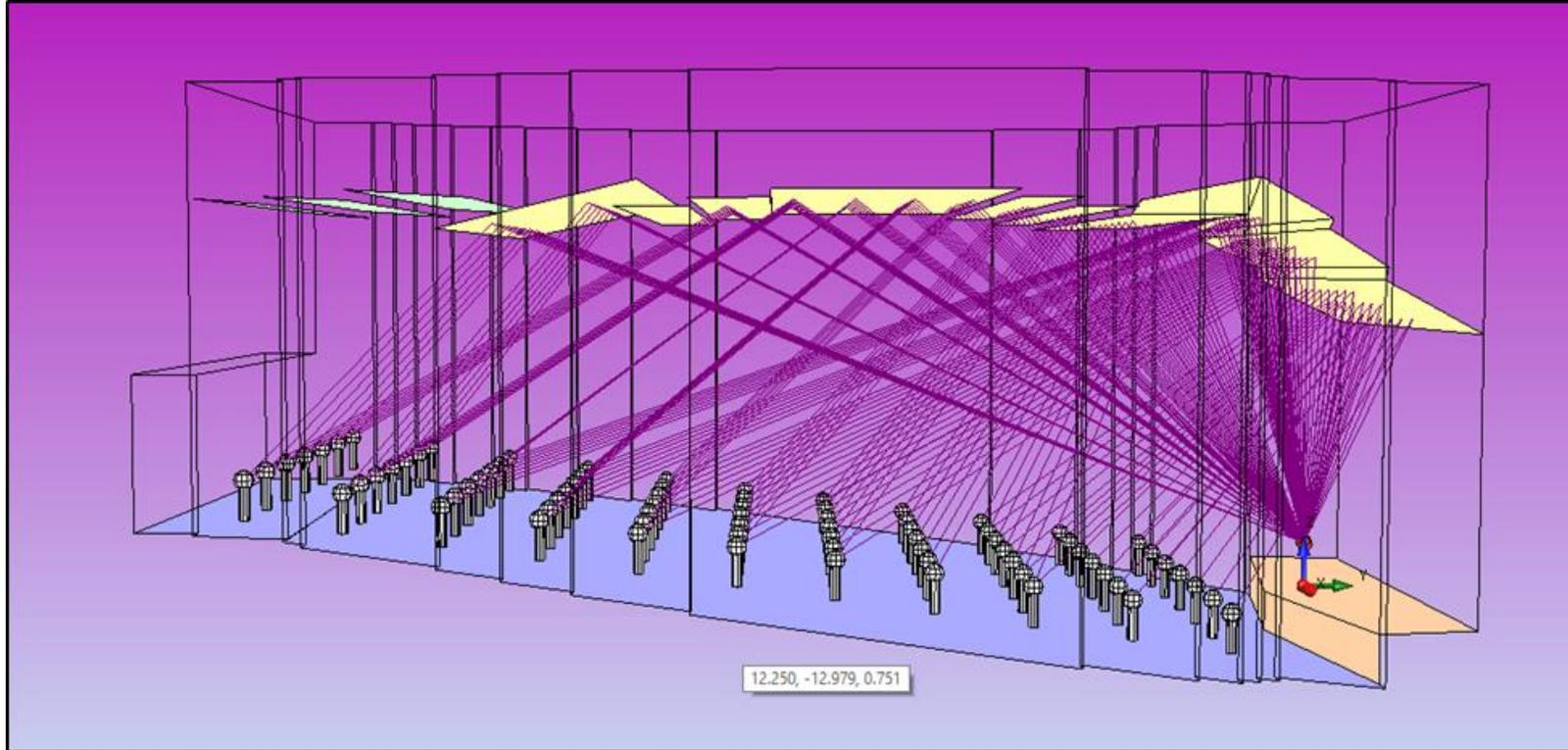


# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS





# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS



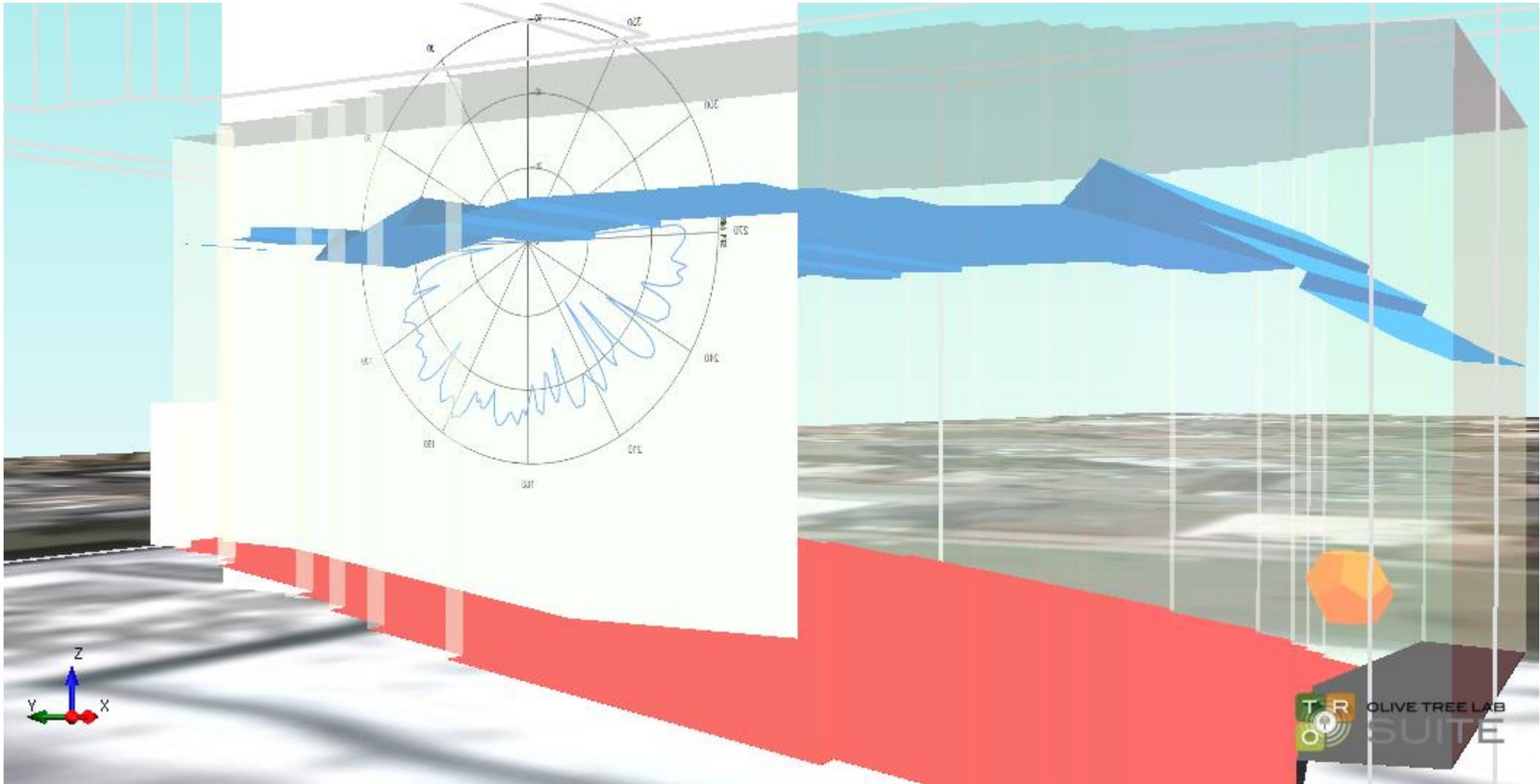


# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS

The screenshot displays the Olive software interface. The main window shows a 3D model of a room with a blue floor and green walls. A red circular polar plot is overlaid on the model, with a black dot at the top and several tick marks around the perimeter. A blue line is drawn across the room. Two dialog boxes are open: 'Polar Plot Picker' and 'Polar Axis Picker'. The 'Polar Plot Picker' dialog has a 'Plots to calculate:' list and buttons for 'Add', 'Edit', 'Remove', 'Clear', 'Plot', and 'Cancel'. The 'Polar Axis Picker' dialog has options for 'By Pick' and 'By Coordinates', a 'Pick Edge' button, and 'Pick Points' and 'Use Last Axis' buttons. It also has radio buttons for '0 Degrees Point', 'Select Point by Location', and 'Select Radius and Rotation RotationPlane'. The 'Select Point by Location' option is selected, with X: 8.934, Y: 22.969, and Z: 13.365. The 'Select Radius and Rotation RotationPlane' option has a Radius of 4.000 and a Plane Move Step of 1.000 m. The 'Calculation Options' section has Start Angle: 0, End Angle: 360, Frequency Band: 100, and Angle Step: 1.0. There is a checkbox for 'Include Direct Path in Calculation' and an 'Axis Name' field with 'Axis 1' entered. An 'Add' button is at the bottom.



# PART 3: AN EXAMPLE OF INTEGRATED ACOUSTICS





OLIVE TREE LAB  
**SUITE**



# THANK YOU

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